

SCENARIO 7: CAMPAIGN WITH VALSUGANA (COMPLETE SETUP)

Introduction: The AH operations in Valsugana were intended as diversionary. They had to attract in Valsugana the Italian reserve, preventing them to reinforce the Asiago Plateau. The aim was reached, as Campania Brigade was diverted there.

In the Campaign Game, the AH player can change a little the effort level in Valsugana, affecting the Italian reaction (see Special Rules).

Scenario Length: 20+ Turns, it starts on May 15th and ends as per rule 22.0.

Scenario Map area: Both Strafexpedition maps and Valsugana map are used.

Victory Conditions: The Austro-Hungarian player wins if he reaches at least **125** Victory Points. The Italian player wins if the Austro-Hungarian player reaches **90** VPs or less. Any other result is a Draw.

Set Up and Reinforcements: see tables below.

Special Rules: No Italian unit on the East side of the Sector Line can move, or change mode (Arty units), or be activated until an Austro-Hungarian unit crosses the AH East side of the front line, or on Game Turn 7, whatever comes first. This includes the Italian units arriving as reinforcements East of the Sector Line: they can enter, but then they must stop. Italian units starting movement on the West side of the Sector Line can enter or retreat into the East side, but they are fixed on the ground at the end of their movement, until released like above. Italian Artillery units in this sector can still interdict AH Active Brigade HQ placement (see 10.4.1), but cannot fire until released as above.

Italian Artillery units cannot change mode on Turn 1.

The Austro-Hungarian III Corps Mountain Artillery units cannot be attached to brigades different from those of the III Corps before Game Turn May, 24th. III Corps Brigades are: 55th, 56th, 43th, 18th, 11th, 12th.

The Austro-Hungarian III Corps Artillery units cannot bombard hexes in the Eastern Sector before Game Turn May, 19th.

The Supply Source in 1201 is a polyvalent one, as it may be controlled, and therefore used, by either side.

The Bridge of Roana. The bridge depicted between hexes 3351 and 3352 is a special map feature. Infantry units may assault or counter assault across the bridge with a – 3 Column Shift. During any Artillery Phase when an Austro-Hungarian combat unit is within 5 hexes of the bridge, the Italian player may optionally blow up the bridge, if he has an infantry unit in either of the above hexes. The bridge is destroyed if he rolls 1-4.

Italian Reinforcements alternative entry hex: Italian reinforcements entering at Marostica (1468) can enter

one turn later at Valstagna (2872), at the Italian player's option.

Valsugana map area: Valsugana is a separate operative zone, north of the orange line. Logistic Points must be kept separated on Valsugana and Strafexpedition zones (use a different, spare marker for this). They are received, stocked, and used on their own zone only.

Logistic Points received as reinforcements (only) on one operative zone can be diverted to the other.

For Every 2 Logistic Points the AH player divert from/to the Valsugana to/from the Strafexpedition front, the Italian player can divert 1 Logistic Point (rounding up) in the same direction, immediately following the AH player declaration. If the Italian player does not immediately exert his option, he loses forever his opportunity.

Italian units in Valsugana zone cannot move out of it, as well units on Strafexpedition zone cannot enter Valsugana zone.

The Austro-Hungarian player can move **one** brigade (only) between the Valsugana and the Strafexpedition zone or vice-versa (but not both in the same Campaign game), by normal movement rules, but once it happens, the process cannot be reversed (i.e. two brigades cannot exchange the zone of operations).

If at the beginning of May 19th Game Turn no Italian unit is west of xx54 hex row in Valsugana, the Italian player can receive the Campania Brigade at Valstagna (2872) on May 21st, otherwise it will arrive as planned in Valsugana.

24.0 Multi players option is in effect and can be used.

Events: No events take place during Game Turn 1.

Logistic Points: The Italian player starts the scenario with 0 Logistics Points. The Austro-Hungarian player begins the scenario with 50 Logistics Points on Strafexpedition maps and with 10 LP on the Valsugana map.

ITALIAN SET UP

- 207° Rgt (I, II, III), Taro Brigade: 3202, 3302, 3303

- 208° Rgt (I), Taro Brigade: 3104

- 1 x MT/VIII Bde: 2903

- Artillery of 37° Division:

1 x Mountain Artillery unit

1 x Field Artillery unit

Set up behind the Italian frontline but within one hex of any Infantry unit mentioned above.

- 79° Rgt (I, II, III) and 80° Rgt (I, II, III), Roma Brigade: along the Italian frontline, between hexes 3405 and 3412 (inclusive)

- 1 x Alpini 3-2-6 (V. Leogra): Valduga (3413)

- 1 x Alpini 4-2-6 (M. Berico): Piazza (3416)

- 3 x MT/XII Bde: along the road between

Moscheri (3106) and Anghebeni (1709) (inclusive)

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- 4 x MT/XII Bde: within 5 hexes of Col Santo (2415)
- 69° Rgt (I, II, III), Ancona Brigade: along the Italian frontline between hexes 3121 and 3324 (inclusive)
- 64° Rgt (I, II, III), Cagliari Brigade: along the Italian frontline between hexes 3325 and 3628 (inclusive)
- 1 x Alpini 4-3-6 (Vicenza): 3728
- 70° Rgt (I, II, III), Ancona Brigade and 1 x MT/33 Rgt: within 3 hexes of 2825
- 63° Rgt (I, II, III), Cagliari Brigade and 1 x MT /33 Rgt: within 3 hexes of 3030
- 1 x RGF 2-0-6 (Regia Guardia di Finanza = border guards): 3636
- 1 x RGF 2-0-6 : 3736
- V Corps Artillery:
 - 5 x Mountain Artillery units
 - 5 x Field Artillery units
 - 2 x Heavy Artillery units
 - Set up behind the Italian frontline, between hexes 3405 and 3728 (inclusive), within 3 hexes of any Infantry unit.
- 161° Rgt (I, II, III) and 162° Rgt (I), Ivrea Brigade: along the Italian frontline from hexes 3837 to 4337 (inclusive)
- 205° Rgt (I, II, III), Lambro Brigade: within 2 hexes of 4341
- 162° Rgt (II), Ivrea Brigade: 4343
- 162° Rgt (III), Ivrea Brigade: 3845
- 1x MT/XVIII Bde: 3944
- 89° Rgt (I, II, III) and 90° Rgt (I, II), Salerno Brigade: along the Italian frontline from hexes 4438 to 4936 (inclusive)
- 1x Alpini (Adamello): 5136
- 1x MT/XVIII Bde: 3653
- 90° Rgt (III), Salerno Brigade: 3150
- 206° Rgt (I, II, III), Lambro Brigade and 3x MT/XVIII Bde and 1x RGF 4-2-6: within 3 hexes of 3357
- 1x MT/XVIII Bde: 3261
- 1x MT/XVIII Bde: 2448
- V Corps Artillery:
 - 5x Mountain Artillery units
 - 5x Field Artillery units
 - 2x Heavy Artillery units
 - Set up behind the Italian frontline, between hexrow 38xx (inclusive) and the north map edge.
- 1x MT/33 Rgt: 2038
- 1x RGF 2-0-6: 3440

On Valsugana map:

- 31° Rgt (I, II, III) and 32° Rgt (I, II, III) Siena Brigade: along the Italian frontline between hexes 5437 and 5938
- 221° Rgt (I, II, III) and 222° Rgt (I, II, III) Jonio Brigade: along the Italian frontline between hexes 6039 and 6541
- 1 x Alpini 4-2-6 (Intra): along the Italian frontline between hexes 6642 and 6844

- 1 x Alpini 4-2-6 (Feltre): along the Italian frontline between hexes 6944 and 6947
- Artillery of 15° Division:
 - 5 x Mountain Artillery units
 - 5 x Field Artillery units
 - Behind the Italian frontline, but following the set up rules mentioned above for Valsugana map

Fortresses: Campomolon (3129); Verena (4246); Campolongo (3544); Corbin (2443); Casa Ratti (2740)

ITALIAN TRENCHES:

Level 1:	All the hexes along the Italian frontline + Hex 3416 (treat it as behind the Italian Front Line) + 8 Trench Level 1 markers to set up anywhere on the Italian front line units on the Valsugana map.
Level 2:	First line strongpoints: Maronia (3122), Costa d'Agra (3225), Monte Coston (3326), Soglio d'Aspio (3728), hex 5239 (one hex west of Cima Mandriolo)
Level 1:	Second and third line strongpoints: Coni Zugna (1705), Col Santo (2415), Maggio (2723), Toraro (2927), Spitz Tonezza (3134), Porta Manazzo (5142), Cima Undici (5653), Caldiera (5756)

AUSTRO-HUNGARIAN SET UP

- VIII Corps:
 - 6th Gebirgs Bde (6, 38, 42, 50, 81) at Rovereto (3502, 3603, 3604)
 - 10th Gebirgs Bde (48, 62, 90, 92, 1Bh) and 18th Gebirgs Bde (3, 15, 26, 31, 60): along the Austro-Hungarian frontline between hexes 3605 and 3511 (inclusive)
- VIII Corps Artillery:
 - 4 x Mountain Artillery units
 - 4 x Field Artillery units
 - 2 x Heavy Artillery units
 - Set up behind the Austro-Hungarian frontline and VIII Corps units mentioned above
- XX Corps:
 - 58th Bde/3rd (I, II, III) and 4th (I, II, III, IV); 180th KJ Bde/1st (I, II, III, IV) and 2nd (I, II, III): behind Austro-Hungarian frontline between 3612 and 3423 (inclusive).
 - 5th Bde/59th (I, II, III, IV) and 21st (I, II, III); 15th Bde/14th (I, II, III, IV, X) and 50th (I, II, III, IV): behind the Austro-Hungarian frontline between hexes 3523 and 4129 (inclusive)
- XX Corps Artillery:
 - 10 x Mountain Artillery units
 - 5 x Field Artillery units
 - 2 x Heavy Artillery units
 - Set up behind the Austro-Hungarian frontline and XX Corps units mentioned above

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- III Corps:

55th Bde/87th (I, II, III) and 96th (I, II, III) and 24 (FJB); 56th Bde/47th (I, II, III, IV) and 37ld (IV) and 11 (FJB): behind the frontline between hexes 4230 and 4336 (inclusive)

43th Lw Brigade/3th (I, II); 18th Bde/73th (I, II) and 11th (II): behind the frontline between hexes 4437 and 5135 (inclusive)

- III Corps Artillery:

12x Mountain Artillery units

Set up behind the Austro-Hungarian frontline in the sectors of the III Corps above

- III Corps Artillery:

7 x Field Artillery units

3 x Heavy Artillery units

Set up in the East Sector, behind the Austro-Hungarian frontline, at least 2 hexes from it, and east of hex column xx28 (inclusive).

On Valsugana map:

- XVII Corps:

181th Infantry Bde (III/37, 164L, 165L, SK2, IV/2): along the Austro-Hungarian frontline between hexes 5435 and 5837 (inclusive).

1th Gebirgs Bde (I/1, IV/4, I/51, I/63, I/102): along the Austro-Hungarian frontline between hexes 5937 and 6239 (inclusive).

13th Gebirgs Bde (I/22, II/22, III/22, III/64, III/4Bh): along the Austro-Hungarian frontline between hexes 6339 and 6840 (inclusive).

- XVII Corps Artillery:

6 x Mountain Artillery units

1 x Field Artillery units

Set up behind the Austro-Hungarian frontline and XVII Corps units mentioned above

Fortresses: Serrada (3615); Sommo (3318); Cherle (3926); Gschwendt - Belvedere (4032); Lusern (4037); Verle (4835); Spitz Vezzena (5135).

AUSTRO-HUNGARIAN TRENCHES:

All of the hexes along the Austro-Hungarian frontline are considered to be Level 1 trenches. If the trench should be destroyed, use a blank marker to represent this (very unlikely situation...).

ITALIAN REINFORCEMENTS

May 16: 208° Rgt (II, III) Taro Brigade: any west map edge hex behind the Italian lines
61° Rgt (I, II, III) and 62° Rgt (I, II, III), Sicilia Brigade; 2x Alpini (Aosta, V. d'Adige); 2x MT/VIII Bde; 42° Btn

Bersaglieri: any west map edge hex behind the Italian lines

5x Alpini (Mercantour, Cividale, M. Clapier, Val Natisone, Matajur); 201° Rgt (I, II, III) and 202° Rgt (I, II, III), Sesia Brigade; 2x Mountain Artillery units/1A Div at Marostica (1468)

5 Logistics Points

May 16: 83° Rgt (I, II, III) and 84° Rgt (I, II, III), Venezia Brigade: hex 5570

1 Logistics Point (on Valsugana map)

May 17: 5 Logistics Points

May 17: If no Italian unit is west of xx54 hex row:

2 x Alpini (V. Cismon, V. Brenta) and

1 x RGF 2-0-6: 7252

1 Logistics Point (on Valsugana map)

May 18: 4x Alpini (Exilles, Monte Suello, Cervino, Levanna); 209° Rgt (I, II, III) and 210° Rgt (I, II, III), Bisagno Brigade; 153° Rgt (I, II, III) and 154° Rgt (I, II, III), Novara Brigade at Marostica (1468)

217° Rgt (I, II, III) and 218° Rgt (I, II, III), Volturmo Brigade at Schio (0238)

5 Logistics Points

2 Logistics Points (on Valsugana map)

May 19: 85° Rgt (I, II, III) and 86° Rgt (I, II, III), Verona Brigade; 71° (I, II, III) and 72° (I, II, III), Puglie Brigade at Schio (0238) or at Thiene (0146)

219° Rgt (I, II, III) and 220° Rgt (I, II, III), Sele Brigade; 2x Mountain Artillery units/1A Div at Schio (0238) or at Thiene (0146)

5 Logistics Points

May 19: If there is at least one Italian unit is west of

xx54 hex row: 135° Rgt (I, II, III) and 136°

Rgt (I, II, III), Campania Brigade: 5570

(if there is not such unit, Campania bde arrives on May 21st at Valstagna (2872))

2 Logistics Points (on Valsugana map)

May 20: 5 Logistics Points

2 Logistics Points (on Valsugana map)

May 21: 155° Rgt (I, II, III) and 156° Rgt (I, II, III), Alessandria Brigade: arrive by truck in any road hex between hexes 4547 and 3651 (inclusive) behind the Italian troops' lines, not in an enemy ZoC. They are tired troops, with a low food and ammunition status; apply 2 Disorganization Points on each battalion

10 Logistics Points

2 Logistics Points (on Valsugana map)

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<p>May 22: 4x Bersaglieri Bicycle Battalions (II, VI, VII, XII) at Asiago (3357); 1° Rgt (I, II, III) and 2° Rgt (I, II, III), Granatieri di Sardegna Brigade; 1x Field Artillery unit/XIV Corps at Thiene (0146) 1x Bersaglieri Bicycle Battalion (V) at Thiene (0146) 5° Rgt Bersaglieri =CTA XIV, CTA XXII, CTA XXIV) at Thiene (0146) 73° Rgt (I, II, III) and 74° Rgt (I, II, III), Lombardia Brigade; 1 Field Artillery unit/XIV Corps at Marostica (1468) (Movement Allowance halved) 10 Logistics Points Note: The assembly of 5th Army started in the area between Cittadella and Vicenza and was ready on June 2nd 2 Logistics Points (on Valsugana map)</p>	<p>Rgt (I, II, III) and 38° Rgt (I, II, III), Ravenna Brigade ; 1x Field Artillery unit/X Corps at Schio (0238) or Thiene (0146) 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 23: 223° Rgt (I, II, III) and 224° Rgt (I, II, III), Etna Brigade; 141° Rgt (I, II, III) and 142° Rgt (I, II, III), Catanzaro Brigade at Lusiana (1864) 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>	<p>May 30: 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 24: 117° Rgt (I, II, III) and 118° Rgt (I, II, III), Padova Brigade; 1x Field Artillery/X Corps: within 3 hexes of 1201, if the Supply Source hex is Italian controlled, otherwise at Recoaro (0225, 0226) 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>	<p>May 31: 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 25: 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>	<p>June 1: 2x Alpini (Cenischia, Saccarello) at Lusiana (1864); 2x Alpini (Bassano, Sette Comuni) at Foza (3768) 15 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 26: 2x Alpini (Val Maira, Monviso) at Foza (3772) 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>	<p>June 2: 144° Rgt (I, II, III) and 149° Rgt (I, II, III), Trapani Brigade; 41° Rgt (I, II, III) and 42° Rgt (I, II, III), Modena Brigade; 95° Rgt (I, II, III) and 96° Rgt (I, II, III), Udine Brigade, 157° Rgt (I, II, III) and 158° Rgt (I, II, III), Liguria Brigades: enter at Schio (0238), Thiene (0146), or Marostica (1468) as the Italian player wishes 15 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 27: 10 Logistics Points 2 Logistics Points (on Valsugana map)</p>	<p>June 3: 111° Rgt (I, II, III) and 112° Rgt (I, II, III), Piacenza Brigade, 223° Rgt (I, II, III) and 224° Rgt (I, II, III), Bari Brigade, 137° Rgt (I, II, III) and 138° Rgt (I, II, III), Barletta Brigade, 151° Rgt (I, II, III) and 152° Rgt (I, II, III), Sassari Brigade at Schio (0238), Thiene (0146), or Marostica (1468) 15 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 28: 2x Alpini (Monte Argentera, Morbegno) and 14° Rgt Bersaglieri (CTA XL, CTA LIV, CTA LXI) at Foza (3772) 1x Bersaglieri Bicycle Battalion (IX); 211° Rgt (I, II, III) and 212° Rgt (I, II, III), Pescara Brigade at Lusiana (1864) 10 Logistics Points</p>	<p>June 4: 15 Logistics Points 2 Logistics Points (on Valsugana map)</p>
<p>May 29: 35° Rgt (I, II, III) and 36° Rgt (I, II, III), Pistoia Brigade; 145° Rgt (I, II, III) and 146° Rgt (I, II, III), Catania Brigade; 37°</p>	<p>June 5: 3° Rgt (I, II, III) and 4° Rgt (I, II, III), Piemonte Brigade at Marostica (1468) 43° Rgt (I, II, III) and 44° Rgt (I, II, III), Forli Brigade at Thiene (0146) 15 Logistics Points 2 Logistics Points (on Valsugana map)</p>
	<p>Each turn from June 6 to June 15 (included): 15 Logistics Points 2 Logistics Points (on Valsugana map)</p>
	<p>AUSTRO-HUNGARIAN REINFORCEMENTS</p>
	<p>May 15: 8th Gebirgs Bde (IV/24, III/35, III/85, IV/58, FJB/5Bh): Enter on hex 5531 , but they may</p>

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	be Activated only from the subsequent turn.
	5 Logistics Points (on Valsugana map)
May 16:	11 th Gebirgs Bde (3, 10, 20, 21, 77, 3Bh); 12 th Gebirgs Bde (3, 37, 57, 93, 100), at Calliano (4306) 9 th Gebirgs Bde (12, 49, 74, 84, 87) at Rovereto (3502, 3603, 3604) 10 Logistics Points 5 Logistics Points (on Valsugana map)
May 17:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 18:	43 th Lw Brigade/3 th (III) and 26 th (I, II, III); 18 th Bde/11 th (I, III) and 73 th (III, IV)) at Carbonare (4324) 10 Logistics Points 5 Logistics Points (on Valsugana map)
May 19:	2 nd Gebirgs Bde (70, 76, 101, Fjb, 8): 5531 10 Logistics Points 5 Logistics Points (on Valsugana map)
May 20:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 21:	88 th LdSch Bde/1 st (I, II, III) and 2 st (I, II, III, IV); 98 th LdSch Bde/3 rd (I, II, III, IV, ILds); 44 th Lw Bde/1 st (I, II, III) and 2 nd (I, II, III); 87 th Lw Bde/2 nd (I, II, III) and 26 th (I, II, III) and 59 th (X) at Rovereto (3502, 3603, 3604) 11 th Bde/27 th (I, II, III) and 2Bh (I, II, III); 12 th Bde/17 th (I, II, III) and FJB (7, 9, 22) at Carbonare (4324) 10 Logistics Points 5 Logistics Points (on Valsugana map)
May 22:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 23:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 24:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 25:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 26:	10 Logistics Points 5 Logistics Points (on Valsugana map)
May 27:	67 th Bde/29 th (I, II, III) and 101 st (I, II, III, IV); 68 th Bde/33 th (I, II, III) and 23 rd and 28 th (FJB) at Carbonare (4324) 10 Logistics Points
	May 28: 10 Logistics Points 5 Logistics Points (on Valsugana map)
	May 29: 10 Logistics Points 5 Logistics Points (on Valsugana map)
	May 30: 59 th Bde/24 th (I, II) and 41 st (I, II, III, IV); 86 th Lw Bde/20 th (I, II, III) and 22 th (I, II, III) at Carbonare (4324) 10 Logistics Points 5 Logistics Points (on Valsugana map)
	May 31: 10 Logistics Points 5 Logistics Points (on Valsugana map)
	June 1: Units of 11 th and 12 th Gebirgs Brigade are withdrawn (take them wherever they are. If not supplied, add the steps lost in this way to the Surrendered Units Box), and displace them into Rovereto (3603), or into any adjacent hexes, with all their step losses and disorganization recovered, including surrendered units (keep track of them for VP). Starting on June 2 nd they are free to move. (Historically, on June 1 st , the 9 th Division arrived at Calliano, while the 48 th Division was withdrawn for replacement and rest). The rule above considers that the 48 th Division counters are used for the 9 th Division, which was actually never used in this operation, but available. 10 Logistics Points 5 Logistics Points (on Valsugana map)
	June 2: 10 Logistics Points 5 Logistics Points (on Valsugana map)
	June 3: 20 th Bde/18 th (I, II, III) and 98 th (I, II, III) and 12 th (FJB); 21 th Bde/15 th (I, II, III, IV) and 55 th (I, II, III, IV) and at Carbonare (4324) 10 Logistics Points 5 Logistics Points (on Valsugana map)
	June 4: 10 Logistics Points 5 Logistics Points (on Valsugana map)
	June 5: 10 Logistics Points 5 Logistics Points (on Valsugana map)
	Each turn from June 6 to June 15 (included): 5 Logistics Points