

# THE LIBRARY OF NAPOLEONIC GAMES





## NAPOLEON AGAINST RUSSIA










### SHEVARDINO DoB AND MINI CAMPAIGN SCENARIO, (Sept 5-7)

#### RUSSIAN SETUP SHEET#2, v1.01

Notes: A). Leaders may also setup at start with any sub-bordinate unit.  
B). Vedettes may setup anywhere within three hexes of their parent unit.







#### DoB and Mini Campaign At Start, Sept 5th

										
B2818		B2816	B2619	B2221	B2916	B2426	B2916	Optional		

										
B2420	B2819	B2818	B2419	B2521	B2225	B2521	Optional			

							
B2919	B2619	B2526	B2422	B2220	B2919	Optional	

				
B2925	B3026	B2925		

					
B3017	B2420	B2918	Optional		

				
B3420	B3715			

Note: Setup for most Baggage and Pontoon Trains are marked as Optional.  
See Rule 25.24 for setup and arrival instructions. The Pontoon Trains must setup within 7 hexes of Barclay or Bagration.