Errata

Rules:

- KGS CG21.1 This rule, which is found below KGS CG22, belongs above the latter rule reference.

- KGS.24. The reference should be to II57/JJ57 not CC43-44.

- Fair-Weather roads would be Q45-Q58, HH56 - LL58, T12 and all of its branches up to Q7, T8, S9, U10; AA3-Z0, HH3-HH0, QQ5-TT3.

- Also, some of those road hexes have both fair-weather and normal road depictions ex: AA3, HH3. These are Fair-Weather Roads.

- KGS4.51. Clarification: any prisoners of Russian units which rout off map share the fate of their guards.

- KGS4.82. In the second EX, delete the reference to Block 36, replace with Block 39.

Counters: None at this time

Maps/Overlay: None at this time

Player Aides:

- The blow up of the GPU on the back of KGS 15, building KK37 should have small (not large) center dot.

Scenarios:

- KGS 2: The Russian Offboard Observer is at level 1. Also note KGS 4.2. For the purposes of concealment, the Germans set up as if the Russians are entering from offboard.

- KGS 8: Top set of German forces, in the set up instructions it should read \hat{A} «on/west of hexrow HH and IN/North of the gully \hat{A} »

- KGS9: In SSR 1 delete the sentence regarding wooden rubble placement.

- KGS 12: In the first Russian OB listing the set up should read "....perimeter....II18-II33-OO33-OO37-TT37-TT18-II18 [EXC: set up in JJ33 is NA]."

- KGS 12 : In SSR 1. Change "CG19" to read "CG5".

- KGS13, German card, in the FB and Glider Group have it read ".....(see SSRs 1 & 5):"

- KGS 14: German OB in the [EXC: clause] it should read > = 15, not 15.

- KGS 15: In the Russian set up instructions after \hat{A} «indicated \hat{A} » add \hat{A} « along the east edge. \hat{A} » Thanks to John Stadick for this one...