# Cataphract/Justinian 2<sup>nd</sup> Edition Errata & Clarifications September 2020

## **Cataphract Rules**

**4.33 Overall Commander:** Add: "An OC with a 2 LC capability (e.g., Belisarius) must start the Orders Phase within range of both Lines. He may not issue one LC, move, and then issue another."

**4.62** Change 1st sentence to: "The instant an enemy combat unit moves adjacent by any means (6.0, 9.2, etc.) to a friendly leader that is not already in an enemy ZOC or pursuing (6.73 #4), that friendly leader may immediately withdraw from one to three hexes, player's choice, away from the enemy unit."

**5.15** Bullet #4: Reference should be to 5.26

**5.26** Replace the 2<sup>nd</sup> paragraph with: "A leader that begins his initial Orders Phase in an enemy ZOC may remain inactive and thus do nothing (an exception to 5.15 #4). If, later in the Game Turn, the leader is no longer in an enemy ZOC, the player must activate him before any other leader. However, a leader so activated may not use Momentum. The leader is Finished if still in an enemy ZOC after all other leaders are either Finished or in an enemy ZOC."

**6.52** The reference in bullet #2 should be to 6.52[1].

6.7 Clarification: The "M Hun" units cannot use Feigned Retreat

**6.73 #3** Replace the last sentence with: "The defending player's other units may not conduct any type of reaction (OW, FR, Reaction Fire) against the pursuing unit, nor may the pursuing unit use Missile Fire against any unit other than the unit conducting the Feigned Retreat."

6.76 Example of Feigned Retreat: Last sentence should begin "He rolls a 6 (a 0-6 ...."

Diagram: The units in the diagram should be rotated to face a hex vertex.

**10.16:** Add at the end: "A unit that has Cohesion Hits removed cannot move/fire in the same Orders Phase, and a unit that has moved or fired may not have hits removed."

**10.27:** Delete: "An individual leader may attempt to rally a given unit only once per Game Turn. The limitation applies to the leader, not the unit, which may be rallied by another leader in that same Game Turn."

**10.31 Clarification:** A leader unit stacked with Engaged combat unit is also Engaged and must remain with that unit.

# **Cataphract Scenario Book**

### The Catalonian Fields

Ferocity: 1<sup>st</sup> bullet should be "Defending units add two (+2) to all pre-Shock TQ die rolls"

#### Tricameron

Setup Diagram: Ignore the Byzantine LI, LC, MI on the right side of the diagram

# TaginaeSetup Diagram: There should be another 3 Byzantine LI Archers on the right flank

## **Justinian Rules**

**6.34** Remove the bullet preceding "The Byzantine allies are treated as Field SP for all game purposes ... ".

## Justinian Map

Battle Table Modifiers, Attacker DRM and Defender DRM: Replace "coastal" with "Fort"