

1 9 3 9

BLITZKRIEG

PIOTRKÓW TRYBUNALSKI • MOKRA

WARSZAWA • SOCHACZEW • TOMASZÓW MAZOWIECKI



T S

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Wydawca: TAKTYKA I STRATEGIA

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MOKRA, 1 IX

A battle that took place near Mokra on 1 September 1939, became a permanent part of the pantheon of glory of the Polish Army. The task entrusted to the Volhynian Cavalry Brigade was practically impossible, and yet, despite the huge losses, the brigade managed to stop much stronger enemy forces numerous times, causing serious losses in equipment and people to the Germans.

In the narrow space between the forests, the German 4th Armored Division decided to break through to the rear of the Polish Army "Łódź". With air and artillery support, the Germans did not assume that anyone could resist 325 tanks. It is worth saying here that the Poles had 12 tankettes and 12 armored cars only. The battle lasted all day until sunset and ended with a tactical victory for the Poles.



POLES:

1130	2231	2028 (1)	2028 (1)
1729	1522	2028 (1)	2028 (1)
1327	2028 (1)	1522	1327
1432 (1)	1432 (1)	1432 (1)	1432 (1)
1429	2028 (1)	1629	

Initial Set Up:

GERMANS:

130	130	128	927	927	625
128	130	128	128	730	625
932	932	932	932	932	932
429	429	429	429	429	

D1 D2 N
1 IX

Uzupełnienia:

1 IX, 2e:

534	534	534
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Victory Conditions:

Germans (only)

- Instant victory if Miedzno is captured.
- For crossing the railway: 8 Victory Points
- For each hex of: Mokra I-III, Łobodno, Kołaczkowice +3 VP

FOOTNOTES:

- Supply: N/A.
- Scenario length: 1-3 turns.
- Minefields: 1 (Poles).
- Initiative: Germans (1/2 MP in the turn 1).
- Polish units are fortified.
- Air force: 1 Ground Attack (Germans).
- Polish anti tank guns fight like a light anti tank weapons (with +1 firepower).
- Armored Trains have a range of fire 4.
- Polish armored trains (nr 52 and 53) enter the game in the turn 2 from the 1623.
- Mechanized and motorized units as well as artillery can cross railways in the woods via roads only.
- German units can't enter Zagórze.

Wołyńska CB						
HQ				1	1	1
2 psk	4	3	3	2	2	1
12 pu	4	3	3	2	2	1
19 pu	4	3	3	2	2	1
21 pu	4	3	3	2	2	1
11 bstrz.				3	2	2
4 kol.						1
8 pion.						1
1/21 panc.				3	2	1
2/21 panc.				3	2	1

10/84		2	1
11/84		2	1
12/84		2	1
4/84	2	2	1

2 dak	4	2	1
KD 7			1

Poles:

OSTROWY, 2 IX

On September 2, Wołyńska Cavalry Brigade took up a new position a few kilometers east of Mokra. The Germans also licked their wounds and were more cautious with their actions, they were afraid of further fights in the forests. Only around noon, after the order of the corps commander, German units moved east to enter the battle with the Polish cavalry again near the town of Ostrowy. There were several clashes in which the Germans started to gain the advantage. From hour to hour, the Poles were withdrawing north-east, trying not to

suffer losses. The battles of September 1 weakened the Polish brigade so much that another full-scale battle would have to lead to its complete destruction. Another problem faced by the Poles was the advance of the German 1st Armored Division, which crossed the Warta river near Radomsko on that day and thus threatened the entire left wing of the Polish Army "Łódź". Due to this fact, the Polish brigade retreated north and crossed the Widawka river, taking its main defensive position.



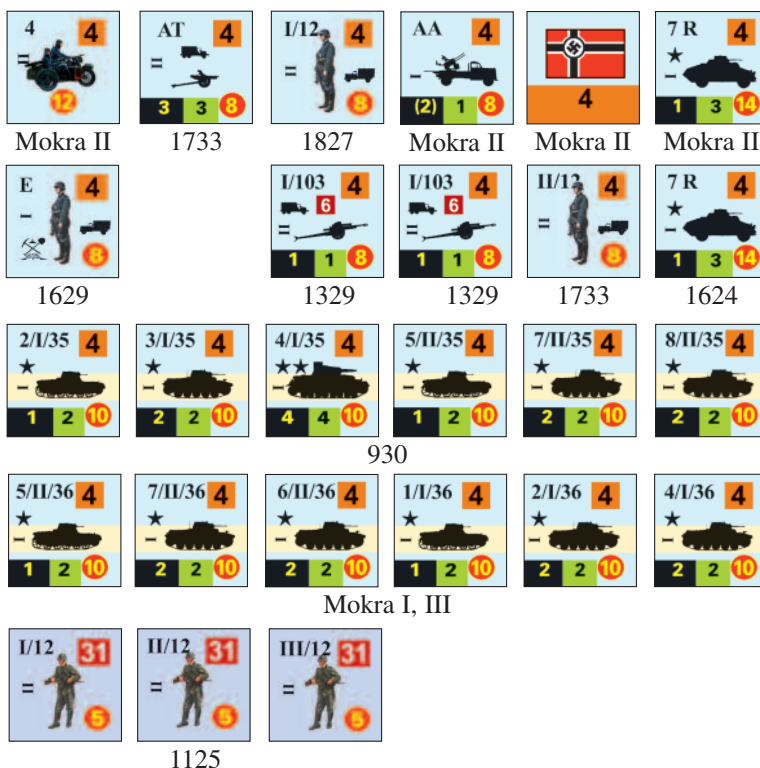
2 IX

Initial Set Up:

POLES:



GERMANS:



FOOTNOTES:

- Supply: N/A
- Scenario length: 1-3 turns.
- Initiative: Germans
- Air force: 1 Ground Attack (Germans)
- Losses from the Mokra scenario should be included.
- Polish 11 Rifles Battalion fights as a single unit with SP as follows:

3	3	2	2	1
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Victory Conditions:

Germans (only):

- **Instant** victory if Wólka Prósicka is captured.
- For each hex of: Ostrowy, Rybno

+3 VP

PIOTRKÓW TRYBUNALSKI

The Battle of Piotrków Trybunalski began on September 4 with a reconnaissance attack by the German XVI Corps. Immediately, the Germans broke through the poorly defended position on the Rozprza stream between Jeżów and Rozprza. Two Polish companies stood no chance against two armored regiments. By evening, the Germans managed to expand the bridgehead. On September 5, two German armored divisions launched their massive attack and after several strikes, the positions of

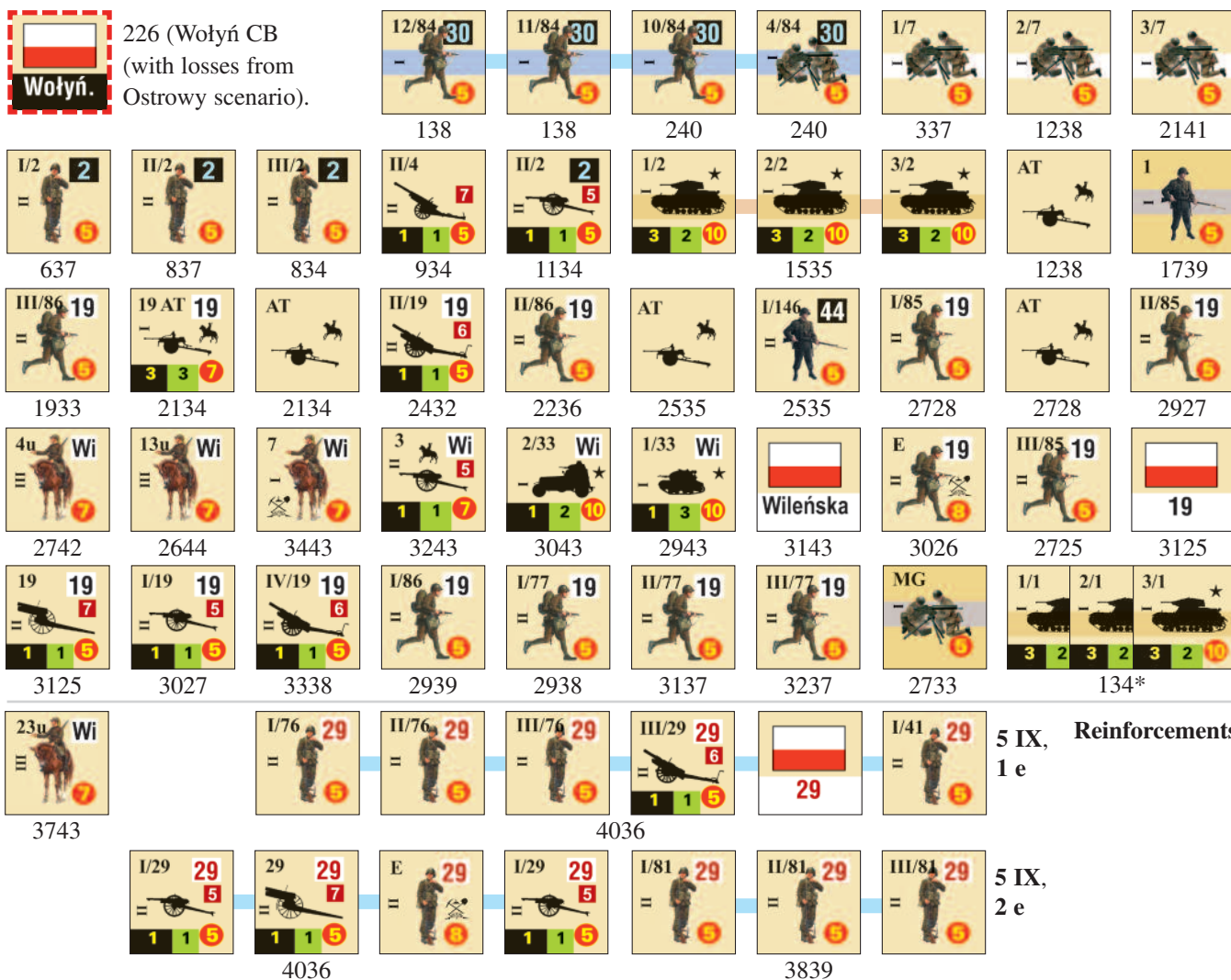
the Polish 19th Infantry Division were broken. The Germans entered Piotrków and moved towards Tomaszów Mazowiecki. At night, the Poles tried to launch their counterattack with the forces of the 29th Infantry Division, but the battalions, due to the confusion and poor command, failed to complete their task. Only the 76th Infantry Regiment reached the Piotrków road, but there it was literally massacred by German tanks.



226 (Wołyń CB (with losses from Ostrowy scenario).

Initial Set Up:

POLES (fortified):



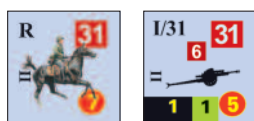
Victory Conditions:

GERMAN:

- Instant victory if Piotrków is captured or has no road connection with a north edge of the map.
- For each Polish unit destroyed +1 VP

POLES:

- Instant victory if Piotrków remains in the Polish hands at the end of the scenario.



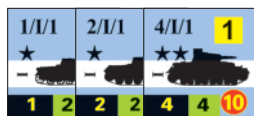
242 243



344



542 1242



1742



1942

1 AD									
HQ						1	1	1	1
1/I/1				7	6	5	4	3	2
2/I/1		9	8	7	6	5	4	3	2
3/I/1	10	9	8	7	6	5	4	3	2
5/II/1				7	6	5	4	3	2
6/II/1		9	8	7	6	5	4	3	2
7/II/1				7	6	5	4	3	2
1/I/2				7	6	5	4	3	2
2/I/2			8	7	6	5	4	3	2
3/I/2		9	8	7	6	5	4	3	2
5/II/2				7	6	5	4	3	2
6/II/2				7	6	5	4	3	2
7/II/2		8	7	6	5	4	3	2	1
I/2			5	5	4	3	3	2	2
II/2			5	5	4	3	3	2	2
1						5	4	3	2
4 R						5	4	3	2
E							4	3	2
I/73 Art.								5	3
II/73 Art.								5	3
AA								2	2
AT								3	2

4 AD									
HQ						1	1	1	1
2/I/35				7	6	5	4	3	2
3/I/35			8	7	6	5	4	3	2
4/I/35	10	9	8	7	6	5	4	3	2
5/II/35				7	6	5	4	3	2
7/II/35			8	7	6	5	4	3	2
8/II/35			8	7	6	5	4	3	2
1/I/36				7	6	5	4	3	2
2/I/36			8	7	6	5	4	3	2
4/I/36			8	7	6	5	4	3	2
5/II/36				7	6	5	4	3	2
6/II/36			8	7	6	5	4	3	2
7/II/36			8	7	6	5	4	3	2
I/12			5	5	4	3	3	2	2
II/12			5	5	4	3	3	2	2
E								2	1
4						5	4	3	2
AT								3	2
7 R						5	4	3	2
AA								2	2
I/103 Art.								5	3
II/103 Art.								5	3

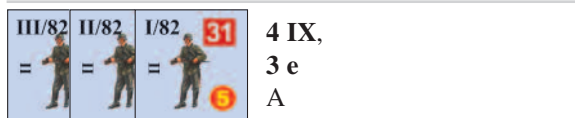
Reinforcements:



4 IX, 2 e C



B



4 IX, 3 e A



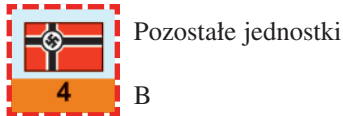
C



B



5 IX, 1 e C

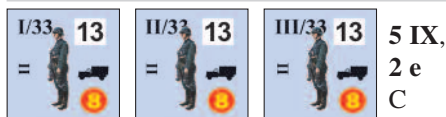


Pozostałe jednostki

B



B



5 IX, 2 e C



5 IX, 3 e C

Air					
1 LS	5	4	3	2	1
2 LS	5	4	3	2	1

XVI Corps					
HQ	5	4	3	2	1
62 E		4	3	2	1
II/55		6	4	2	
II/60		6	4	2	
II/67		6	4	2	
II/93		6	4	2	

Germans:

31 ID									
HQ						1	1	1	1
I/12	5	5	4	4	3	3	2	2	1
II/12		5	4	4	3	3	2	2	1
III/12		5	4	4	3	3	2	2	1
I/17	5	5	4	4	3	3	2	2	1
II/17		5	4	4	3	3	2	2	1
III/17		5	4	4	3	3	2	2	1
I/82	5	5	4	4	3	3	2	2	1
II/82		5	4	4	3	3	2	2	1
III/82		5	4	4	3	3	2	2	1
AT								3	2
E								3	2
I/31 Art.								5	3
II/31 Art.								5	3
III/31 Art.								5	3
I/67 Art.								6	4
R									

FOOTNOTES:

- Supply: N/A
- Scenario length: 1-6 turns (4-5 September 1939).
- Minefields: 2 (Poles).
- Initiative: Germans.
- Polish units are fortified.
- Air force: 1,2 Ground Attack (Germans).
- Polish anti tank guns fight like a light anti tank weapons (with +1 firepower).
- Polish 1st Tank Battalion can be used as a balance option (it was a part of the „Piotrków” Group, but was attached to the army „Prusy”).

Poles:

Wileńska CB							
HQ					1	1	1
4 pu	4	3	3	2	2	1	1
13 pu	4	3	3	2	2	1	1
23 pu	4	3	3	2	2	1	1
7 pion,						1	1
1/33 panc.					3	2	1
2/33 panc.					3	2	1
3 dak					4	2	1

I/2	4	3	3	2	2	1	1
II/2	4	3	3	2	2	1	1
III/2	4	3	3	2	2	1	1
II/2 pal					4	2	1
II/4 pac						5	3
1/7 MG					2	2	1
2/7 MG					2	2	1
3/7 MG					2	2	1
1						1	1

1/1	8	7	6	5	4	3	2	1
2/1	8	7	6	5	4	3	2	1
3/1	8	7	6	5	4	3	2	1

19 ID							
Sztab				1	1	1	1
I/77	4	3	3	2	2	1	
II/77	4	3	3	2	2	1	
III/77	4	3	3	2	2	1	
I/85	4	3	3	2	2	1	
II/85	4	3	3	2	2	1	
III/85	4	3	3	2	2	1	
I/86	4	3	3	2	2	1	
II/86	4	3	3	2	2	1	
III/86	4	3	3	2	3	1	
E					3	2	1
I/19 pal					4	2	1
II/19 pal					5	3	1
IV/19 pal					5	3	1
19 dac						5	3
19 AT						2	1

I/146	3	2	1
MG	2	2	1

29 ID								
Sztab				1	1	1	1	
I/76	4	3	3	2	2	1		
II/76	4	3	3	2	2	1		
III/76	4	3	3	2	2	1		
I/81	4	3	3	2	2	1		
II/81	4	3	3	2	2	1		
III/81	4	3	3	2	2	1		
I/41	4	3	3	2	2	1		
E						3	2	1
I/29 pal						4	2	1
II/29 pal						4	2	1
III/29 pal						4	2	1
29 dac							5	3

30 ID				
10/84			2	1
11/84			2	1
12/84			2	1
4/84			2	1

XVI Corps					
HQ	5	4	3	2	1
62 E		4	3	2	1
II/55			6	4	2
II/60			6	4	2
II/67			6	4	2
II/93			6	4	2

Air					
1 LS	5	4	3	2	1
2 LS	5	4	3	2	1

1 AD											
HQ						1	1	1	1		
1/I/1				7	6	5	4	3	2	1	
2/I/1			9	8	7	6	5	4	3	2	1
3/I/1	10	9	8	7	6	5	4	3	2	1	
5/II/1				7	6	5	4	3	2	1	
6/II/1			9	8	7	6	5	4	3	2	1
7/II/1				7	6	5	4	3	2	1	
1/I/2				7	6	5	4	3	2	1	
2/I/2				8	7	6	5	4	3	2	1
3/I/2			9	8	7	6	5	4	3	2	1
5/II/2				7	6	5	4	3	2	1	
6/II/2				7	6	5	4	3	2	1	
7/II/2				8	7	6	5	4	3	2	1
I/2				5	5	4	3	3	2	2	1
II/2				5	5	4	3	3	2	2	1
1						5	4	3	2	1	
4 R						5	4	3	2	1	
E (sap.)						4	3	2	1		
I/73 Art.							5	3	1		
II/73 Art.							5	3	1		
AA							2	2	1		
AT							3	2	1		

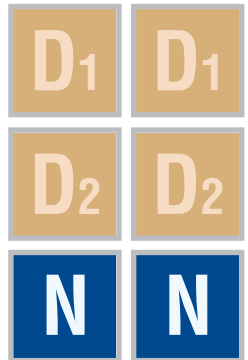
4 AD												
HQ								1	1	1	1	
2/I/35					7	6	5	4	3	2	1	
3/I/35					8	7	6	5	4	3	2	1
4/I/35	10	9	8	7	6	5	4	3	2	1		
5/II/35					7	6	5	4	3	2	1	
7/II/35					8	7	6	5	4	3	2	1
8/II/35					8	7	6	5	4	3	2	1
1/I/36					7	6	5	4	3	2	1	
2/I/36					8	7	6	5	4	3	2	1
4/I/36					8	7	6	5	4	3	2	1
5/II/36					7	6	5	4	3	2	1	
6/II/36					8	7	6	5	4	3	2	1
7/II/36					8	7	6	5	4	3	2	1
I/12					5	5	4	3	3	2	2	1
II/12					5	5	4	3	3	2	2	1
E (sap.)											2	1
4								5	4	3	2	1
AT										3	2	1
7 R								5	4	3	2	1
AA										2	2	1
I/103 Art.										5	3	1
II/103 Art.										5	3	1

Germans:

TOMASZÓW MAZOWIECKI

The German attack on Tomaszów Mazowiecki is a perfect example of classic blitzkrieg. Germans could do it easily because of the deployment of Polish units. The Germans entered Tomaszów before nightfall, completely disorganizing the Polish 13th Infantry Division. Two German armored divisions, supported by assault air forces, destroyed the Polish battalions one after another, in separate battles, and in the evening captured Lubochnia, from where the headquarters of the Polish division had

evacuated. The defeat of the Poles was indisputable. The commander of the Polish division decided to scatter his battalions in the wide area with one large artillery group in the center. He assumed that the Germans would fight with his battalions and would approach the Polish main positions in a classic way (as during the First World War). Meanwhile, the Germans struck right in the middle, destroying most of the Polish artillery. The road to Warsaw was open...



6 IX

7 IX

Initial Set Up:

Poles:



13 ID						
HQ			1	1	1	1
I/43	4	3	3	2	2	1
II/43	4	3	3	2	2	1
III/43	4	3	3	2	2	1
I/44	4	3	3	2	2	1
II/44	4	3	3	2	2	1
III/44	4	3	3	2	2	1
I/45	4	3	3	2	2	1
II/45	4	3	3	2	2	1
III/45	4	3	3	2	3	1
E				3	2	1
I/13 pal				4	2	1
II/13 pal				5	3	1
III/13 pal				5	3	1
13 dac					5	3
II/3 pac					5	3

Germans:



Reinforcements:



Victory Conditions:

(same for both sides):

- For controlling Tomaszów Mazowiecki (hex 2932) 4 VP
- For controlling Lubochnia 5 VP
- For each additional town hex 1 VP

FOOTNOTES:

- Supply: N/A
- Scenario length: 1-3 turns (6 September 1939). If players agree, scenario can be played in the two days version.
- Minefields: 1 (Poles)
- Initiative: Germans
- German losses from previous scenarios should be included.
- Air force: 1 Ground Attack (Germans)

INICJATYWA:

Niemcy

MINY:

Poles: 1

LOTNICTWO:

German: 1 LS

WARSZAWA, 9 IX

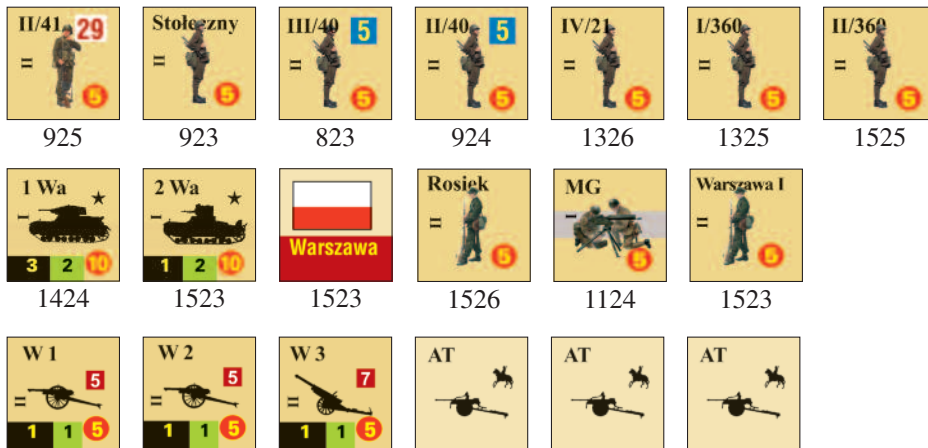
From dawn, units of the German 4th Armored Division began to infiltrate the Polish defensive positions in Warsaw. Germans launched the assault on the city at 8.00 am. Tanks were supported by infantry. They reached the outskirts of the Polish capital, and in some places they managed to break deeper into the Polish lines. The improvised Polish defense worked surprisingly effectively, but the inex-

perience of many improvised Polish units took its toll. In the series of subsequent clashes, the defense became better and better while anti-tank artillery positions were effectively masked. German tanks and their crews suffered heavy losses, and the German command stopped these costly attacks before evening.



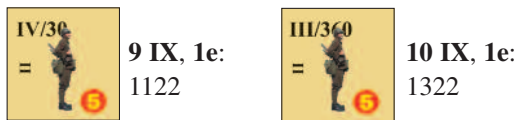
Initial Set Up:

Poles:

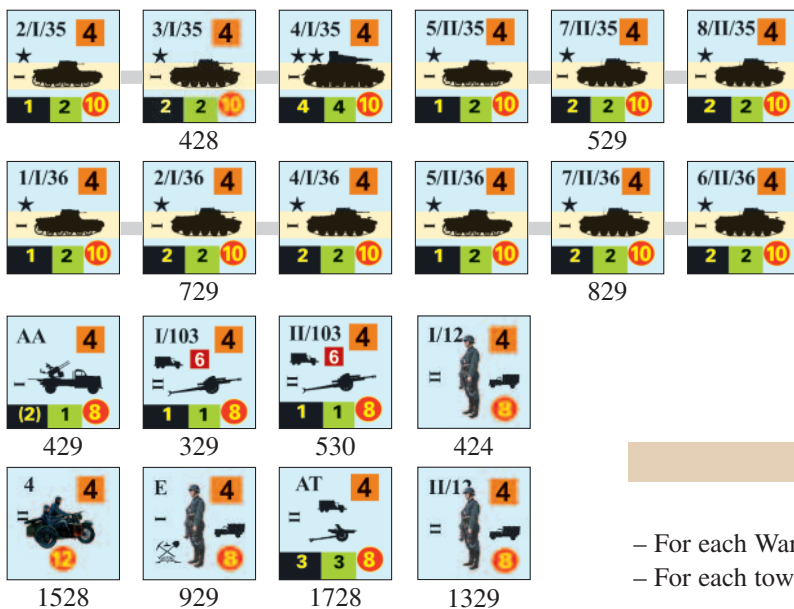


Warszawa

Uzupełnienia:



German:



Poles

9 IX

Warsaw										
HQ								1	1	1
II/40	4	3	3	2	2	1	1			
III/40	4	3	3	2	2	1	1			
II/41	4	3	3	2	2	1	1			
IV/21	4	3	3	2	2	1	1			
Stołeczny								3	2	2
I/360				3	3	2	1	1		
II/360				3	3	2	1	1		
III/360				3	3	2	1	1		
IV/30		4	3	3	2	1	1			
Rosiek								3	2	1
Warszawa I								3	2	2
MG								2	2	1
W1 Art.								4	2	1
W2 Art.								4	2	1
W3 Art.								5	3	1
1 Wa			6	5	4	3	2	1		
2 Wa				5	4	3	2	1		

FOOTNOTES:

- Supply: N/A
 - Scenario length: 1-3 turns (9 September).
 - Minefields: 2 (Poles)
 - Polish units are fortified
 - Initiative: Germans
- German losses from previous scenarios should be included.

INITIATIVE:

Germans

MINES:

Poles: 2

Victory Conditions:

POLES:

- For each Warsaw hex 1 VP
- For each town hex 1 VP

GERMANS:

- For each Warsaw hex 4 VP

SOCHACZEW, 9 IX

The German 102nd Infantry Regiment took Sochaczew at dawn on September 9. Thus, the last road and railway route from Wielkopolska to Warsaw was blocked. The Polish units on the other side of Bzura river could only observe the actions of the Germans. Meanwhile, Polish armies Poznań and Pomorze launched their attack between Łęczycza and Łowicz, starting the battle at Bzura. In the reaction to these events, the 102nd Infantry Regiment was ordered to withdraw to Łowicz. At dawn, north of Sochaczew, near Brochów, stood the Polish Nowogródzka Cavalry Brigade. The scenario

assumes its participation in the attack on Sochaczew (according to the initial orders that its commander, general Anders, ignored). If this were to happen, firstly, the German regiment would be bound to fight, and secondly, an attempt could be made to destroy it by striking from several directions. Nowogródzka BK was a four-regiment unit reinforced with an infantry battalion and an artillery squadron. Just by making its move, the Polish regiments could force the Germans to leave to the south. If the Wołyńska Cavalry Brigade would join the clash, the situation of the Germans would be critical.

D₁
D₂
N
9 IX

Initial Set Up:

Poles:



2023 (1)

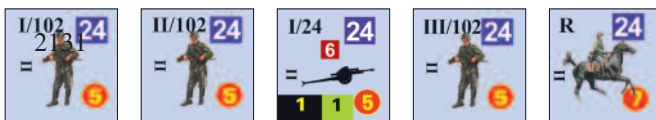


2125 2125 2125 1227 2023



Brigade can enter the battle, but with losses from the previous scenarios.

Germans:



1628 1431 1630 1930 1932

Victory Conditions:

POLES:

- Instant victory if all Sochaczew hexes are under Polish control
- For each hex of Sochaczew 2 VP
- For each destroyed German 1 SP 1 VP

GERMANS:

- Instant victory if all Sochaczew hexes are under German control
- For each hex of Sochaczew 2 VP
- For each destroyed Polish 1 SP 1 VP

FOOTNOTES:

- Supply: N/A
- Scenario length: 1-3 turns (9 September 1939).
- Hypothetical scenario
- Initiative: Poles
- Polish III/144 can't attack Sochaczew

Poles

Nowogródzka CB						
HQ				1	1	1
4 psk	4	3	3	2	2	1
25 pu	4	3	3	2	2	1
26 pu	4	3	3	2	2	1
27 pu	4	3	3	2	2	1
5 bstrz.		4	3	3	2	2
9 kol.						1
9 pion.						1
1/91 panc.					3	2
2/91 panc.					3	2
9 dak					4	2
71 dal					4	2
Warszawa I				3	2	2

III/144				3	2	2	1
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Germans

24 ID							
I/102	5	5	4	4	3	3	2
II/102		5	4	4	3	3	2
III/102			4	4	3	3	2
R						4	3
I/24 Art.						5	3

SOCHACZEW, 14 IX

The day was sunny and cloudless, so German reconnaissance planes could operate without problems in the morning. From dawn, German artillery methodically shelled the roads west of Sochaczew. The city was defended by the 2nd Battalion of the 18th Infantry Regiment (II/18th Infantry Regiment) and the 7th Company of III/18. Artillery support was provided by the III Squadron of the 26th Light Artillery Regiment. (III/26. pal). Third battalion of the 44th Infantry Regiment (III/144) tried to cover the northern part of the Polish positions.

These forces were far from sufficient, but the remaining units of the 18th Infantry Regiment from the 26th Infantry Division stood in reserve. Initially, the Germans

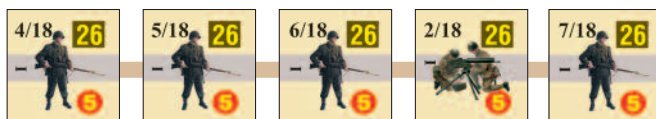
made only reconnaissance attacks, seeking for weak points and locating positions of support weapons. Their reconnaissance battalion operated near Boryszew, searching for possible passages through the Bzura. From hour to hour, the Germans were hitting harder and harder, and their artillery fire started to fire at the city.

Attackers managed to temporarily take over the city center, but the counterattack of the Polish infantry drove them back to their initial positions. At the end of the day, the 18th Infantry Regiment received an order to regroup east of Łowicz, thus II/18 was left in Sochaczew, supported by the 7th company of III/18 and single artillery battery only.



Initial Set Up:

Poles:



Sochaczew



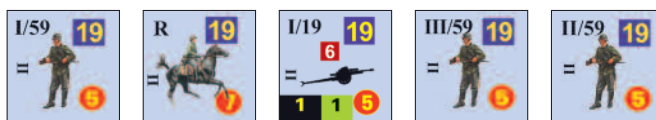
1426

1725

1130

833

German:



1833

1333

1833

1928

1930

FOOTNOTES:

- Supply: N/A
- Scenario length: 1-3 turns (14 September 1939).
- Initiative: Germans

Victory Conditions:

POLES:

- **Instant** victory if all Sochaczew hexes are under Polish control
- For each hex of Sochaczew 2 VP

GERMANS:

- **Instant** victory if all Sochaczew hexes are under German control
- For each hex of Sochaczew 3 VP

Poles

18 IR			
4/18 pp			2 1
5/18 pp			2 1
6/18 pp			2 1
2 ckm/18 pp		2	2 1
7/18 pp			2 1
III/144		3 3	2 2 1
III/26 pal			4 2 1
KD/26			1 1
82 kcz.			2 1

Germans

19 ID									
I/59	5	5	4	4	3	3	2	2	1
II/59		5	4	4	3	3	2	2	1
III/59			4	4	3	3	2	2	1
R						4	3	2	1
I/19							5	3	1

D₁

D₂

N

14 IX

SOCHACZEW, 15 IX

The situation of the defenders of Sochaczew was slowly turning out to be more dramatic. Most of the 18th Regiment moved south, with only the 2nd Battalion and 7th Company remaining in the city. The four-gun 8th battery worked wonders to support the infantry. The Germans began their strikes at dawn. The city itself was attacked, as the day before, by the 59th Infantry Regiment of the 19th Infantry Division, and in the north, near Chodaków, by the 1st Battalion of the 12th Motorized Infantry Regiment (I/12. Infantry Regiment). III/144 defending itself there. The reserve unit had no anti-tank weapons or artillery so it could not offer serious resistance against approaching Germans. It left Chodaków and retreated to the western bank of the Bzura. Thus, Sochaczew was outflanked from the north. From the south, the 73rd Infantry Regiment

from the 19th Infantry Division approached from the vicinity of Dębsko. To make matters worse, the Germans crossed the Bzura near Chodaków and made another attack, driving 2 km into Polish lines. But surprisingly, in the evening, they retreated to the eastern bank of the Bzura, probably fearing a Polish counterattack.

Sochaczew managed to defend itself all day, but due to the German firepower advantage, Poles systematically withdrew from the city. Only ruins remained behind the soldiers. The city was destroyed. Many civilians died. The Germans carefully occupied the center of Sochaczew and in the late afternoon they reached the destroyed bridge over the Bzura. They did not move across the river, as the Poles of the 2nd Battalion of the 18th Infantry Regiment took their positions there.

D1

D2

N

15 IX



Initial Set Up:

POLES:



Poles

18 IR						
4/18 pp					2	1
5/18 pp					2	1
6/18 pp					2	1
2 ckm/18 pp				2	2	1
7/18 pp					2	1
III/144			3	3	2	2
ksap.					1	1
III/26 pal				4	2	1

Germans

19 ID									
I/59	5	5	4	4	3	3	2	2	1
II/59		5	4	4	3	3	2	2	1
III/59			4	4	3	3	2	2	1
R						4	3	2	1
I/19							5	3	1

FOOTNOTES:

- Supply: N/A
- Air force: 1 Ground Attack (Germans)
- Losses from the 14 September scenario should be included.
- Scenario length: 1-3 turns (15 September 1939).
- Initiative: Germans

GERMANS:



Victory Conditions:

POLES:

- **Instant** victory if all Sochaczew hexes are under Polish control
- For each hex of Sochaczew 2 VP

GERMANS:

- **Instant** victory if all Sochaczew hexes are under German control
- For each hex of Sochaczew 3 VP

SOCHACZEW, 16 IX

The Battle of Sochaczew entered its final stage. The Germans expanded the bridgehead when the 19th Infantry Division captured Kozłów Szlacheckie and threatened the city from the south. 33rd Infantry Regiment launched its attack from the north. It was supported by the 12 Motorized Infantry Regiments and 4th company of the 35th Panzer Regiment. The pincers around Sochaczew were tightening slowly but consistently. To save the situation, Polish units coming from the west launched their counterattack. The 3rd and 2nd battalions of the 68th Infantry Regiment entered the fight as first. To the north of them, the 56th Infantry Regiment, supported by II/25 attacked Germans as

well. III/68 hit Sochaczew, supported by the and with the II/18. These two units managed to capture the center of Sochaczew. However, having no artillery support, Polish soldiers had to retreat. The Germans did not try to attack across the Bzura. They preferred to wait and seek resolutions on the flanks. That's where they led their own attack with four motorized battalions. Their first target was Łubianka, and then Adamów. In the same time and place Polish 56th Infantry Regiment made its attack. There was a meeting engagement, in which the scales of victory tipped towards the Polish side at the end of the day.

D1

D2

N

16 IX

Poles

II/18 pp	4	4	3	3	2	2	1
7/18 pp						2	1
I/68 pp			3	3	2	2	1
II/68 pp			3	3	2	2	1
I/56 pp			3	3	2	2	1
II/56 pp			3	3	2	2	1
III/56 pp			3	3	2	2	1
II/25 pal						1	1

Initial Set Up:

Poles:

Initial set up diagram for Poles showing units and their supply values:

- 8/26 (26 supply, 5 cost) = 1326
- KD (26 supply, 7 cost)
- I/68 (17 supply, 5 cost) = 824
- III/68 (17 supply, 5 cost) = 926
- II/25 (25 supply, 5 cost) = 923
- I/56 (25 supply, 5 cost) = 824
- III/56 (25 supply, 5 cost) = 923
- II/56 (25 supply, 5 cost) = 926
- II/18 (26 supply, 5 cost) = 1528
- 7/18 (26 supply, 5 cost) = 1528



Germans

Air					
1 LS	5	4	3	2	1

19 ID									
I/59	5	5	4	4	3	3	2	2	1
II/59		5	4	4	3	3	2	2	1
III/59			4	4	3	3	2	2	1
R					4	3	2	1	
I/19						5	3	1	

13 MID									
I/33	5	5	4	4	3	3	2	2	1
II/33	5	5	4	4	3	3	2	2	1
III/33		5	4	4	3	3	2	2	1

I/LAH		4	4	3	3	2	2	1
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4 AD										
4/I/35	10	9	8	7	6	5	4	3	2	1
I/12				5	4	3	3	2	2	1
E (sap.)									2	1
I/103 Art.								5	3	1

Germans:

Initial set up diagram for Germans showing units and their supply values:

- I/19 (19 supply, 6 cost) = 1730
- III/59 (19 supply, 5 cost) = Sochaczew
- II/59 (19 supply, 5 cost) = Sochaczew
- 4/I/35 (4 supply, 4 cost) = 2023
- I/12 (4 supply, 5 cost) = 2023
- I/103 (4 supply, 6 cost) = 2025
- I/59 (19 supply, 5 cost) = 1131
- I/LAH (5 supply, 5 cost) = 2125
- I/33 (13 supply, 8 cost) = 1825
- II/33 (13 supply, 8 cost) = 1923
- E (4 supply, 8 cost) = 1825

Victory Conditions:

Side that controls more Sochaczew hexes is victorious.

FOOTNOTES:

- Supply: N/A.
- The Polish II/18 battalion is set up as a single unit.
- Air force: 1 Ground Attack (Germans).
- German units from 14 and 14 Divisions cannot attack Sochaczew.
- Losses from the 14 and 15 September scenario should be included.
- Scenario length: 1-3 turns (15 September 1939).
- Initiative: Germans.

TERREIN EFFECT

Terrain	Combat Influence	MOVEMENT COST				
		INFANTRY	ARMoured MECHANIZED	MOTORIZED	CAVALRY	ARTILLERY
clear	0	1	1	1,5	1	1,5
hills	-2	2	2	2	1,5	2
river canal	-2	+1	see [25.1]	see [25.1]	+1,5	+3
big river	1/2 attacking SP	+4	unapproachable	unapproachable	po przeprawie zatrzymane	unapproachable
stream	-1	+1	+2	+3	+1	+2
bridge	depend of terrain	by road 1/2, clear area 2				
railway	depend of terrain	1	1,5	2	1,5	2
forest	-1	+1	+2	+2	+2	+2
roads	--	1/2	1/2	1/2	1	1
main roads	--	1/2	1/3	1/3	1/2	1/2
swamp	1/2 attacking SP	2	unapproachable	unapproachable	3	unapproachable
City	-2	+1	+1	+1	+1	+1
Town	-1	+1	+1	+1	+1	+1
Fortification lines	-2	none				
forts	-3	none				
rough	-1	1,5	1,5	2	1,5	2

Battle of the 2nd WW B35 System



Battles of the II World War (**B-35**) – highly detailed battalion scale system, created for the most important battles of the II World War. Rules are complex, but thanks to that players might really feel the difference between the weapons, guns and tanks of each side, along with division's structures, their weak and strong points. In these games you may feel the uncertainty and surprise of the air landings, desperation of the defense against mass attacks, difference between day and night combat, bravery of troops performing the sea landings or the strength of the small, yet deadly armed units. Each battalion may be key figure on the battlefield, a sometimes even a company may successfully stops enemy progress. Air and naval forces may support their units as well.

Games released: Afrika Corps 1941-42, El-Alamein 1942, Panthers in Action (Kanev 1943), Falaise 1944, Tigers in the Snow (Kharkov 1943) Arnhem 1944, Monte Cassino 1944...

