

THE LIBRARY OF NAPOLEONIC GAMES
 NAPOLEON AGAINST RUSSIA
 SMOLENSK SCENARIO AtB, (Aug 16-17)
 RUSSIAN SETUP SHEET#1, v1.02

Notes: A). Leaders may also setup at start with any sub-bordinate unit.
 B). Vedettes may setup anywhere within three hexes of their parent unit.

Night AM, Aug 16th - AtB Start





							
W3218	Optional	W3621	W3213	W3323	W3724	W3621	W1853

										
W1652	W1752	W1650	W2053	W1844	W1851	W1746	W1741	Optional		

													
W3218	W3415	W3512	W3514	W3610	W3218	W3317	W2041r	W2241	W2241r	W2041r	W1940	W3220	W3222

						
Optional	W3510					Optional

8AM, Aug 16th


			
E3906			Optional

Noon, Aug 16th

					
E3906					

					
W3929					

1PM, Aug 16th

					
E3906	E3906				Optional

			
E3906			

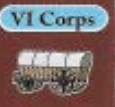
2PM, Aug 16th

					
E3906					

3PM, Aug 16th

						
W3942						

3PM, Aug 16th (cont'd)

			
W3942			

4PM, Aug 16th






			
E3906			

If playing the one map Smolensk-AtB Scenario only, the 3rd Div/III Corps arrives in hex W2154 at 4PM. If playing the two map Scenario, it arrives as above.

6PM, Aug 16th

											
E3906							E3906				

8PM, Aug 16th

				
E3906				

Note: Setup for most Baggage and Pontoon Trains are marked as Optional. See Rule 25.24 for setup and arrival instructions. The Pontoon Train must setup within 7 hexes of Bagration.

Note: If playing the one map Smolensk-AtB Scenario, disregard the arrival of all units on the E map.