

# Vijayanagara FAQ and Clarifications

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## Using this Document

This document is intended as a comprehensive list of all clarifications, questions, and errata players have encountered while playing *Vijayanagara*. For ease of reference, any errata are listed in their own section at the top of this document, while clarifications and questions are listed below. If you have found additional clarifications or errata, please let us know.

## Errata

- **Rules of Play, p.11, 3.3.4 Attack:** Bahmani Attack that targets the Delhi Sultanate sets all Attacking Amirs to Rebelling.
- **Rules of Play, p.12, 3.4.4 Attack:** Vijayanagara Attack that targets the Delhi Sultanate sets all Attacking Rajas to Rebelling.
- **Non-Player Rules, Example of Play page 14:** After replacing one Governor in Malwa, the NP Bahmani Conspire should have been considering all spaces with Governors *or* Rajas (as the requirement on card E to replace one Governor has been satisfied by Malwa). That means that Karnataka should be selected as the second Conspire space, instead of Gujarat, as Karnataka has 2 Prosperity and no Amirs. Once Karnataka is selected for Conspire, NP Bahmani would still prioritize replacing a Governor *if possible*, but as there is not a Governor in the space they would replace a Raja instead. (This change will have knock-on effects throughout the EoP, so you should ignore it when running through the EoP – just keep this in mind when implementing card E in your own games.)

## Typographical Errors

- **Non-Player Mongol Card:** The second box on the 'O' side should say "Delhi" instead of "Punjab".

## FAQ

- **Can I use Cavalry to change a roll of 6 to a 5?** An unmodified roll of 6 always misses, but you can use Cavalry to change a roll of 6 to a 5 (or lower) in order to make it hit.
- **Which origin space should I select for Non-Player Faction movement?** You should select an origin space for each unit moved in order to satisfy each "Get" instruction (if possible), starting from the top of the list and working your way down. In many cases the same origin space will be able to satisfy multiple "Get" instructions, but sometimes you

may need to switch back and forth between origin spaces. This is especially important for NP Delhi Sultanate movement, where you may need to select an origin space with a Governor, even if that space does not contain the most Delhi Sultanate units.