

SCANDALOH!

MEGACORPIN GAMES, 2021

"Journalism is seeking the truth and telling it. Nothing else." (Ben Bradlee, executive editor of The Washington Post 1968-1991).

YOU CAN
QUICKLY
LEARN HOW
TO PLAY WITH
BEFORE YOU
PLAY



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INTRODUCTION

“Journalism is seeking the truth and telling it. Nothing else.”

It sounds easy, right? Well, you’d better roll up your sleeves, ‘cause putting it into practice won’t be that simple. If you want to make a name for yourself in this business, you won’t cut it with stories of desperate pet owners and their little kitty cats getting stuck in trees.

You’re gonna have to dig up a real news story: a jaw-dropping scandal!

There is a lot of murky business going on out there. And you know who’s behind it all? **CELEBRITIES!** That’s right! They’ve got dirty laundry, and they’re hiding it. Why don’t you get out there and go through some hampers?

Photograph by Samuel Gonzalo Garcia



From left to right: Amy Albright, Ed Enfield, Ike Intelmann, Owen Orlowski and Umma Unwin.

Are the suspiciously one-sided articles signed by *Amy Albright* concealing other interests? Or has she simply forgotten all about the journalism code of ethics?

Weren’t you surprised *Ed Enfield* was elected governor despite his dark past?

Could it be true that *Ike Intelmann* takes the “charity begins at home” a little too seriously in his fundraisers?

Do you really believe *Owen Orlowski* would continue being the MVP without those “supplements” he takes before his games?

Haven’t you ever wondered if *Dr. Urwin*’s extraordinary findings were really backed by scientific evidence.

And guess what? They aren’t acting alone! If they are at the center of these scandals, it’s thanks to their contacts. Celebrities always have access to the right people: an acquaintance who’s eager to deal with the authorities; a lover in a position of power, ready to turn a blind eye; a friend who’s willing to cover up compromising details; or quite simply a partner in a very convenient place. If you pay close attention to their social circles, you’ll find out what they’re up to.

Oh! And don’t think you’re done when you’ve tied up all the loose ends...you’ll still need to find someone with the guts to publish your story. Keep in mind that many of the papers and gossip rags won’t dare to defame celebrities if they owe them favors or if your story doesn’t fit their editorial line. Don’t say I didn’t warn you!

Now get out there and search every corner of this city, and don’t come back till you’ve got a great juicy



You know, seeking the truth and telling it. There is nothing more to it. Good luck with that.

GAME DESCRIPTION

ScandalOh! is a deduction card game of investigative journalism in which you'll compete to unravel the next big scandal involving a celebrity.



Each game presents you with a completely different challenge thanks to the **BRILLIANT DECK SYSTEM**, which can generate thousands of different scenarios of varying complexity. To get the scoop you'll have to get out there and gather information to draw logical conclusions.

Will you get the exclusive on the next big scandal?

What **STORY** lies behind the scandal?

Which **CELEBRITY** is embroiled in this murky affair?

Which **NEWSPAPER** will be willing to publish your scoop?

If you want to get to the bottom of this, you'll have to walk the city streets in search of evidence, check in with your informants, visit the different *newspaper* agencies, and investigate the *celebrities* and their contacts.

The cards contained in each game deck will provide you with the crucial scandal-specific information that will help you infer which elements in your tracking sheet are involved in the scandal and which ones aren't. During the game you'll be able to exchange cards with your colleagues to discover new information, but don't forget that they'll do whatever they can to take the exclusive away from you.



12 +



45 - 75 MIN.



1 - 6



GAME CONTENTS

The ScandalOh! game box contains:

- A** 250 game cards numbered from 1 to 250.
- B** 1 camera for the discard pile
- C** 1 notebook with tracking sheets
- D** 1 first player marker
- E** 6 scandal solving tokens
- F** 6 player screens
- G** 9 offer tokens
- H** 1 inquiry board
- I** 3 inquiry tokens
- J** This rulebook

SCANDALOH! cards



Example of card front



Example of card back

Card value. The significance of the information on the card. Cards have a value of 1 or 2.

Card references. The characters, newspapers and/or city locations to which the card information relates.

Card information. What the card is telling you, including a recommendation on how to record this information on your tracking sheet.

The ScandalOh! cards have 5 different colors. These colors on their backs have no effect in the game, but will help you sort the cards quickly when putting the game away.

Unique card number
Each card is uniquely identified by a number, which you use to construct the deck for each game.

SCANDALOH! tracking sheet

This is the ScandalOh! tracking sheet. It will help you mark the information you receive during the game and access it in an easy and practical way. It is divided into three areas: *Stories*, *Connections* and *Newspapers*.

The *Stories* area is where you will keep track of the information that will help you determine which story is the correct one.

The *Connections* area shows the contacts that each celebrity has access to and will help you determine who's part of the scandal's network of contacts.

The *Newspapers* area is where you'll keep track of what stories and celebrities each newspaper is interested in publishing.

STORIES

CONNECTIONS

NEWSPAPERS

STORIES

ScandalOh! starts off with 16 possible *stories*, but only one matches the chosen scandal. The information related to each story is displayed in a box like this:



These icons show the 3 *resources* required by the story.

The central illustration and this number are specific to this *story*.

The *story type* is represented by a distinctive icon and background color.

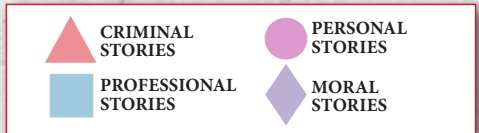
There are 2 *claims* associated with each resource that point to their possible involvement in the story. As you find these claims, circle the corresponding numbers here.

These are the initials of the *celebrities* who could be embroiled in this story.

There are a total of 8 different *resources* in ScandalOh!:



There are 4 different *story types* in ScandalOh!:

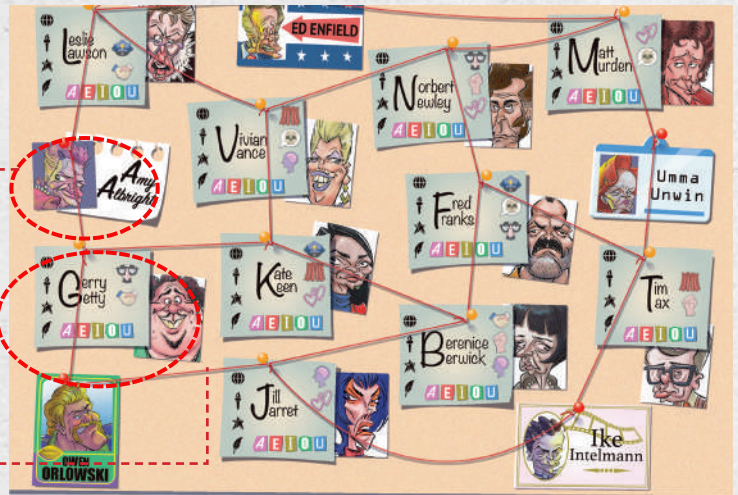


CONNECTIONS

There are 5 *celebrities* and they are represented distinctively in the Connections area. Their initials are all vowels.

There are 10 *contacts* and they are characters that can provide the celebrities with the resources required by the story. They are represented like this on the tracking sheet. Their initials are all consonants.

These *ties* show that two characters might have a direct connection.



Contact name.

ScandalOh! tracking sheet (Connections area)

Circle the logos of the *newspapers* that you confirm are interested in a specific contact.

When a contact is not part of the network of a certain *celebrity*, cross out the initial of that celebrity here.

The *resources* that the contact can provide celebrities to whom they are connected.



ScandalOh! tracking sheet (Contact details)

LOCATIONS

These are the 5 *city locations* you can investigate.



When you visit them, in addition to information about the contacts that frequent them, you will also discover things you wouldn't elsewhere.

Each *contact* likes to frequent two of the city *locations*. Check your player screen to find out which ones. When you investigate a location, you can find information about the contacts who frequent it.

NEWSPAPERS



Name of the *newspaper*.

This is where you will rule out the *types of stories* the newspaper is not interested in publishing.

If all three claims are found in the same newspaper, then it is **CERTAIN** that it will be the one that publishes the story and it is marked here.

There are 3 possible *claims* that point to a newspaper's willingness to publish the story. As you find these claims, circle the corresponding numbers here.

This area is used to keep track of the *celebrities* about whom each newspaper is interested in publishing stories.



SCANDALOH! player screen

The **ScandalOh! player screen** functions as a quick reference guide and is also a way to hide your *tracking sheet* from the eyes of your most curious colleagues.

The inside of the ScandalOh! player screen



How to mark cards containing more information.

Here is an *example of a game solution* and a *possible network of contacts* associated with it.

These are the *questions* you'll need to answer to win the game.



Turn sequence summary.

This example shows the possible *Amy's networks of contacts* based on the information discovered during the game

The *Agenda* shows what information can be found in each *location*.

It also shows a *list of the contacts* that provide each of the 8 *resources*.

Distinctive *icon of the location*.

At each *location* you can find out:

- Information to dismiss specific resources that the contacts shown here WILL NOT be provided to the *story*.
- Any *claims* that the resource/s shown here are part of the scandal.
- Information that can completely disprove the stories shown here or the involvement of certain *celebrities* in them.



Example locations in the screen



Camera for the discard pile, inquiry board, offer tokens, first player marker, rulebook, scandal solving tokens, inquiry tokens

GAME OBJECTIVE

The game objective in **ScandalOh!** is to be the first player to unravel the scandal by answering these three questions correctly:

What **STORY** lies behind the scandal?

Which **CELEBRITY** is embroiled in this murky affair?

Which **NEWSPAPER** will be willing to publish the scoop?

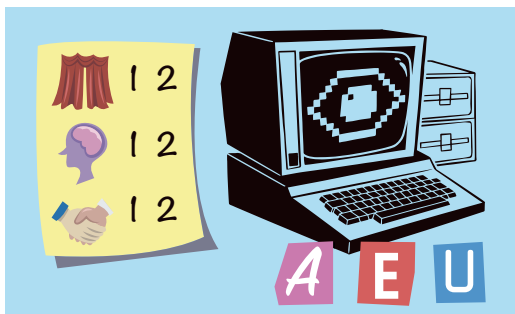
Unraveling the SCANDALOH!

In each game, only one of the 16 different possible stories is the correct one, and the exposed celebrity is among the people associated with the story.

Furthermore, in order for a celebrity to be the protagonist of a story, they need the right contacts to supply them with the 3 resources specifically required by that story. In order to obtain these resources, the celebrity will have established a network of contacts. In the Connections area of the tracking sheet, you can observe the existing connections between the characters and the resources that each contact can provide.

Here is an example of everything we've seen so far:

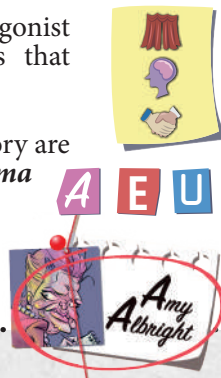
Imagine this is the *story* behind the scandal.



For this story to take place, the protagonist will need a network of contacts that provides them with these **resources**.

The **possible protagonists** to this story are **Amy Albright**, **Ed Enfield** and **Umma Unwin**.

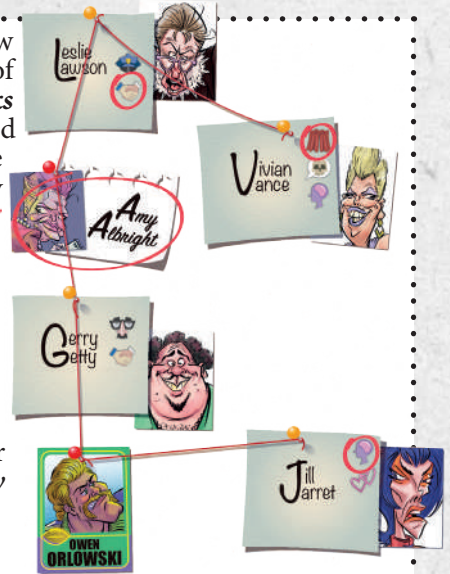
For instance, let's consider **Amy Albright** to be the protagonist.



The marked lines show an example of one of the **possible networks of contacts** established by her to obtain the resources required by the story:

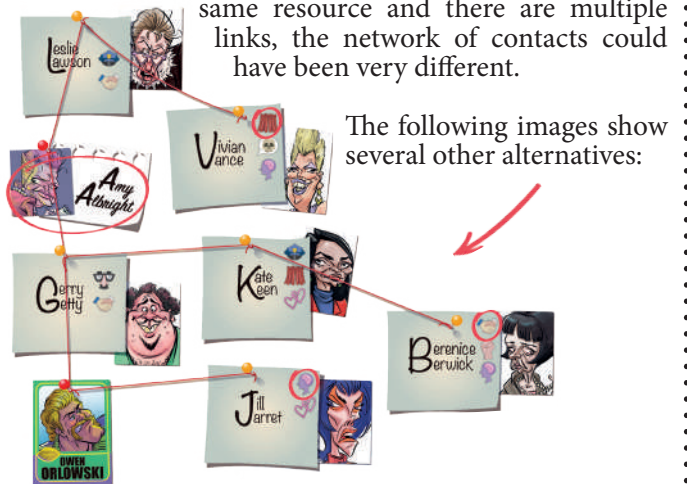
As shown in this example, the contacts in the network can:

- Provide resources (like **Vivian Vance** and **Jill Jarret**)
- Act as links to other contacts (like **Gerry Getty**)
- Or both (like **Leslie Lawson**).



The **celebrities that are not the protagonist of the story**, can also act as **liaisons** in the networks of contacts of other celebrities. Such is the case of **Owen Orlovski**.

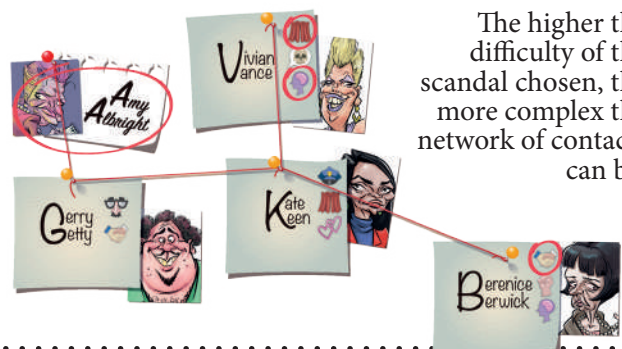
Since there are several contacts that can provide the same resource and there are multiple links, the network of contacts could have been very different.



The following images show several other alternatives:

A contact may provide more than one resource to the story of the scandal.

The higher the difficulty of the scandal chosen, the more complex the network of contacts can be.



GAME SETUP

- Give every player a *tracking sheet*, a *player screen*, and a *scandal solving token*. Place the *offer tokens*, *inquiry tokens* and the *inquiry board* in the center of the table within everyone's reach.
- Choose a scandal from the SCANDALS section at the end of this book or from the **ScandalOh! App** for mobile devices.
- WITHOUT LOOKING AT THE CARD FRONTS, set aside the cards specified by the scandal according to the unique card number on their backs. These cards will form the game deck and are the only ones you will use during the game. Return the remaining cards to the game box: you will not need them. The cards contained in the *game deck* will, without doubt, provide the clues needed to solve and win the game.
- Shuffle the *game deck* and deal 7 cards to each player.
- Place the remaining cards of the *game deck* in the center of the table within everyone's reach. Place the camera next to the *game deck*; you will place your discarded cards here FACING DOWN. Leave some room for a revealed card pile. At the beginning of the game the revealed card pile is empty.
- Choose a player to go first, and give them the *first player token*. The first player could be whoever at the table was embroiled in the biggest scandal, or chosen randomly. This player places the starting player marker on the table in front of them.

TURN ORDER AND OVERVIEW

ScandalOh! is played over several rounds, with each player taking a turn during the round and continuing on in a counter-clockwise fashion. Each round starts with the starting player of that round.

Each player's turn is divided into three phases:

- ♦ *Inquiry*
- ♦ *Offer*
- ♦ *Exchange*

At the end of each round, when all players have played their turn, the following phases take place:

- ♦ *Solution Phase*
and, if the game continues,
- ♦ *Discard Phase*

♦ Inquiry ♦

The active player must request - out loud - information regarding **3 different references**.

The possible references are:

- the *characters*.

This includes the **celebrities**

Amy Albright **E**d Enfield **I**ke Intelmann
Owen Orlovski **U**mma Unwin

as well as the **contacts**

Berenice Berwick, **F**red Franks, **G**erry Getty,
Jill Jarrett, **K**ate Keen, **L**eslie Lawson, **M**att Murden,
Norbert Newley, **T**im Tax and **V**ivian Vance.

- the *newspapers*

Global Sentinel  Liberty Gazette 
Patriot Daily  The Chronicle 

- the *city locations*

the social club 
the industrial zone 
the financial district 
the slums 
the harbor 

A player can therefore request information about any combination of these 3 references. Some possible inquiries could include: three characters; two characters and a newspaper; a character, a newspaper, and a location; two locations and a newspaper, among others.

On the inner face of the *player screens*, you'll find information that could help you decide on which references to inquire about during the **Inquiry Phase**. It includes what you can find in each location, what contacts provide what resource, etc.

The active player must use the *board* and the *inquiry tokens* to pinpoint the references they are requesting information about.






Inquiry tokens pointing to references on the inquiry board

◆ Offer ◆

Starting with the player sitting to the right of the active player, and following a counter-clockwise order, the non-active players CHOOSE from their hands the cards they would like to offer in exchange. The only condition to offering a card is that it must contain at least **one of the requested references**. A player may not offer cards that do not contain any of the requested references. Offering cards is NOT an obligation. Each non-active player places the cards they would like to exchange face down on the table and then places an *offer token* on top showing the sum of their card values. Once declared, the decisions are final and cannot be modified.

EXAMPLE

It's currently Ben's turn, and he's requested information regarding these 3 references:

 The Chronicle
 wen Orlowski
 mma Unwin

Helen checks her hand:

If Helen wanted to, she could offer Ben any combination of cards A, C, D and F. Let's suppose Helen decides to offer cards C, D and F and not card A. She will then leave the chosen cards on the table facing down, announce to the rest of the players that the sum of their card values is 4 and then place an offer token on top showing a 4.

◆ Exchange ◆

Once all players have made their offers, the active player decides who to exchange cards with. They may exchange cards with as many players as they please. The active player must give each chosen player cards from their hand (regardless of their references) that sum up to a total card value EQUAL TO OR GREATER THAN the amount that was offered. Exchanges are always for the TOTAL card values offered. It is NOT ALLOWED to negotiate for only part of what was offered. Exchanges occur all at once and the active player cannot exchange cards received from exchanges during the same round. After the exchanges have been completed, the players record the information from the *cards* received on their *tracking sheets* and keep the cards in their respective hands. After this, the turn passes to the player to the right of the active player.

If, and only if, NONE of the players offer cards to exchange, the active player may DRAW 3 CARDS from the game deck (if the deck runs out, see section WHAT TO DO WHEN THE GAME DECK RUNS OUT). Once this has been completed, it will be the next player's turn.

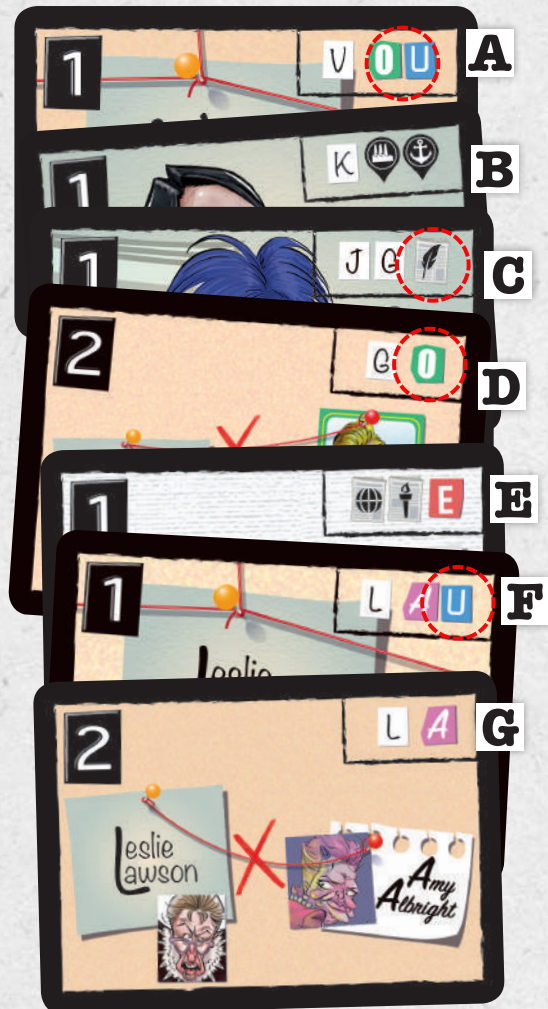
EXAMPLE

Ben has decided to exchange cards with Helen.

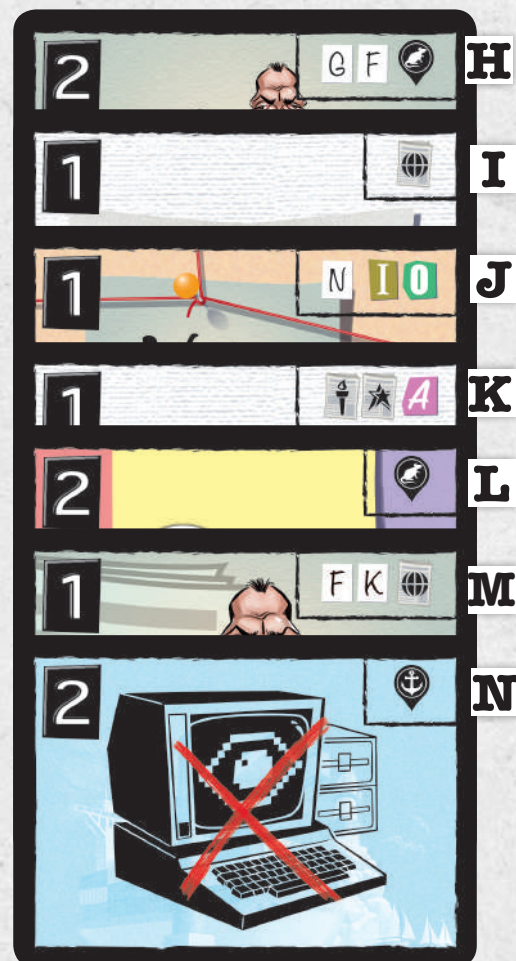
To make the exchange, Ben must give Helen any combination of cards (regardless of their references) that total 4 or more in card values. Considering his hand, among other options, he could give her any one of these card combinations:

- I, J, K, M
- H, L
- L, N
- H, I, M

It is only **at the end of the round** when all players have made an inquiry that the players have the chance to unravel the scandal in the *Solution Phase*.



Helen's hand



Ben's hand

◆ Solution Phase ◆

All players take their scandal *solving token*. They must decide if they want to place the token on the table showing its “red” side to continue the investigation or the “yellow” side to unravel the scandal. Once they have decided, they will secretly place the token on the table, covering it with their hand.



solving tokens

When all players are ready, all *solving tokens* are revealed at the same time. The players that chose to unravel the scandal must then circle on their *tracking sheet* their guess of the scandal **STORY**, the **CELEBRITY** embroiled in it, and the **NEWSPAPER** that is willing to publish it.

IMPORTANT: it is NOT necessary to know the network of contacts to solve the game.

After this, one by one, the players that decided to solve the scandal will check the solution in the **SOLUTIONS** sections of this rulebook. These players **MUST NOT REVEAL THEIR GUESS NOR THE SOLUTION** to the other players. If any of the players guessed **ALL** of the scandal details (**STORY**, **CELEBRITY** and **NEWSPAPER**) correctly, the game ends and they are proclaimed winners. If none of the players guessed correctly, the players that tried to solve the scandal are eliminated from the game and their cards are revealed to the players still in the game. After being publicly examined, the cards are placed **FACE UP** in the revealed card pile. Then a new **Solution Phase** begins. When none of the players choose to guess the solution, the game continues. If only one player is left in the game, the game ends.

If you use the **ScandalOh! App** for mobile devices, players may check their solution in the app. Any players that guessed correctly in the same round, regardless of the order in which they checked their solution in the app, will share the victory. Those who did not guess correctly are not eliminated from the game (the app does not show the solution to the scandal). However, as a penalty, these players are **NOT** allowed to participate in the next **Solution Phase**.

If the game continues, a **Discard Phase** takes place.

◆ Discard Phase ◆

All players still in the game must discard cards from their hands **UNTIL THEIR HANDS ARE EACH DOWN TO 3 CARDS**. Discarded cards are placed **FACE DOWN** in the *camera*.



Camera for the discard pile.

The starting player then passes the *starting player marker* to the player on their right. The new starting player is now responsible for dealing 4 cards from the game deck, one by one, to each player still in the game in order to replenish their hands back to 7 cards. Once again, if the game deck runs out, see section **WHAT TO DO WHEN THE GAME DECK RUNS OUT**. Once this has been done, a new round starts.

TWO-PLAYER GAME VARIANT

The two-player game of **ScandalOh!** is played the same way as games with 3 or more players except for the following changes:

- In the *Exchange Phase*, the cards exchanged are not placed in the players' hands. Both players look at the cards received, make any notes they wish on their *tracking sheet*, then **imMEDIUMtely PLACE** them in the revealed *card pile* **FACE UP**. These cards will have left the game and will not be re-shuffled into the *game deck* if it runs out.
- In the *Discard Phase*, if players have 3 cards or fewer in their hands, they won't have to discard any and will receive as many cards from the *game deck* as they need to replenish their hand back to 7 cards.
- If, and only if, **NO** cards are offered to the active player to exchange, the active player may draw 3 cards from the game deck (if the deck runs out, see section **WHAT TO DO WHEN THE GAME DECK RUNS OUT**). After taking notes from these cards in their *tracking sheet*, the player must **PLACE** them in the *camera* **FACE DOWN**. Once this has been completed, it will be the other player's turn.

SOLO MODE GAME

To enjoy the solo mode of **ScandalOh!** you will need its mobile app, available on Google Play and App Store. Once installed, launch the app and choose “Solo Mode Game.”

Depending on the difficulty you choose, you will start with a certain number of points that you can use to purchase cards. The app will grant you 7 cards to start the investigation with. During each turn you will have the chance to choose 3 new references, and different combinations of game cards will be offered in return, matching the requested references. Choose the combination as you see fit, and the new cards will be revealed if you spend as many points from your reserve as the sum of the values of the cards received.

Try to land the scoop before you run out of points, but watch out! Just like in the multiplayer mode, you might receive cards with information you already know if you are not careful when choosing your references.

WHAT TO DO WHEN THE GAME DECK RUNS OUT?

When the *game deck* runs out, take all the cards in the *camera* and shuffle them well. Place the top 3 cards **FACE UP** on the table, revealing their information. After being publicly examined, they are placed in the *revealed card pile*. In this way, all the players still in the game receive additional information. The rest of the shuffled cards are placed where the previous deck was, becoming the new game deck.

GAME CARD TYPES AND HOW TO USE THE TRACKING SHEET

Let's look at the cards you will find in **ScandalOh!** and the information provided by each type.

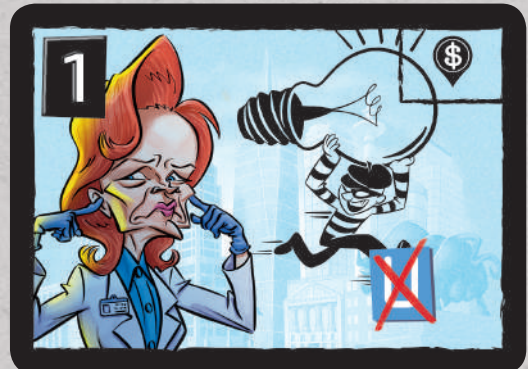
Story cards

The information found in these cards will help you determine the story behind the scandal. You can record this information in the *Stories area* of your tracking sheet.

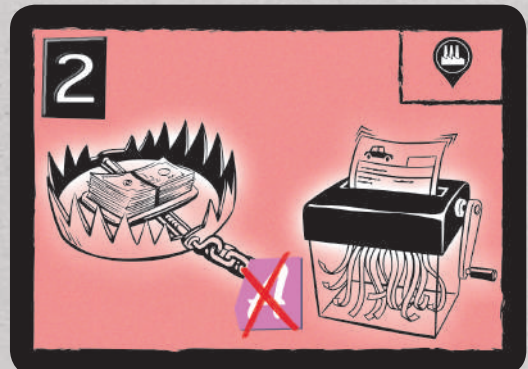
These cards discard a specific *story*.



These cards disprove specific celebrities as the protagonists of certain *stories*.



Clarification: If you discard all the possible protagonists of a story, you may then discard that story as the one behind the scandal.



These cards show *claims* of a certain resource being one of the requirements for the story of the scandal.

Clarification: During the game you will ALWAYS find both claims (1 and 2) of the 3 resources required by the story behind the scandal. But **WATCH OUT!** You might also find claims that point to the other resources.



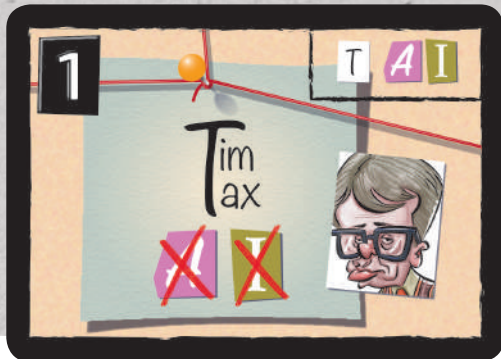
Contact cards

These cards provide information regarding the networks of contacts that the celebrities have established to access the resources. You can record this information in the *Connections area* of your tracking sheet.



These cards eliminate a direct link between two adjacent characters.

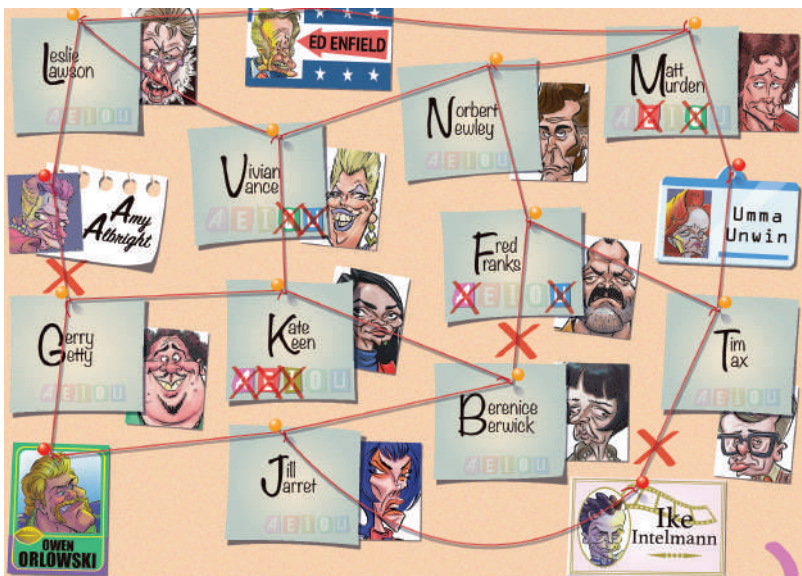
Clarification: If a celebrity and a specific contact are not connected in any way, then that contact cannot have participated in any of the stories that involve that celebrity.



These cards dismiss a contact from the network of contacts of the celebrities whose initials are crossed out.

EXAMPLE

Imagine that during a game you have recorded the following information in your *tracking sheet*:



Now look at Matt Murden. This contact can't be in Ed Enfield's network. He can, however, be in Amy Albright's network, along with Ed.

These cards reveal which newspapers are investigating those contacts.



Clarification: The more newspapers that investigate a contact, the more likely that contact has provided a resource to the story. But WATCH OUT! Some newspapers might investigate contacts that have nothing to do with the scandal.

Finally, these cards dismiss specific resources from being provided to the story by certain contacts.



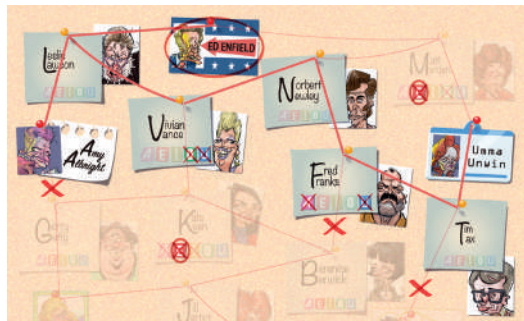
Clarification: Keep in mind that a contact can remain in a network even if they have no resources to provide.



Based on the information, you can determine that so far Amy Albright's possible network of contacts includes the contacts marked below:



At the same time, you can determine that Ed Enfield's possible network of contacts includes these contacts:

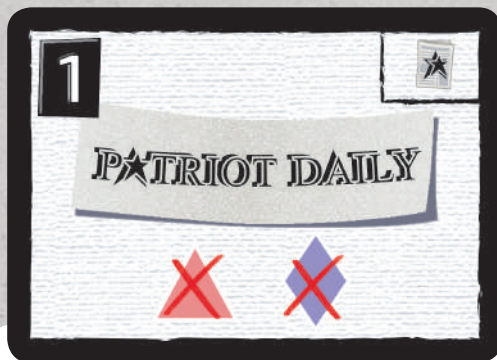


Press cards

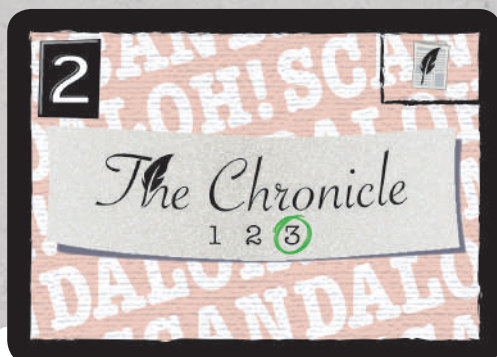
These cards provide information about the interests of the different newspapers and which one is most likely to publish the scandal. The data they provide is recorded in the *Newspapers area* of your tracking sheet.



These cards show two newspapers that are not interested in publishing stories about a specific celebrity.



These other kinds show that a certain newspaper is not interested in publishing stories of a certain type.



Finally, these cards show claims of a specific newspaper's interest in publishing the scandal.

Clarification: Finding all 3 claims (1, 2 and 3) about a newspaper CONFIRMS that that newspaper will be the one to publish the scandal. But WATCH OUT! You might also find claims pointing towards newspapers that won't publish the scandal.

the industrial zone



the harbor



the slums



the financial district



the social club



SCANDALOH! 13

SCANDALOH!

IN ACTION

Imagine that you are playing with the following *tracking sheet*:

Some *stories*, like these ones, have already been discarded because no *celebrity* can be their protagonist.

At this point in the game, one of these *stories* is most likely the correct one, because more *claims* have been found pointing to their *resources* than any other.

These are the *characters* that have received the most attention from the *newspapers*. They might be involved in the scandal by providing their *resources*.

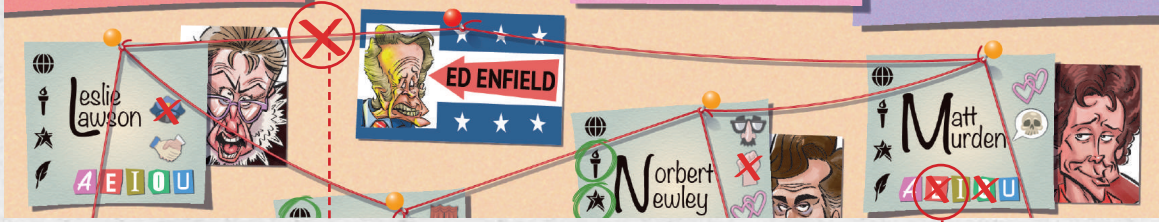
These *newspapers* seem to be the most willing to publish the scandal.

You should always compare the information provided by various *claims* in ScandalOh!. Although many will point to the right solution of the game, there are others that simply divert your attention away from the truth.

Let's look at what conclusions you can draw from the information you have acquired:

1

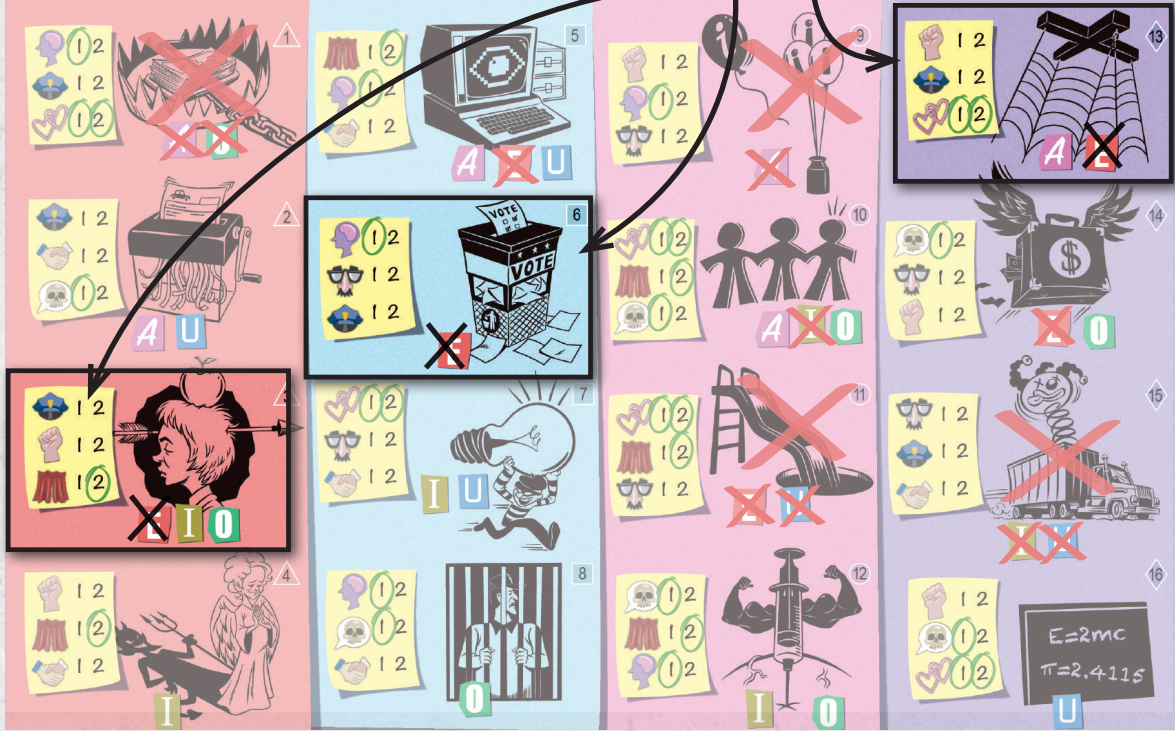
Let's look at *Ed Enfield's connections*.



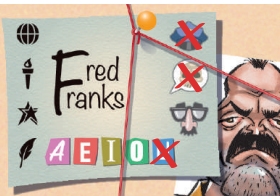
On the one hand, Ed Enfield is not connected to Leslie Lawson.

On the other hand, Matt Murden cannot be in his network.

We can therefore conclude that *Ed Enfield* has access to none of the contacts and consequently can't have been the protagonist in any of his stories.

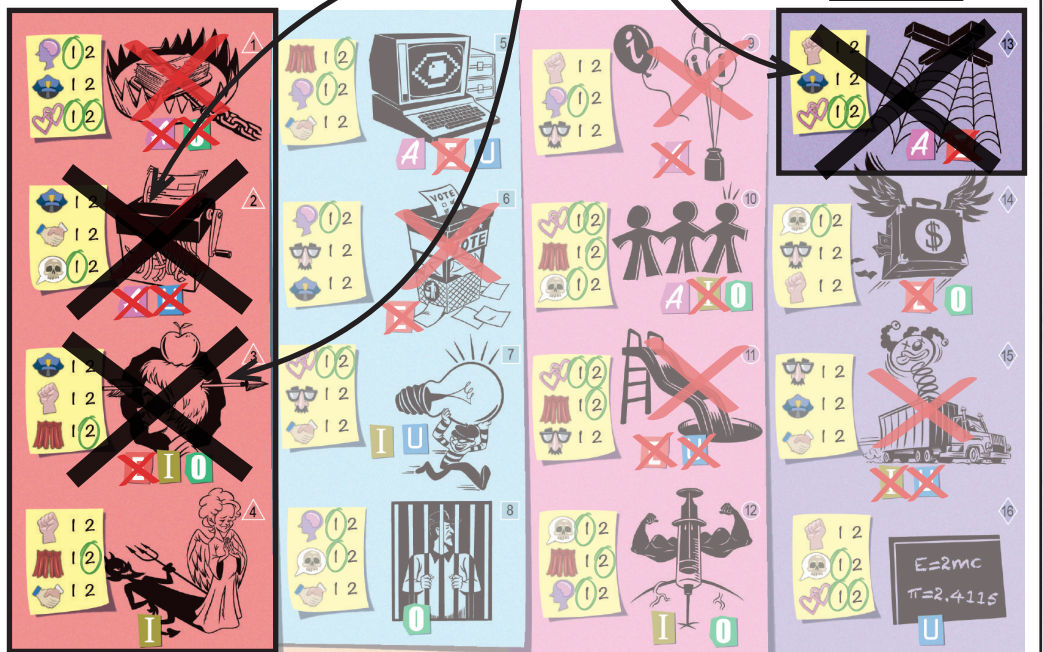


Let's now look at the *Connections area*. As you can see, none of the contacts provide the resource



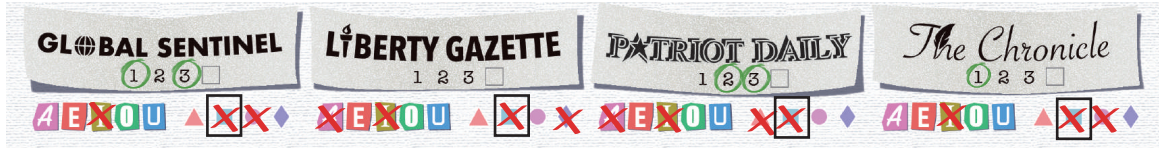
2

We can therefore dismiss any story that requires the resource

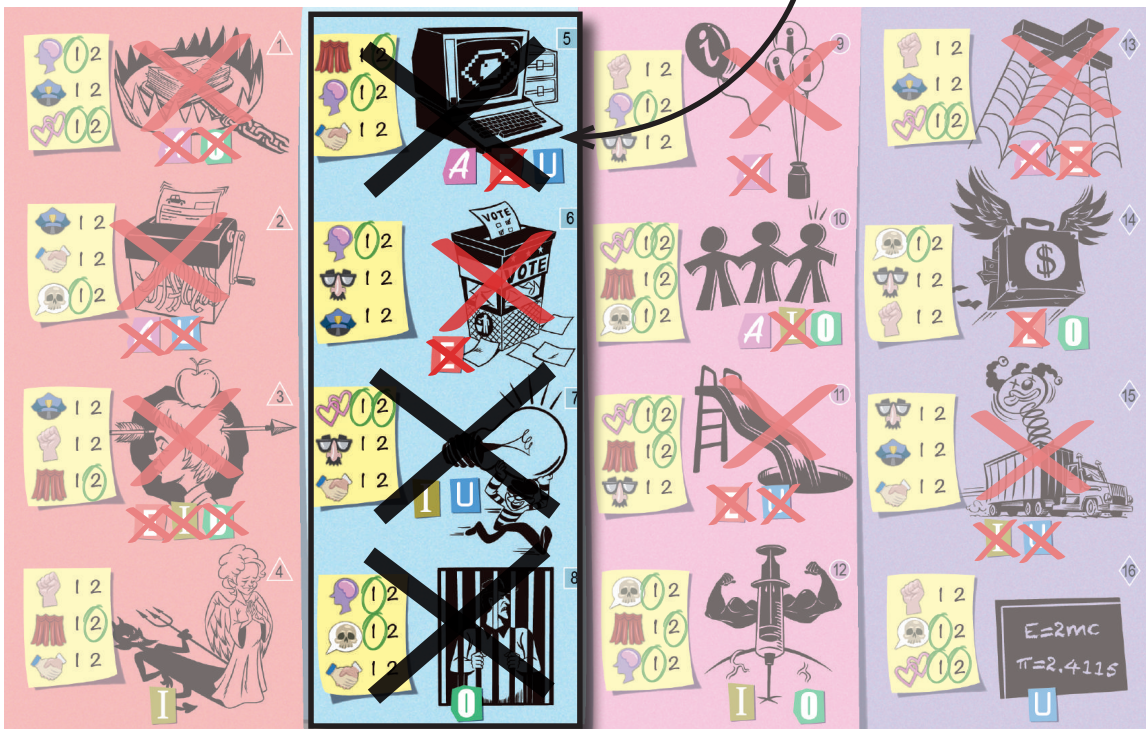


3

In the *Newspapers area* we can see that none of the *newspapers* are interested in publishing a professional story.

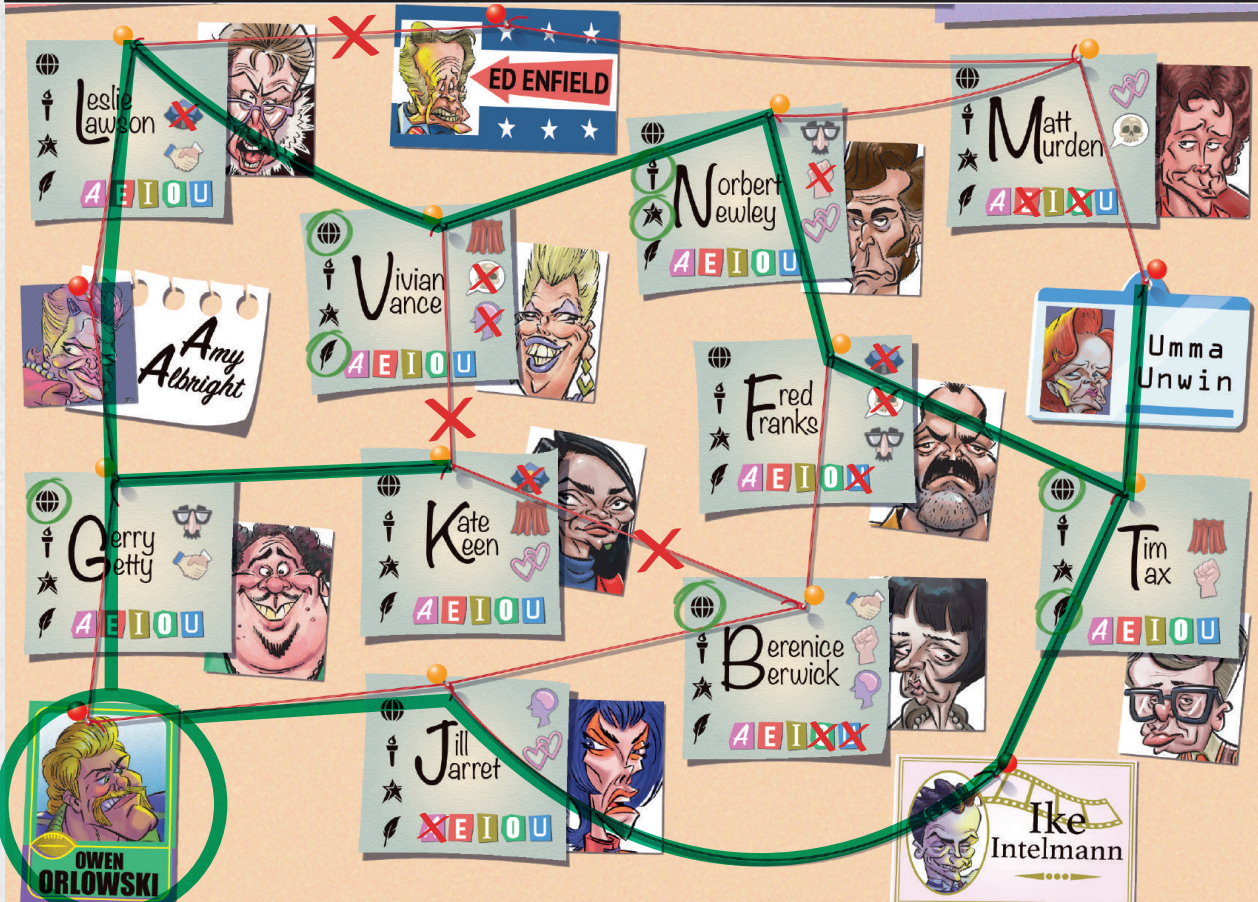


We can therefore conclude that the story behind the scandal is not a professional story.



4

Let's now focus on investigating *Owen Orłowski* and the contacts in his network.



Since **Owen** has no access to the contacts that provide the resource he can't be the protagonist of any of the stories that require that resource.



5

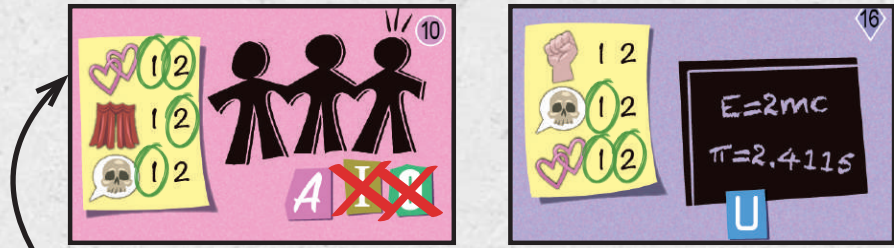
Returning to the *Newspapers area*, we can see that none of the newspapers are willing to publish news targeting *Ike Intelmann*.

GLOBAL SENTINEL 1 2 3 <input type="checkbox"/>	LIBERTY GAZETTE 1 2 3 <input type="checkbox"/>	PATRIOT DAILY 1 2 3 <input type="checkbox"/>	<i>The Chronicle</i> 1 2 3 <input type="checkbox"/>
A E X O U ▲ X X ◆	X E X O U ▲ X X ◆	X E X O U X X ◆	A E X O U ▲ X X ◆

We can therefore dismiss *Ike Intelmann* as the protagonist of the scandal.

6

At this point, only these two *stories* remain:



This story can only have Amy Albright as its protagonist. Let's check if there are any newspapers interested in publishing the story.

GLOBAL SENTINEL
1 2 3 □

A X O U ▲ X X ◆

These newspapers won't publish ● *personal stories*.

The Chronicle
1 2 3 □

A X O U ▲ X X ◆

LIBERTY GAZETTE
1 2 3 □

X X O U ▲ X X ◆

PATRIOT DAILY
1 2 3 □

X X O U X X ◆

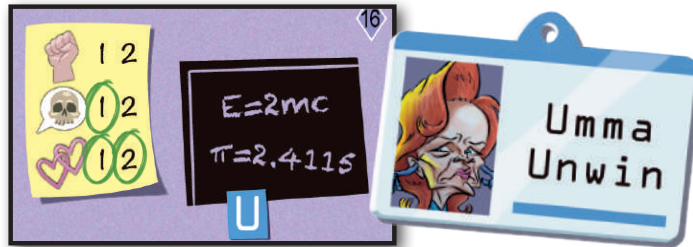
These newspapers aren't willing to publish any news targeting *Amy Albright*.

Given that none of the *newspapers* are willing to publish the *story* targeting *Amy Albright*, we can dismiss it.



7

As a result of our investigation, we have found the right story and the protagonist embroiled in the scandal.



To complete the solution, all we need to do is figure out which *newspaper* will publish it.



As both *Global Sentinel* and *Patriot Daily* accumulate the most *claims*, one of them will most likely be the answer.

Now you could either continue your investigation or attempt to unravel the scandal.

ADVICE

- **ScandalOh!** is a game of logic and deduction. If you use your deductive skills, you will be able to extract more information from the cards as a whole than if you focus on them individually.

- Don't hesitate to exchange information at the beginning of a game. As the game progresses and you have well-founded suspicions, selectively hide the information you find most critical from your opponents. In any case, do not stop exchanging cards with them, or it will be impossible to solve the scandal before anyone else.

- If you always return the same information that was exchanged with you, your opponents will lose interest in exchanging information with you in the future. Try to find a balance between the two options.

- In order to increase your chances of exchanging information with your opponents, try to keep cards in your hand with multiple and varied references.

- When you make inquiries, be thoughtful in your choice of references about which to inquire. If you always request information regarding the same references, the chances that you will receive cards you have already seen will be high.

- Inquiring about celebrities and contacts is the most direct way to get information, but don't overlook the other options. See the agenda inside the player screens to help you

- The interests of the newspapers will help you rule out many of the stories. If none of them wants to publish any kind of story, the scandal story will necessarily be of a different kind.

- Ask regularly for information about the locations. There's very juicy information in cards whose only reference is a location.

- All information on the cards can be transferred to your tracking sheets by either crossing out options or circling them. Each card shows what to do. Be very careful when taking notes. Making a mistake could ruin your future inquiries.

- During the game you will hear rumors represented as claims. The more difficult the game is, the more of these you'll find. If most of them are pointing in the same direction, then you are most likely on the right track. Nevertheless, consider all aspects of the research: the story, the protagonist celebrity, the protagonist celebrity's network of contacts, and the newspaper that will publish the news story. Make sure the information is consistent between sources.

- The key to linking a celebrity to a story is in the Connections area of the tracking sheet. Study it carefully. This task is easier when you focus on the celebrities one by one: What network can Amy Albright create? Does Owen Orlovski have access to the resource coercion? Has Umma Unwin collaborated with that one very suspicious contact?

- Remember that if you find all 3 claims that point to a newspaper publishing the news, then it will **SURELY** be the one to publish it. If that's the case, pay close attention to the newspaper's interests; it will make your work a lot easier.

- If you run out of tracking sheets, you can download some extra ones at www.megacorpingsames.com to print at home.



SCANDALS

008248-V					DIFFICULTY
					INITIATION
005	007	011	013	018	
019	022	023	028	031	
033	035	039	041	044	
046	052	059	060	063	
065	069	071	073	077	
080	081	088	089	092	
097	102	104	110	113	
117	119	120	121	127	
128	130	132	133	134	
136	137	139	143	153	
154	158	159	162	166	
173	176	177	182	184	
197	208	209	211	213	
217	218	219	226	230	
237	240	245	248	249	

023242-P					DIFFICULTY
					INITIATION
002	006	007	012	016	
017	018	024	025	027	
029	040	041	049	051	
052	054	055	059	070	
072	073	075	076	082	
084	085	086	088	089	
091	094	096	097	100	
111	115	120	123	125	
128	129	133	134	137	
139	148	155	160	164	
167	168	171	178	184	
187	190	191	193	194	
204	206	209	213	215	
216	217	220	228	230	
233	236	243	246	248	

002314-O					DIFFICULTY
					VERY EASY
001	002	006	008	014	
015	016	020	023	027	
028	030	032	041	042	
044	052	055	057	064	
068	070	072	073	077	
082	085	090	091	095	
097	102	110	116	118	
119	122	123	139	147	
148	150	151	153	155	
156	159	161	164	166	
170	172	175	176	177	
178	183	185	187	190	
192	197	202	210	211	
215	217	221	222	226	
227	232	243	248	249	

011132-S					DIFFICULTY
					INITIATION
001	005	007	008	018	
021	025	026	029	036	
037	051	053	056	059	
060	064	066	068	069	
070	073	076	077	079	
080	088	090	091	094	
095	097	107	111	113	
125	127	130	131	132	
134	137	142	145	147	
150	154	155	156	161	
166	168	171	177	179	
184	188	191	192	193	
194	195	198	204	209	
215	218	220	221	227	
228	238	244	246	248	

002637-W					DIFFICULTY
					VERY EASY
002	004	008	010	014	
015	017	023	028	031	
033	035	041	043	044	
046	050	052	054	059	
060	063	064	068	069	
071	076	077	078	080	
082	085	088	090	097	
099	100	102	111	115	
125	127	128	130	138	
143	147	150	154	160	
161	162	166	167	171	
174	180	188	192	197	
198	200	211	218	219	
220	225	227	229	231	
239	244	245	246	247	

005960-Y					DIFFICULTY
					EASY
006	007	014	015	024	
025	026	027	030	039	
041	046	049	052	056	
062	068	069	071	073	
075	077	081	082	084	
088	093	095	097	100	
101	105	106	112	113	
120	125	127	134	135	
136	137	141	144	145	
150	151	154	155	159	
160	162	168	170	178	
180	184	189	198	199	
204	206	208	209	215	
217	219	226	227	228	
232	236	242	243	244	

010093-H					DIFFICULTY
					VERY EASY
001	003	004	006	010	
021	022	024	029	031	
032	033	041	043	053	
056	059	064	068	069	
070	072	074	078	090	
094	099	101	107	108	
110	111	112	114	117	
121	124	125	126	128	
129	131	134	137	138	
139	141	150	154	156	
159	160	161	166	167	
170	173	176	177	178	
180	188	192	197	202	
212	218	219	222	223	
227	228	236	245	248	

006090-J					DIFFICULTY
					VERY EASY
001	004	006	013	020	
022	027	035	036	037	
042	043	044	053	054	
056	059	060	062	065	
066	067	068	069	070	
073	086	088	093	097	
111	112	113	123	124	
130	137	140	143	144	
149	150	156	157	159	
166	167	168	172	173	
180	186	192	195	196	
199	202	203	207	208	
210	211	212	216	217	
222	224	226	227	233	
235	243	245	246	249	

019339-K					DIFFICULTY
					EASY
009	010	011	012	015	
016	023	027	028	034	
035	036	041	042	048	
051	054	061	064	066	
072	073	074	077	078	
082	083	084	085	094	
095	096	100	102	108	
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127	130	131	133	139	
140	144	148	155	159	
164	166	171	172	177	
178	182	185	191	194	
213	215	218	220	223	
226	228	231	235	239	
240	243	246	248	249	

004552-A					DIFFICULTY
					INITIATION
005	006	010	011	012	
016	020	023	027	028	
042	046	047	051	052	
053	054	060	061	070	
071	072	073	077	080	
082	083	085	086	094	
095	097	098	102	107	
108	110	111	112	115	
118	119	121	123	129	
132	133	134	136	139	
144	151	153	155	158	
159	162	167	191	194	
195	202	207	210	213	
221	226	228	230	231	
238	242	243	246	249	

003699-G					DIFFICULTY
					VERY EASY
006	008	011	012	014	
015	021	029	036	037	
041	043	051	052	053	
054	069	070	071	072	
078	094	098	099	116	
118	121	123	124	125	
129	131	132	133	134	
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164	166	167	171	172	
176	177	182	185	191	
195	196	198	200	205	
207	209	211	213	215	
219	228	229	231	236	
237	239	242	248	250	

014195-I					DIFFICULTY
					EASY
005	008	016	023	028	
033	034	036	039	044	
050	054	056	058	059	
060	061	063	065	068	
069	073	076	080	082	
088	095	097	099	100	
102	107	111	112	116	
118	121	128	136	137	
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152	154	155	159	160	
169	170	172	173	185	
191	192	197	198	199	
205	209	210	211	215	
219	228	229	231	234	
241	242	246	248	250	

015740-Z**DIFFICULTY
EASY**

004	015	016	017	023
025	026	027	028	030
034	035	037	043	053
054	056	065	069	070
072	074	076	077	085
086	087	090	099	103
107	109	110	111	112
118	120	122	125	134
136	140	147	150	153
154	155	159	166	167
168	169	173	177	187
196	197	200	206	215
216	217	226	227	228
232	233	234	238	239
240	243	244	245	250

003833-R**DIFFICULTY
EASY**

004	005	008	010	013
016	017	018	025	027
028	030	041	045	049
052	058	060	062	067
068	070	076	078	080
082	085	087	090	094
102	111	113	115	117
118	119	125	128	132
135	136	137	139	144
148	150	153	157	166
168	169	170	171	172
173	177	184	185	186
187	196	199	212	214
215	221	222	227	240
243	244	245	246	249

021117-Q**DIFFICULTY
EASY**

015	025	030	033	035
039	041	044	046	050
051	054	057	059	061
065	066	071	076	084
086	093	095	096	097
099	110	111	112	115
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127	130	133	136	137
139	140	141	145	148
151	157	158	159	160
162	165	173	176	180
182	188	189	191	197
198	202	204	208	209
211	217	224	226	230
231	236	244	246	250

005265-P**DIFFICULTY
MEDIUM**

003	007	012	015	016
018	023	025	032	033
035	037	039	040	041
044	049	050	061	064
065	066	068	070	073
076	077	088	089	096
103	107	108	110	112
114	116	117	118	122
123	124	125	127	128
129	132	133	137	146
151	155	158	162	164
173	174	185	188	195
197	201	208	209	211
213	217	218	224	226
234	236	244	246	248

003938-N**DIFFICULTY
MEDIUM**

002	010	011	013	017
018	022	029	033	039
043	044	045	046	047
048	051	052	053	060
066	070	072	078	082
087	097	101	110	116
117	119	124	127	128
129	133	135	136	137
144	147	151	156	157
162	164	166	167	170
172	173	177	178	187
191	198	200	202	209
210	211	212	213	215
221	222	225	226	228
229	230	242	247	249

022238-O**DIFFICULTY
HARD**

003	004	008	023	024
028	030	032	033	034
035	037	039	043	046
053	054	055	059	062
065	068	069	073	074
086	088	091	095	101
102	110	111	112	115
117	118	126	129	133
135	136	137	155	157
158	159	162	169	172
173	182	189	195	197
198	202	209	210	212
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228	230	232	235	236
240	241	243	245	249

006327-C**DIFFICULTY
MEDIUM**

006	007	010	014	015
016	018	022	023	028
029	032	033	035	040
041	048	052	054	056
059	060	061	064	066
070	073	074	077	082
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147	150	155	157	170
171	176	181	184	185
191	194	195	206	212
214	216	217	218	222
224	227	228	233	236
242	245	246	248	249

010550-J**DIFFICULTY
MEDIUM**

002	005	008	013	015
016	017	023	025	026
029	032	035	050	052
053	054	061	062	068
070	071	080	082	083
086	090	094	097	102
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162	166	169	176	177
178	187	197	199	202
206	208	209	216	222
226	227	233	234	235
236	242	243	244	247

017729-Y**DIFFICULTY
HARD**

006	014	015	016	019
029	034	039	045	046
051	052	060	061	062
064	069	070	072	074
078	079	085	086	090
099	101	110	114	115
118	125	126	127	129
130	133	136	142	143
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167	168	170	177	178
191	192	195	198	200
202	212	216	219	222
223	228	234	236	237
239	240	246	248	249

017524-H**DIFFICULTY
MEDIUM**

003	004	014	015	023
026	031	034	037	039
052	055	056	059	060
064	065	066	068	069
070	072	078	083	087
090	098	102	107	108
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171	172	176	180	181
187	188	189	191	197
199	202	205	207	209
212	222	226	227	228
232	238	240	245	250

001959-L**DIFFICULTY
MEDIUM**

001	004	006	008	023
027	032	033	035	036
037	040	041	044	050
060	062	064	065	073
076	079	082	083	088
090	093	095	102	105
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171	172	173	175	178
180	185	188	190	191
192	195	198	201	202
208	209	211	215	222
223	226	227	228	229
231	232	237	243	248

007411-Z**DIFFICULTY
HARD**

004	007	008	010	011
012	013	014	015	016
028	029	033	035	037
039	041	042	046	052
054	055	060	066	069
070	071	073	079	087
091	095	099	100	102
104	109	113	119	125
129	130	136	139	140
143	154	158	161	164
169	172	176	177	180
182	185	186	187	188
194	197	198	201	207
211	212	213	215	222
226	228	236	245	248

000553-D**DIFFICULTY
HARD**

004	008	012	018	024
025	027	028	029	033
040	043	051	054	057
058	060	061	064	068
071	072	073	077	086
095	096	107	111	118
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181	182	185	187	188
190	191	193	198	205
208	209	212	217	221
226	230	231	233	236
239	242	243	245	248

031394-X**DIFFICULTY
HARD**

010	011	012	015	019
023	026	028	030	033
039	041	044	046	052
053	057	059	060	065
068	069	070	072	080
085	088	095	101	102
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156	161	162	165	166
167	168	169	172	173
177	183	185	191	193
198	200	206	212	221
222	226	230	232	236
237	245	246	248	249

014026-B**DIFFICULTY
VERY HARD**

001	004	008	011	013
021	023	024	026	028
030	035	040	041	055
059	060	062	065	067
068	074	077	080	082
084	087	088	089	095
100	102	110	111	116
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142	152	154	158	159
161	162	165	166	167
172	175	180	182	185
194	198	200	209	212
213	215	220	222	223
226	234	236	245	249

032260-F**DIFFICULTY
HARD**

001	002	04	011	012
013	015	016	018	020
025	027	028	030	033
035	044	045	047	053
054	060	062	067	070
073	074	078	085	086
087	095	097	098	102
117	120	124	125	128
131	133	136	137	139
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176	188	193	196	201
203	206	207	208	211
212	214	216	222	226
229	230	232	233	234
237	243	245	247	250

028407-M**DIFFICULTY
VERY HARD**

004	006	018	020	022
023	024	025	028	034
035	037	039	051	052
054	057	059	061	064
067	068	069	073	075
078	086	090	114	116
122	124	127	128	130
143	145	146	147	148
153	154	159	166	171
173	176	178	180	183
185	188	191	192	193
194	196	199	200	201
202	203	204	211	217
226	227	228	231	234
237	244	246	249	250

019514-O**DIFFICULTY
VERY HARD**

004	007	008	009	010
011	013	017	018	022
023	025	027	029	030
033	035	043	045	050
054	060	064	065	066
073	077	081	086	089
099	102	109	110	113
116	120	124	125	128
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141	155	159	160	162
163	164	173	177	180
182	187	200	202	203
204	212	216	217	224
228	229	230	232	233
236	238	239	244	248

028371-E**DIFFICULTY
HARD**

001	013	016	018	019
025	026	029	033	035
039	041	044	046	049
054	056	058	061	064
065	066	068	069	070
073	084	088	090	091
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118	125	127	129	134
145	146	147	148	153
155	157	159	169	170
173	176	178	185	187
188	195	197	202	203
209	211	217	223	227
228	234	235	236	237
240	244	246	248	249

021861-Z**DIFFICULTY
VERY HARD**

001	008	009	010	012
016	018	019	024	025
026	029	033	036	041
044	051	066	068	070
072	073	075	076	085
086	087	094	102	107
110	111	113	117	118
119	120	122	123	124
125	127	129	130	133
136	137	140	146	155
158	159	167	168	173
180	182	186	188	191
195	196	197	203	211
213	214	216	218	233
234	237	240	244	247

020459-U**DIFFICULTY
EXTREME**

004	006	008	011	012
014	015	016	025	026
028	029	030	035	041
046	047	048	049	052
053	054	058	064	068
069	070	072	076	083
087	091	094	099	101
107	110	115	118	119
121	125	129	134	143
145	146	151	154	155
159	162	164	167	169
178	188	191	194	198
202	207	210	211	212
213	217	219	222	226
230	233	236	242	248

009717-F**DIFFICULTY
EXTREME**

003	004	012	015	016
018	025	027	028	033
035	037	038	039	041
044	051	052	056	058
059	060	066	068	070
072	078	080	082	083
086	088	094	099	101
103	108	110	111	117
119	137	139	146	148
154	155	161	166	171
172	173	177	182	191
195	197	201	211	214
215	216	217	218	220
222	226	230	233	234
239	242	244	246	247

013546-Z**DIFFICULTY
EXTREME**

001	004	010	013	014
015	027	028	034	035
037	038	041	043	044
046	048	050	051	053
059	060	064	065	070
072	073	077	078	080
082	083	084	085	086
093	096	097	111	115
125	127	128	129	130
133	134	136	139	144
158	162	163	166	169
173	182	185	191	194
200	207	209	210	220
222	224	230	231	236
238	242	243	244	245

026064-S**DIFFICULTY
EXTREME**

007	008	011	012	013
022	023	029	031	033
039	041	043	044	048
054	058	065	068	069
070	072	073	082	085
088	089	092	095	096
100	101	102	107	110
111	113	115	116	117
123	124	125	126	127
132	133	134	137	140
149	151	154	164	169
172	173	175	176	177
178	182	185	188	194
206	211	212	215	219
222	228	231	242	246

SOLUTIONS

008248-V **DIFFICULTY**
INITIATION

The **story** behind the scandal is:
Waived fine (2).

The **celebrity** embroiled in this affair is: Amy Albright.
The **newspaper** willing to publish your scoop is: Liberty Gazette.
AUTHORITY is provided by Leslie Lawson, COERCION is provided by Vivian Vance, PARTNERSHIP is provided by Leslie Lawson.

The **network of contacts** has these connections: [AMY ALBRIGHT, LESLIE LAWSON] [LESLIE LAWSON, VIVIAN VANCE] [LESLIE LAWSON].

01132-S **DIFFICULTY**
INITIATION

The **story** behind the scandal is:
Falsified data (16).

The **celebrity** embroiled in this affair is: Umma Unwin.
The **newspaper** willing to publish your scoop is: The Chronicle.
COERCION is provided by Matt Murden, POWER is provided by Tim Tax, RELATIONSHIP is provided by Matt Murden.

The **network of contacts** has these connections: [UMMA UNWIN, MATT MURDEN] [UMMA UNWIN, TIM TAX] [MATT MURDEN].

010093-H **DIFFICULTY**
VERY EASY

The **story** behind the scandal is:
Intense doping (12).

The **celebrity** embroiled in this affair is: Owen Orłowski.
The **newspaper** willing to publish your scoop is: The Chronicle.
BRAIN is provided by Jill Jarrett, COERCION is provided by Vivian Vance, CONCEALMENT is provided by Kate Keen.

The **network of contacts** has these connections: [OWEN ORŁOWSKI, GERRY GETTY, KATE KEEN] [KATE KEEN, VIVIAN VANCE] [OWEN ORŁOWSKI, JILL JARRETT].

004552-A **DIFFICULTY**
INITIATION

The **story** behind the scandal is:
Shameful plagiarism (7).

The **celebrity** embroiled in this affair is: Ike Intelmann.
The **newspaper** willing to publish your scoop is: Liberty Gazette.
RELATIONSHIP is provided by Jill Jarret, PARTNERSHIP is provided by Berenice Berwick,

COVER is provided by Fred Franks.
The **network of contacts** has these connections: [IKE INTELMAAN, JILL JARRETT][JILL JARRETT, BERENICE BERWICK, FRED FRANKS] [BERENICE BERWICK].

023242-P **DIFFICULTY**
INITIATION

The **story** behind the scandal is:
Disowned child (11).

The **celebrity** embroiled in this affair is: Umma Unwin.
The **newspaper** willing to publish your scoop is: Patriot Daily.
CONCEALMENT is provided by Tim Tax, RELATIONSHIP is provided by Mat Murden, COVER is provided by Fred Franks.

The **network of contacts** has these connections: [UMMA UNWIN, TIM TAX, FRED FRANKS] [UMMA UNWIN, MATT MURDEN] [TIM TAX].

002637-W **DIFFICULTY**
VERY EASY

The **story** behind the scandal is:
Waived fine (2).

The **celebrity** embroiled in this affair is: Amy Albright.
The **newspaper** willing to publish your scoop is: The Chronicle.
AUTHORITY is provided by Leslie Lawson, COERCION is provided by Vivian Vance, PARTNERSHIP is provided by Gerry Getty.

The **network of contacts** has these connections: [AMY ALBRIGHT, GERRY GETTY] [AMY ALBRIGHT, LESLIE LAWSON] [LESLIE LAWSON, VIVIAN VANCE].

006090-J **DIFFICULTY**
VERY EASY

The **story** behind the scandal is:
Electoral fraud (6).

The **celebrity** embroiled in this affair is: Ed Enfield.
The **newspaper** willing to publish your scoop is: Patriot Daily.
AUTHORITY is provided by Leslie Lawson, BRAIN is provided by Vivian Vance, COVER is provided by Norbert Newley.

The **network of contacts** has these connections: [ED ENFIELD, LESLIE LAWSON, VIVIAN VANCE] [VIVIAN VANCE, NORBERT NEWLEY] [LESLIE LAWSON].

005960-Y **DIFFICULTY**
EASY

The **story** behind the scandal is:
Tax evasion (14).

The **celebrity** embroiled in this affair is: Ed Enfield.
The **newspaper** willing to publish your scoop is: Liberty Gazette.
COERCION is provided by Matt Murden, POWER is provided by Norbert Newley, COVER is provided by Norbert Newley.

The **network of contacts** has these connections: [ED ENFIELD, MATT MURDEN, NORBERT NEWLEY] [NORBERT NEWLEY] [MATT MURDEN].

015740-Z **DIFFICULTY**
EASY

The **story** behind the scandal is:
Tax evasion (14).

The **celebrity** embroiled in this affair is: Owen Orłowski.
The **newspaper** willing to publish your scoop is: Patriot Daily.
COERCION is provided by Fred Franks, POWER is provided by Berenice Berwick, COVER is provided by Gerry Getty.

The **network of contacts** has these connections: [OWEN ORŁOWSKI, JILL JARRETT, BERENICE BERWICK] [BERENICE BERWICK, KATE KEEN, GERRY GETTY] [BERENICE BERWICK, FRED FRANKS].

003699-G **DIFFICULTY**
VERY EASY

The **story** behind the scandal is:
Marital infidelity (10).

The **celebrity** embroiled in this affair is: Owen Orłowski.
The **newspaper** willing to publish your scoop is: Global Sentinel.
COERCION is provided by Fred Franks, CONCEALMENT is provided by Kate Keen, RELATIONSHIP is provided by Jill Jarret.

The **network of contacts** has these connections: [OWEN ORŁOWSKI, JILL JARRETT] [JILL JARRETT, BERENICE BERWICK, FRED FRANKS] [BERENICE BERWICK, KATE KEEN].

019339-K **DIFFICULTY**
EASY

The **story** behind the scandal is:
Shameful plagiarism (7).

The **celebrity** embroiled in this affair is: Ike Intelman.
The **newspaper** willing to publish your scoop is: Global Sentinel.
RELATIONSHIP is provided by Jill Jarret, PARTNERSHIP is provided by Berenice Berwick, COVER is provided by Fred Franks.

The **network of contacts** has these connections: [IKE INTELMAAN, JILL JARRETT] [JILL JARRETT, BERENICE BERWICK] [BERENICE BERWICK, FRED FRANKS].

003833-R **DIFFICULTY**
EASY

The **story** behind the scandal is:
Biased information (9).

The **celebrity** embroiled in this affair is: Amy Albright.
The **newspaper** willing to publish your scoop is: Global Sentinel.
BRAIN is provided by Jill Jarret, POWER is provided by Berenice Berwick,

COVER is provided by Gerry Getty.
The **network of contacts** has these connections:[AMY ALBRIGHT, GERRY GETTY] [AMY ALBRIGHT, LESLIE LAWSON, VIVIAN VANCE, KATE KEEN, BERENICE BERWICK] [AMY ALBRIGHT, GERRY GETTY, OWEN ORŁOWSKI, JILL JARRETT].

**002314-O DIFFICULTY
VERY EASY**

The **story** behind the scandal is: Illicit smuggling (15).
 The **celebrity** embroiled in this affair is: Ike Intelmann.
 The **newspaper** willing to publish your scoop is: Global Sentinel.
 AUTHORITY is provided by Fred Franks,
 PARTNERSHIP is provided by Berenice Berwick,
 COVER is provided by Fred Franks.
 The **network of contacts** has these connections: [IKE INTELMAANN, TIM TAX, FRED FRANKS] [FRED FRANKS] [FRED FRANKS, BERENICE BERWICK].

**014195-I DIFFICULTY
EASY**

The **story** behind the scandal is: Waived fine (2).
 The **celebrity** embroiled in this affair is: Umma Unwin.
 The **newspaper** willing to publish your scoop is: Global Sentinel.
 AUTHORITY is provided by Leslie Lawson,
 COERCION is provided by Matt Murden
 PARTNERSHIP is provided by Berenice Berwick.
 The **network of contacts** has these connections: [UMMA UNWIN, MATT MURDEN] [MATT MURDEN, ED ENFIELD, LESLIE LAWSON] [MATT MURDEN, NORBERT NEWLEY, VIVIAN VANCE, KATE KEEN, BERENICE BERWICK].

**021117-Q DIFFICULTY
EASY**

The **story** behind the scandal is: Influence peddling (13).
 The **celebrity** embroiled in this affair is: Ed Enfield.
 The **newspaper** willing to publish your scoop is: Liberty Gazette.
 AUTHORITY is provided by Leslie Lawson,
 POWER is provided by Norbert Newley,
 RELATIONSHIP is provided by Matt Murden.
 The **network of contacts** has these connections: [ED ENFIELD, MATT MURDEN, NORBERT NEWLEY] [ED ENFIELD, LESLIE LAWSON] [MATT MURDEN].

**005265-P DIFFICULTY
MEDIUM**

The **story** behind the scandal is: Reckless manslaughter (3).
 The **celebrity** embroiled in this affair is: Owen Orlovski.
 The **newspaper** willing to publish your scoop is: The Chronicle.
 AUTHORITY is provided by Leslie Lawson, CONCEALMENT is provided by Kate Keen, POWER is provided by Berenice Berwick.
 The **network of contacts** has these connections: [OWEN ORLOWSKI, GERRY GETTY, KATE KEEN] [KATE KEEN, BERENICE BERWICK] [OWEN ORLOWSKI, GERRY GETTY, AMY ALBRIGHT, LESLIE LAWSON].

**003938-N DIFFICULTY
MEDIUM**

The **story** behind the scandal is: Investment scam (1).
 The **celebrity** embroiled in this affair is: Amy Albright.
 The **newspaper** willing to publish your scoop is: Liberty Gazette.
 AUTHORITY is provided by Kate Keen, BRAIN is provided by Jill Jarret, RELATIONSHIP is provided by Kate Keen.
 The **network of contacts** has these connections: [AMY ALBRIGHT, GERRY GETTY, KATE KEEN] [GERRY GETTY, OWEN ORLOWSKI, JILL JARRETT] [KATE KEEN].

**022238-O DIFFICULTY
HARD**

The **story** behind the scandal is: Corporate espionage (5).
 The **celebrity** embroiled in this affair is: Ed Enfield.
 The **newspaper** willing to publish your scoop is: Liberty Gazette.
 BRAIN is provided by Berenice Berwick, CONCEALMENT is provided by Vivian Vance, PARTNERSHIP is provided by Leslie Lawson.
 The **network of contacts** has these connections: [ED ENFIELD, MATT MURDEN, NORBERT NEWLEY, FRED FRANKS, BERENICE BERWICK] [ED ENFIELD, LESLIE LAWSON] [MATT MURDEN, NORBERT NEWLEY, VIVIAN VANCE].

**006327-C DIFFICULTY
MEDIUM**

The **story** behind the scandal is: Corporate espionage (5).
 The **celebrity** embroiled in this affair is: Amy Albright.
 The **newspaper** willing to publish your scoop is: Patriot Daily.
 BRAIN is provided by Vivian Vance, CONCEALMENT is provided by Kate Keen, PARTNERSHIP is provided by Berenice Berwick.
 The **network of contacts** has these connections: [AMY ALBRIGHT, GERRY GETTY, KATE KEEN] [KATE KEEN, BERENICE BERWICK] [KATE KEEN, VIVIAN VANCE].

**010550-J DIFFICULTY
MEDIUM**

The **story** behind the scandal is: False altruism (4).
 The **celebrity** embroiled in this affair is: Ike Intelmann.
 The **newspaper** willing to publish your scoop is: Patriot Daily.
 CONCEALMENT is provided by Tim Tax, POWER is provided by Tim Tax, PARTNERSHIP is provided by Berenice Berwick.
 The **network of contacts** has these connections: [IKE INTELMAANN, TIM TAX] [TIM TAX] [IKE INTELMAANN, JILL JARRETT, BERENICE BERWICK].

**017729-Y DIFFICULTY
HARD**

The **story** behind the scandal is: Marital infidelity (10).
 The **celebrity** embroiled in this affair is: Owen Orlovski.
 The **newspaper** willing to publish your scoop is: Liberty Gazette.
 COERCION is provided by Fred Franks, CONCEALMENT is provided by Tim Tax, RELATIONSHIP is provided by Jill Jarret.
 The **network of contacts** has these connections: [OWEN ORLOWSKI, JILL JARRETT] [JILL JARRETT, IKE INTELMAANN, TIM TAX] [OWEN ORLOWSKI, JILL JARRETT, BERENICE BERWICK, FRED FRANKS].

**017524-H DIFFICULTY
MEDIUM**

The **story** behind the scandal is: Rigged matches (8).
 The **celebrity** embroiled in this affair is: Owen Orlovski.
 The **newspaper** willing to publish your scoop is: The Chronicle.
 BRAIN is provided by Jill Jarret, COERCION is provided by Vivian Vance, PARTNERSHIP is provided by Gerry Getty.
 The **network of contacts** has these connections: [OWEN ORLOWSKI, JILL JARRETT] [JILL JARRETT, OWEN ORLOWSKI, GERRY GETTY, KATE KEEN, VIVIAN VANCE] [GERRY GETTY].

**001959-L DIFFICULTY
MEDIUM**

The **story** behind the scandal is: Illicit smuggling (15).
 The **celebrity** embroiled in this affair is: Umma Unwin.
 The **newspaper** willing to publish your scoop is: Global Sentinel.
 AUTHORITY is provided by Leslie Lawson, PARTNERSHIP is provided by Leslie Lawson, COVER is provided by Norbert Newley.
 The **network of contacts** has these connections: [UMMA UNWIN, MATT MURDEN, NORBERT NEWLEY] [MATT MURDEN, ED ENFIELD, LESLIE LAWSON] [LESLIE LAWSON].

**007411-Z DIFFICULTY
HARD**

The **story** behind the scandal is: Intense doping (12).
 The **celebrity** embroiled in this affair is: Ike Intelmann.
 The **newspaper** willing to publish your scoop is: Global Sentinel.
 BRAIN is provided by Berenice Berwick, COERCION is provided by Vivian Vance, CONCEALMENT is provided by Kate Keen.
 The **network of contacts** has these connections: [IKE INTELMAANN, JILL JARRETT, BERENICE BERWICK] [JILL JARRETT, BERENICE BERWICK, KATE KEEN] [BERENICE BERWICK, KATE KEEN, VIVIAN VANCE].

000553-D DIFFICULTY HARD

The **story** behind the scandal is:
Disowned child (11).

The **celebrity** embroiled in this affair is: Umma Unwin.

The **newspaper** willing to publish your scoop is: The Chronicle. CONCEALMENT is provided by Vivian Vance, RELATIONSHIP is provided by Kate Keen, COVER is provided by Fred Franks.

The **network of contacts** has these connections: [UMMA UNWIN, MATT MURDEN, NORBERT NEWLEY, VIVIAN VANCE, KATE KEEN] [KATE KEEN, BERENICE BERWICK, FRED FRANKS] [VIVIAN VANCE].

031394-X DIFFICULTY HARD

The **story** behind the scandal is:
Rigged matches (8).

The **celebrity** embroiled in this affair is: Owen Orlovski.

The **newspaper** willing to publish your scoop is: Liberty Gazette. BRAIN is provided by Vivian Vance, COERCION is provided by Fred Franks, PARTNERSHIP is provided by Leslie Lawson.

The **network of contacts** has these connections: [OWEN ORLOWSKI, JILL JARRETT, BERENICE BERWICK, FRED FRANKS] [BERENICE BERWICK, KATE KEEN, GERRY GETTY, AMY ALBRIGHT, LESLIE LAWSON] [AMY ALBRIGHT, LESLIE LAWSON, VIVIAN VANCE].

014026-B DIFFICULTY VERY HARD

The **story** behind the scandal is:
Corporate espionage (5).

The **celebrity** embroiled in this affair is: Ed Enfield.

The **newspaper** willing to publish your scoop is: Global Sentinel. BRAIN is provided by Vivian Vance, CONCEALMENT is provided by Vivian Vance, PARTNERSHIP is provided by Leslie Lawson.

The **network of contacts** has these connections: [ED ENFIELD, LESLIE LAWSON] [ED ENFIELD, LESLIE LAWSON, VIVIAN VANCE].

032260-F DIFFICULTY HARD

The **story** behind the scandal is:
Electoral fraud (6).

The **celebrity** embroiled in this affair is: Ed Enfield.

The **newspaper** willing to publish your scoop is: Patriot Daily. AUTHORITY is provided by Kate Keen, BRAIN is provided by Berenice Berwick, COVER is provided by Gerry Getty.

The **network of contacts** has these connections: [ED ENFIELD, LESLIE LAWSON, AMY ALBRIGHT, GERRY GETTY] [GERRY GETTY, KATE KEEN] [LESLIE LAWSON, VIVIAN VANCE, KATE KEEN, BERENICE BERWICK].

028407-M DIFFICULTY VERY HARD

The **story** behind the scandal is:
Falsified data (16).

The **celebrity** embroiled in this affair is: Umma Unwin.

The **newspaper** willing to publish your scoop is: The Chronicle. COERCION is provided by Vivian Vance, POWER is provided by Norbert Newley, RELATIONSHIP is provided by Mat Murden.

The **network of contacts** has these connections: [UMMA UNWIN, MATT MURDEN, NORBERT NEWLEY, VIVIAN VANCE] [MATT MURDEN] [NORBERT NEWLEY].

019514-O DIFFICULTY VERY HARD

The **story** behind the scandal is:
False altruism (4).

The **celebrity** embroiled in this affair is: Ike Intelmann.

The **newspaper** willing to publish your scoop is: Patriot Daily. CONCEALMENT is provided by Kate Keen, POWER is provided by Norbert Newley, PARTNERSHIP is provided by Leslie Lawson.

The **network of contacts** has these connections: [IKE INTELMAANN, TIM TAX, UMMA UNWIN, MATT MURDEN, NORBERT NEWLEY] [IKE INTELMAANN, TIM TAX, UMMA UNWIN, MATT MURDEN, ED ENFIELD, LESLIE LAWSON] [UMMA UNWIN, MATT MURDEN, NORBERT NEWLEY, VIVIAN VANCE, KATE KEEN].

028371-E DIFFICULTY HARD

The **story** behind the scandal is:
Reckless manslaughter (3).

The **celebrity** embroiled in this affair is: Ike Intelmann.

The **newspaper** willing to publish your scoop is: The Chronicle. AUTHORITY is provided by Leslie Lawson, CONCEALMENT is provided by Tim Tax, POWER is provided by Berenice Berwick.

The **network of contacts** has these connections: [IKE INTELMAANN, TIM TAX, FRED FRANKS, BERENICE BERWICK] [TIM TAX] [TIM TAX, UMMA UNWIN, ED ENFIELD, LESLIE LAWSON].

021861-Z DIFFICULTY VERY HARD

The **story** behind the scandal is:
Influence peddling (13).

The **celebrity** embroiled in this affair is: Amy Albright.

The **newspaper** willing to publish your scoop is: Patriot Daily. AUTHORITY is provided by Fred Franks, POWER is provided by Tim Tax, RELATIONSHIP is provided by Kate Keen. The **network of contacts** has these connections:

[AMY ALBRIGHT, LESLIE LAWSON, ED ENFIELD, MATT MURDEN, UMMA UNWIN, TIM TAX] [ED ENFIELD, MATT MURDEN, UMMA UNWIN, TIM TAX, FRED FRANKS] [TIM TAX, FRED FRANKS, BERENICE BERWICK, KATE KEEN].

020459-V DIFFICULTY EXTREME

The **story** behind the scandal is:
Intense doping (12).

The **celebrity** embroiled in this affair is: Ike Intelmann.

The **newspaper** willing to publish your scoop is: The Chronicle. BRAIN is provided by Berenice Berwick, COERCION is provided by Fred Franks, CONCEALMENT is provided by Tim Tax.

The **network of contacts** has these connections: [IKE INTELMAANN, TIM TAX] [TIM TAX, FRED FRANKS] [TIM TAX, IKE INTELMAANN, JILL JARRETT, BERENICE BERWICK].

009717-F DIFFICULTY EXTREME

The **story** behind the scandal is:
Influence peddling (13).

The **celebrity** embroiled in this affair is: Amy Albright.

The **newspaper** willing to publish your scoop is: Patriot Daily. AUTHORITY is provided by Leslie Lawson, POWER is provided by Berenice Berwick, RELATIONSHIP is provided by Jill Jarret.

The **network of contacts** has these connections: [AMY ALBRIGHT, GERRY GETTY, OWEN ORLOWSKI, JILL JARRETT] [OWEN ORLOWSKI, GERRY GETTY, AMY ALBRIGHT, LESLIE LAWSON] [GERRY GETTY, KATE KEEN, BERENICE BERWICK].

013546-Z DIFFICULTY EXTREME

The **story** behind the scandal is:
Disowned child (11).

The **celebrity** embroiled in this affair is: Ed Enfield.

The **newspaper** willing to publish your scoop is: Liberty Gazette. CONCEALMENT is provided by Vivian Vance, RELATIONSHIP is provided by Jill Jarret, COVER is provided by Gerry Getty.

The **network of contacts** has these connections: [ED ENFIELD, LESLIE LAWSON, AMY ALBRIGHT, GERRY GETTY] [ED ENFIELD, LESLIE LAWSON, VIVIAN VANCE] [GERRY GETTY, KATE KEEN, BERENICE BERWICK, JILL JARRETT].

026064-S DIFFICULTY EXTREME

The **story** behind the scandal is:
Waived fine (2).

The **celebrity** embroiled in this affair is: Umma Unwin.

The **newspaper** willing to publish your scoop is: Global Sentinel. AUTHORITY is provided by Kate Keen, COERCION is provided by Fred Franks, PARTNERSHIP is provided by Leslie Lawson.

The **network of contacts** has these connections: [UMMA UNWIN, MATT MURDEN, ED ENFIELD, LESLIE LAWSON] [UMMA UNWIN, TIM TAX, FRED FRANKS, BERENICE BERWICK, KATE KEEN] [FRED FRANKS].



CREDITS

1.0 Version (December 2021)

An original game by MEGACORPIN GAMES

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Acknowledgements

We would like to thank our 1010 backers who funded the game in 2021 because without them it would not have been possible to unravel the ScandalOh!

MEGACORPIN
GAMES



TURN ORDER

◆ Player's turn ◆

The active player must request information regarding 3 references

The rest of players offer cards that must contain at least one of the requested references.

The active player decides who to exchange cards with. If, and only if, NONE of the players offer cards to exchange, the active player may DRAW 3 CARDS from the game deck.

◆ Solution phase ◆

Each player decides if they want to unravel the scandal (yellow side) or to continue the investigation (red side).

All solving tokens are revealed at the same time.

The players that decided to solve the scandal write their hypothesis and check the solution. If they guessed ALL of the scandal details correctly, the game ends and they are proclaimed winners.

If none of the players want to unravel the scandal, a *discard phase* takes place.

◆ Discard phase ◆

All players must discard cards from their hands until their hands are each down to 3 cards.

After discarding, players draw 4 cards from the game deck.

The starting player then passes the first player marker to the player on their right.

SCANDALOH!



There are a total of 8 different *resources* in ScandalOh!



There are 4 different *story types* in ScandalOh!



◆ Stories ◆

<p>Investment scam The celebrity is the leader of a gang of fraudsters that attracted investors and then diverted funds from a business account to their own.</p>	<p>Corporate espionage The celebrity spied on their professional rivals to benefit from those rivals' breakthroughs.</p>	<p>Biased information Amy Albright wrote biased articles to influence public opinion in favor of groups of powerful people.</p>	<p>Influence peddling The celebrity used their connections to get preferential treatment from the administration in several different areas.</p>
<p>Waived fine The celebrity caused a traffic accident and made their friend take the rap.</p>	<p>Electoral fraud Ed Enfield made sure some of his rival's ballots disappeared.</p>	<p>Marital infidelity The celebrity was unfaithful to their partner.</p>	<p>Tax evasion The celebrity repeatedly failed to pay their share of taxes.</p>
<p>Reckless manslaughter The celebrity committed a murder and made it look like an accident.</p>	<p>Shameful plagiarism The celebrity shamelessly copied another author's intellectual property.</p>	<p>Disowned child The celebrity had a secret child that they hid from the public spotlight.</p>	<p>Illicit smuggling The celebrity was involved in the smuggling of gemstones inside novelty prank items.</p>
<p>False altruism Ike Intelmann organized a charity festival and kept the participants' contributions.</p>	<p>Rigged matches Owen Orlovski used to bribe referees to call games in his favor.</p>	<p>Intense doping The celebrity was involved in a network that trafficked with illegal performance-enhancing substances.</p>	<p>Falsified data Umma Unwin faked the results of her research to gain recognition from the scientific community.</p>

These are the 5 city *locations* you can investigate:



◆ Celebrities ◆



◆ Newspapers ◆

GLOBAL SENTINEL
PATRIOT DAILY

LIBERTY GAZETTE
The Chronicle