

1968

4
2nd Ed

Top Gun

Air combat maneuver:

Cancel shaded MiGs. Air Strikes
Degrade Trail 2 boxes.

US CAPABILITY

Mediocre tactics: Air Strike
Degrades Trail after applying 2 hits
only on die roll of 4-6.

1965

5
2nd Ed

Wild Weasels

Air defense suppression:

Remove shaded SA-2s or,
if no shaded SA-2s, Degrade Trail 2
boxes and NVA Resources -9.

Complex strike packages: Until Coup,
Air Strike either Degrades Trail or
may remove just 1 piece (not 1-6).

MOMENTUM

1965

6
2nd Ed

Aces

Robin Olds ambushes MiGs:

Free Air Strike any 1 space outside
the South with 6 hits and Degrade
Trail 2 boxes.

MiG ace "Colonel Tomb": 2
Available US Troops to Casualties.
Improve Trail by 2 boxes.

1965

14
2nd Ed

M-48 Patton

Armored Punch:

2 non-Lowland US Assault spaces
each remove 2 extra enemy pieces.

US CAPABILITY

RPGs: After US/ARVN Patrol,
NVA removes up to 2 cubes that
moved (US to Casualties).

1964

26
2nd Ed

LRRP

Long Range Recon Patrol:

US places 3 Irregulars outside the
South then free Air Strikes.

Patrols ambushed:

3 Irregulars map to Casualties. Shift
each space they were in 1 level
toward Active Opposition.

1968

20
2nd Ed

Laser Guided Bombs

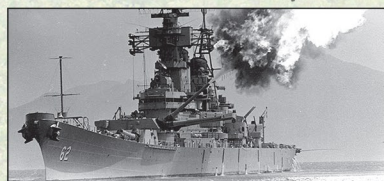
Dawn of precision strike:

Air Strike does not shift
Support/Opposition in spaces where
only 1 piece removed.

US CAPABILITY

Camouflage: Air Strike removes no
more than 2 pieces.

1968

30
2nd Ed

USS New Jersey

Fire support: US or ARVN free Air

Strikes any 1-3 coastal spaces,
removing up to 2 pieces per space
(no die roll and no effect on Trail).

Frightening free fire: Shift 2 coastal
Provinces with US Troops each 2
levels toward Active Opposition.

1968

35
2nd Ed

Thanh Hoa

Bridge busters:

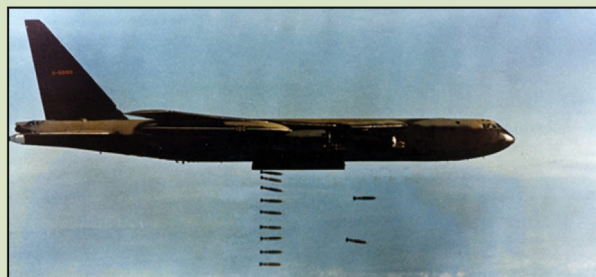
Degrade the Trail by 3 boxes.

Stubborn targets:

Improve Trail by 1 box.
Then add three times Trail value
to NVA Resources.



121
2nd Ed



Linebacker II

US Pivotal Event

*Play if 2+ cards in RVN Leader
box and Support + Available >40.*

Unrestricted air war: NVA removes 2
Bases, reduces Resources to half (round
down), Ineligible through next card.

3 US Casualties to Available.

Not if Coup! showing as next card.