

LEGENDARY

DEADPOOL

New Heroes

As Canada's premier super team, Alpha Flight has a long history of helping the downtrodden and protecting Canada.

ALPHA FLIGHT??
WHAT A BUNCH OF LOSERS!
IT'S WAY PAST TIME TO MAKE
A SET ALL ABOUT THE SEXIEST MAN
AROUND - **ME** - THE MERC WITH A MOUTH -
DEADPOOL! 100 CARDS OF ME AND MY
FRIENDS, AND THAT'S IT! AND THEY ALL
COST 8! OR MAYBE
THEY ALL COST 80!

Actually, Legendary®
sets need to have
several Heroes to
play well.

REALLY?
OK FINE,
I'LL BRING MY
VERY OWN
SUPER TEAM:

THE **MERCS** FOR MONEY!
THESE PSYCHOS FOLLOW ME,
DOING MY DIRTY WORK FOR
A VERY NOBLE CAUSE-
GETTING PAID!

TOP 3 BUDGET ITEMS:
1) CHIMICHANGAS
2) AMMO!
3) THERAPY

1/2

SOME SAY I'VE GOT
SPLIT PERSONALITIES.

NOPE!
WE SURELY DON'T!

Definitely not.
They don't know
what they're
talking about.

SOME SAY I'M HALF-GOOD AND
HALF-BAD. SOME SAY I'M HALF-NUTS.
EITHER WAY, ME AND MY FRIENDS BROUGHT
SOME HALF-CRAZY CARDS THAT GIVE
"3 1/2 ATTACK" AND "2 1/2 RECRUIT."

WHEN YOU PLAY THESE, JUST ADD 'EM UP AS
NORMAL. PLAY A 2 1/2 ATTACK AND A 3 1/2 ATTACK
HERO, AND YOU'RE READY TO CUDDLE UP TO SOME
VILLAIN WITH 6 ATTACK.

Hrm, you mean
"defeat him"

YEAH, DEFEAT 'EM WITH
BEAR HUGS.

DON'T TRY TO SPEND
ANY STRAY 1/2 POINTS YOU HAVE
LEFT OVER. IT WON'T GET YOU
ANYWHERE, JUST LIKE ASKING
OUT PSYLOCKE.

Excessive Violence

YOU KNOW, WHEN SOMEONE'S
REALLY ANNOYING, SOMETIMES YOU
REALLY GOTTA MAKE YOUR POINT.
WITH A SWORD. IN THE SPLEEN.
AND THEN WIGGLE IT AROUND.

THAT'S WHEN IT'S
TIME TO USE WHAT THE
CENSORS TACTFULLY CALL
"EXCESSIVE VIOLENCE".

Some Heroes say
things like
"Excessive Violence:
Draw a card."

ONCE PER TURN, YOU
CAN SPEND ONE ATTACK MORE
THAN YOU NEED TO FIGHT A BAD
GUY "USING EXCESSIVE VIOLENCE."
IF YOU DO, YOU GET TO USE ALL THE
"EXCESSIVE VIOLENCE" ABILITIES ON
CARDS YOU'VE PLAYED THIS TURN.
OVERKILL 'EM!

- Say you've played three Heroes with Excessive Violence abilities this turn. If you spend 8 Attack points to fight a Villain or Mastermind that has 7 Attack, then you'll get to use all three Excessive Violence abilities!
- If you don't fight anything this turn, or if you don't spend an extra Attack point on someone, then you won't be able to use Excessive Violence.
- Since you can only fight "with Excessive Violence" once per turn, you can only use a card's Excessive Violence ability once in a turn.
- (It's ok to play two cards with the same name and use both of their Excessive Violence abilities.)
- If you fight with Excessive Violence, then draw or play more cards with Excessive Violence abilities later in the turn, it will be too late to use those abilities.

SOME BAD GUYS ALSO HAVE ABILITIES LIKE "FIGHT: EXCESSIVE VIOLENCE: DO SOMETHING AWESOME." IF YOU SPEND ONE MORE ATTACK POINT THAN YOU NEED TO FIGHT THEM, YOU CAN DO THAT AWESOME THING! PLUS YOU CAN USE ALL THE EXCESSIVE VIOLENCE ABILITIES ON THE HEROES YOU PLAYED THIS TURN. EXCESSIVE GUITAR SOLO!

Revenge

FOR SOME REASON, SOME JERKS TEND TO GET IRRITATED WITH ME. PRETTY SURE THEY'RE JEALOUS.

OR MAYBE IT'S ALL THEIR FRIENDS THAT I KILLED.

THEY CALL IT "REVENGE." THE MORE OF THEM I KILL, THE Madder THE REST OF THEM GET. FOR EXAMPLE, SOME OF THE DUDES IN THE "DEADPOOL'S FRIENDS" VILLAIN GROUP HAVE THE ABILITY "REVENGE FOR DEADPOOL'S FRIENDS."

This means: "This Villain gets +1 Attack for each 'Deadpool's Friends' Villain in your Victory Pile."

SO IF I'VE KILLED TWO OF THEM THIS GAME, THE REST OF THEM WILL HAVE +2 ATTACK DURING MY TURNS. IF MY LADYFRIEND KILLED ANY YET, THEY WON'T HAVE ANY EXTRA ATTACK DURING HER TURNS.

THAT BOUNTY HUNTER MACHO GOMEZ HAS "REVENGE FOR DEADPOOL'S FRIENDS," BUT HE'S NOT A "DEADPOOL'S FRIEND" HIMSELF. I HARDLY EVEN KNOW THAT GUY!

Watch for other kinds of Revenge too!

Breaking the Fourth Wall

UNLIKE MOST COMIC BOOK STOOGES, I ACTUALLY KNOW I'M IN A COMIC BOOK AND THIS GAME. SO SOMETIMES I'LL TALK TO YOU DIRECTLY. LIKE YOU, FOR EXAMPLE - I CAN ALREADY TELL THAT I'M WAY BETTER-LOOKING THAN YOU. YUP, EVEN WITH MY SCARS. SOMETIMES I'LL EVEN MAKE CARDS DO STUFF BASED ON WHAT'S HAPPENING IN THE REAL WORLD!

JUST DON'T PUT ME BACK IN THAT CARDBOARD BOX TOO LONG - SOLO SMELLS AWFUL.

Card Clarifications

EVERYBODY HATES DEADPOOL - BESIDES JUST BEING TRUE, THIS IS THE NAME OF A SCHEME. HENCHMEN ARE A KIND OF VILLAIN, SO IF YOU ARE USING THE HENCHMEN GROUPS HAND NINJAS AND HALF-EATEN BURRITO WARRIORS, THEN THE HAND NINJAS WILL HAVE "REVENGE FOR HAND NINJAS", AND THE HALF-EATEN BURRITO WARRIORS WILL HAVE "REVENGE FOR HALF-EATEN BURRITO WARRIORS."

I CAN SEE WHY THEY WOULD SEEK VENGEANCE.

Actually, one of those groups may not have made it into the set.

MASTERMINDS DON'T COUNT AS VILLAINS THOUGH, SO THEY WON'T GET REVENGE HERE. AT LEAST NOT LITERALLY.

OK BYE!

ANYWAY, SEE YOU ON THE KILLING GROUNDS! OR THE TACO STAND LINE.

KIND OF THE SAME THING, ACTUALLY.

M.C. DEADPOOL - OUT!

Mic drop.

Game Contents

Rules insert and 100 cards:

- 5 New Heroes of 14 cards each (Each Hero has 1 rare, 3 uncommons, 5 of one common, and 5 of another common.)
- 2 New Villain Groups of 8 cards each
- 2 New Masterminds (Each has 1 Mastermind card and 4 Tactic cards)
- 4 New Schemes

Credits

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My deepest thanks for all your help!

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