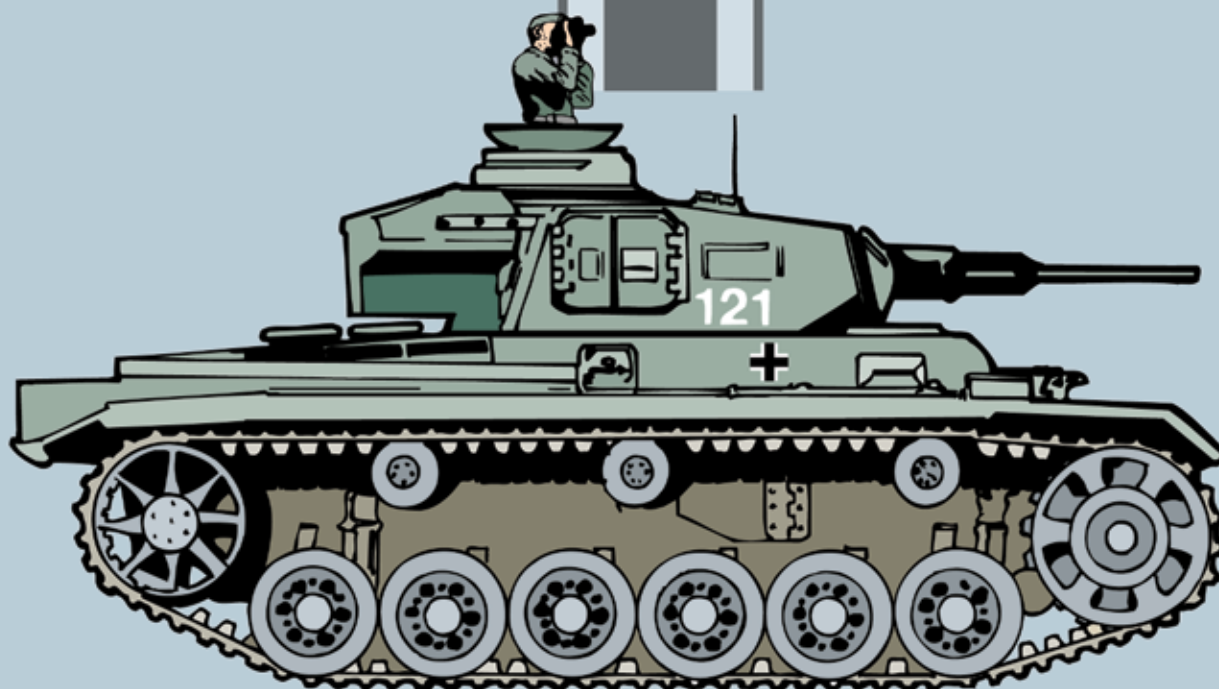


PANZER

Revised: March, 2016



By Rodger B. MacGowan ©2012

Panzer Expansion #1: *The Shape of Battle—The Eastern Front*



GMT Games, LLC

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Introduction

Undoubtedly the most recognized confrontation of the war on the Eastern Front, Kursk typically triggers visions of massed armor flowing across the open fields of the Russian steppes. Never in the history of the conflict had the German and Soviet high commands committed the magnitude of tanks, assault guns and multitude of self-propelled weapons. Both side were staking the very outcome of war on this single battle.

Four Panzer TO&Es are presented for those German divisions as they existed at the launch of Operation Zitadelle (Kursk), 1 July 1943. Fairly detailed information exists as to the make-up of their panzer regiments and some of the reconnaissance units. However, it becomes a bit sketchy from that point on. A great deal of research went into the development of these TO&Es, but some educated guesses had to be made when it came to the make-up of some of the sub-formations. It is safe to say that the overall presentation of the data is substantially correct.

These four divisions' summaries (pages 4, 8, 14 and 20) depict their various member formations and support formations. Note that only combat formations and the units they fielded are depicted. Support and administrative units and organizations are not included. Do not be thrown by Das Reich Division's T-34/76s; they are not a mirage. It was not uncommon for both sides to field captured equipment. In this case, the Soviet tanks were a major component of the division's panzer regiment.

One Panzer TO&E is presented for the Soviet Independent Heavy Tank Brigade (page 26). Not all Soviet tanks served just in the tank and mechanized corps. In fact, a substantial number were fielded by the various independent guard and regular army brigades, regiments and battalions that saw action on the Eastern Front.

Over-Strength Formations have added one or more subordinate formations or combat units. These formations are depicted by a

(+) following their name. Under-Strength Formations are missing one or more of their subordinate formations or combat units. These formations are depicted by a (-) following their name.

When designing Kursk scenarios, utilize the major formations to select the appropriate forces from the formations and support formations. Always keep in mind that formations were rarely at full-strength; losses, breakdowns and other forms of attrition typically kept formations understrength. This is especially true as the battle progressed. Many German panzer units were reduced to just a shell of their original strength and a number of Soviet tank and mechanized corps were completely destroyed by the time the battle wound down on 13 July 1943.

The unit summaries also list the typical formation grade for its formations and support formations. Keep in mind that this is an overall categorization. Some formations or support formations certainly could have possessed a higher grade while others possessed a lower grade.

Scenario 16: Southern Exposure is very representative of the massive tanks battles that took place at Kursk, especially in the area of Prokhorovka.

The Kursk Orders-of-Battle (OBs) for both the German (Army Groups) and Soviet (Fronts) are presented as they existed at the start of hostilities. The major formations (army, corps, and division) plus a few significant attached assets are outlined. While not listed, both forces also included a large number of brigade, regiment and battalion sized formations. Note that not all of the units listed actually saw action during the period of hostilities and some units were transferred from various formations to other commands. One of note was the Soviet 2nd Guards Tank Corps transfer from Voronezh Front reserves to the Steppe Front as part of the 5th Guards Tank Army in its action at Prokhorovka.

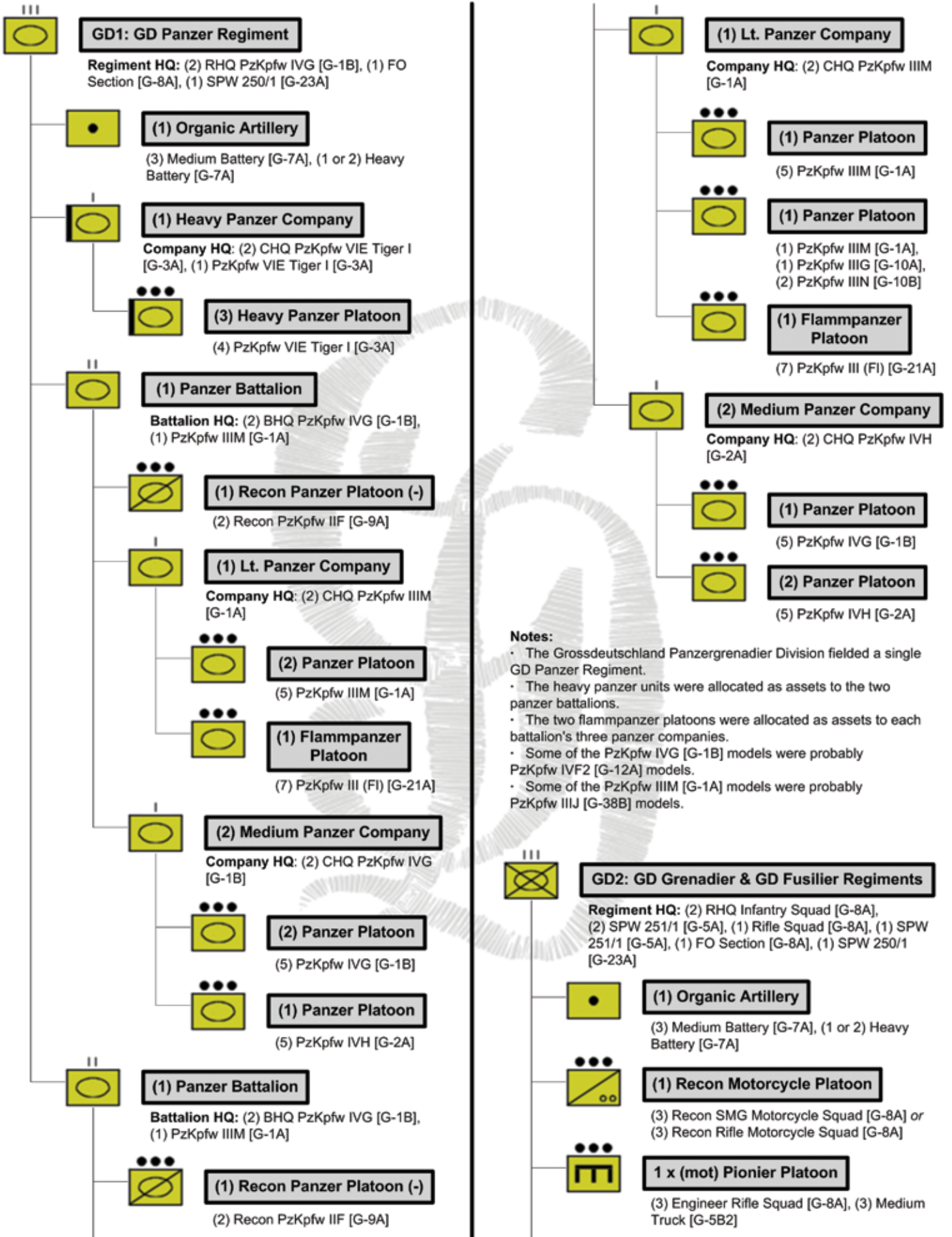
Grossdeutschland Panzergrenadier Division, 1 July 1943

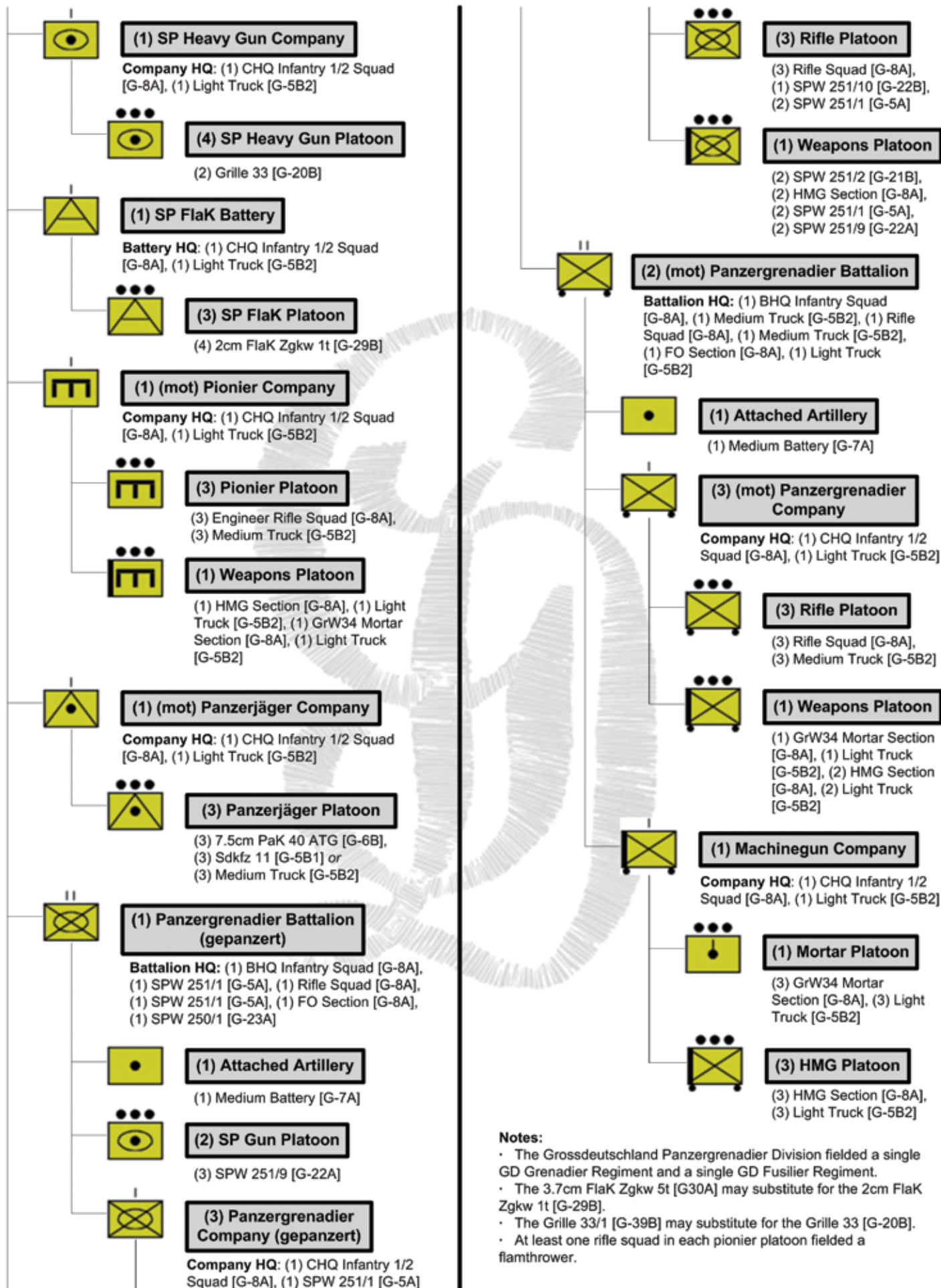


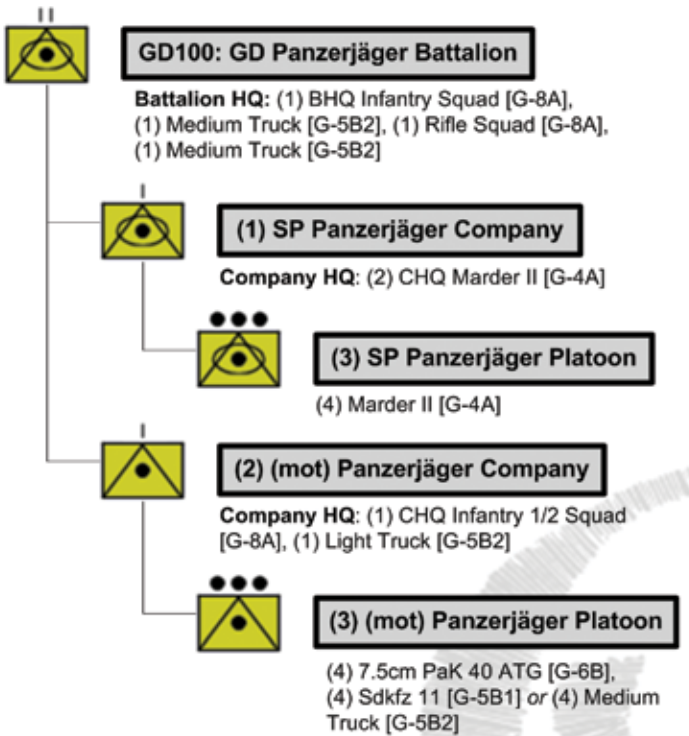
Notes:

- One of the most notable German divisions of World War II was the Grossdeutschland Panzergrenadier Division. In actuality, its organizational structure more closely mirrored that of the panzer divisions, fielding an entire panzer regiment while retaining three battalions (one armored) in each of its two panzergrenadier regiments. Throughout the war, it was the most powerful and premier unit in the German Army.
- At the start of Operation Zitadelle (Kursk), 1 July 1943, the Grossdeutschland Panzergrenadier Division (Lieutenant General Hoernlein) was fielded in the XLVIII Panzer Corps (General Von Knobelsdorff), 4th Panzer Army (Colonel-General Hoth), Army Group South (Field Marshal Von Manstein).

- Artillery assets were fielded in a single artillery regiment composed of one self-propelled and three (mot) battalions. The artillery assets are represented as organic batteries in the GD Panzer Regiment (GD1) and the GD Grenadier (GD2) and GD Fusilier (GD2) Panzergrenadier Regiments. Super heavy batteries (GF131) were fielded as both corps and army level assets.
- Formation grade would be Veteran. Units from the GD Panzer Reconnaissance Battalion (GD102) would be Elite. Some elements of the GD Panzer Regiment (GD1) and the GD Sturmgeschütz Battalion (GD101) may be Elite.

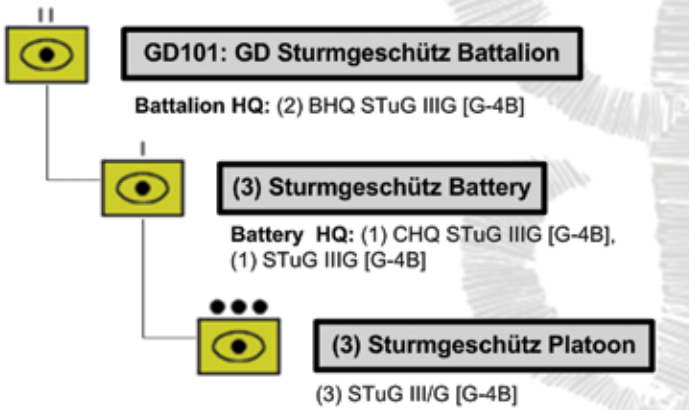






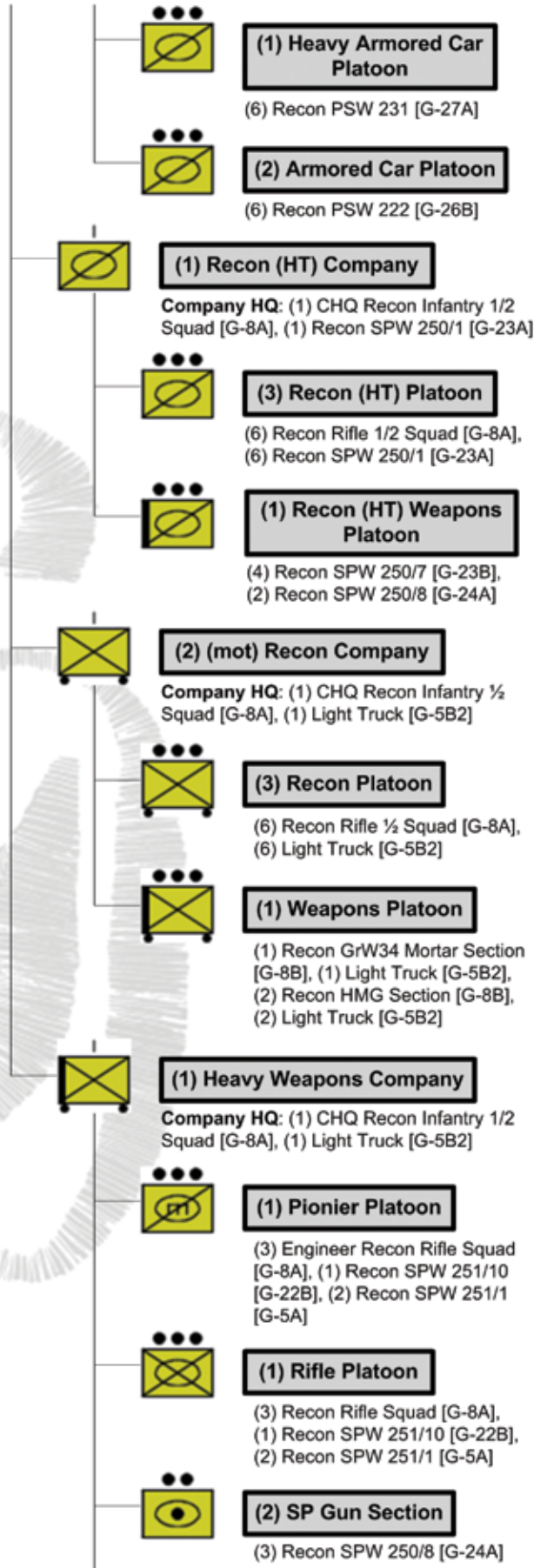
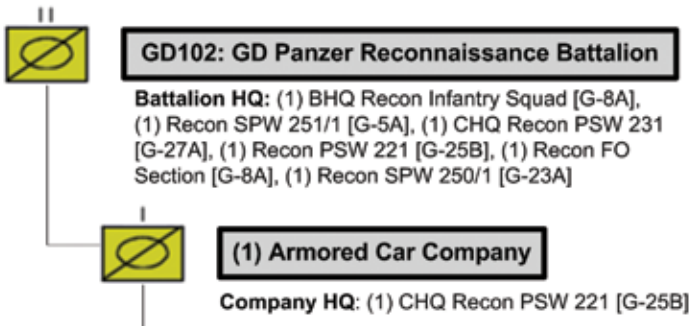
Notes:

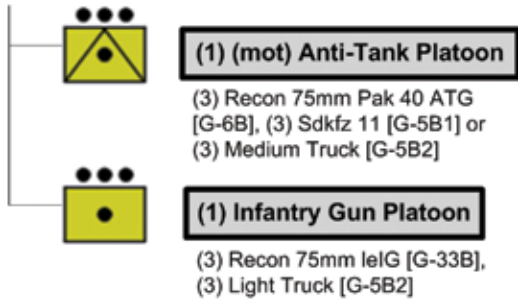
- The Grossdeutschland Panzergrenadier Division fielded a single GD Panzerjäger Battalion.
- The Nashorn [G-18A], Marder III [G-13B], STuG III G [G-4B] or STuG III F [G-15A] may substitute for the Marder II [G4A].



Notes:

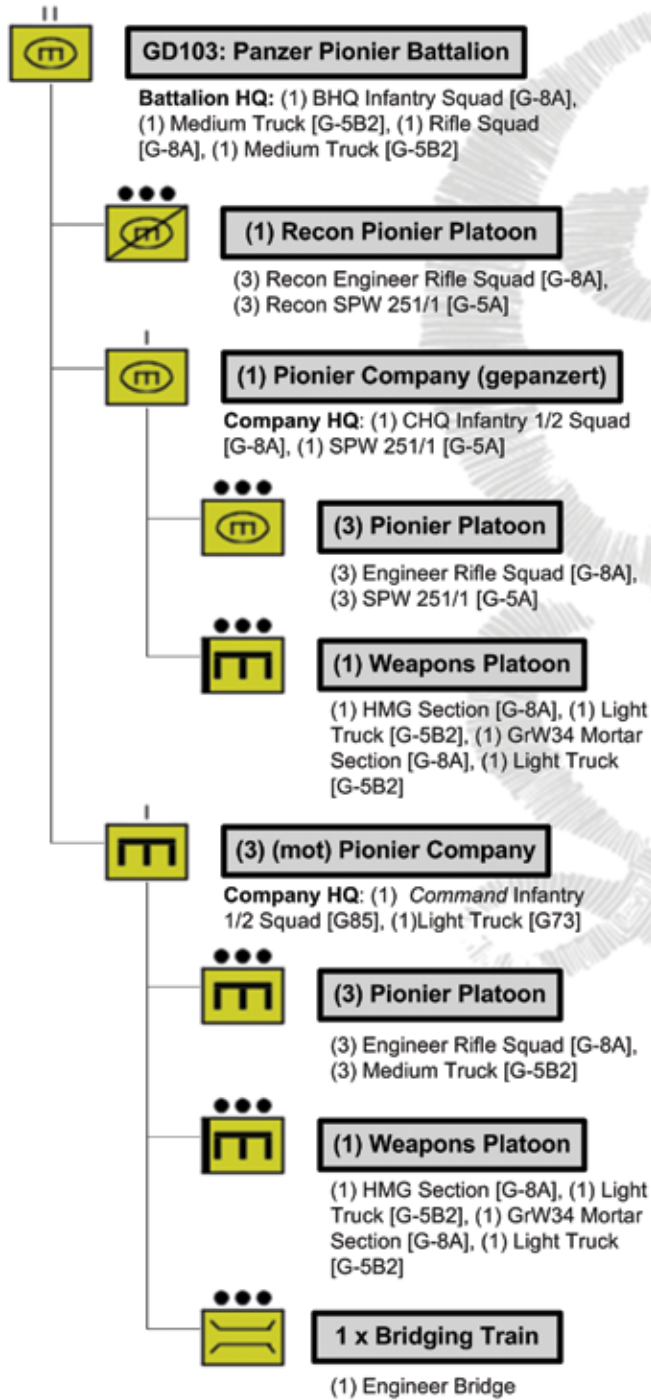
- The Grossdeutschland Panzergrenadier Division fielded a single GD Sturmgeschütz Battalion.
- Some of the STuG III/G [G-4B] models were probably STuG III/F [G-15A] models.





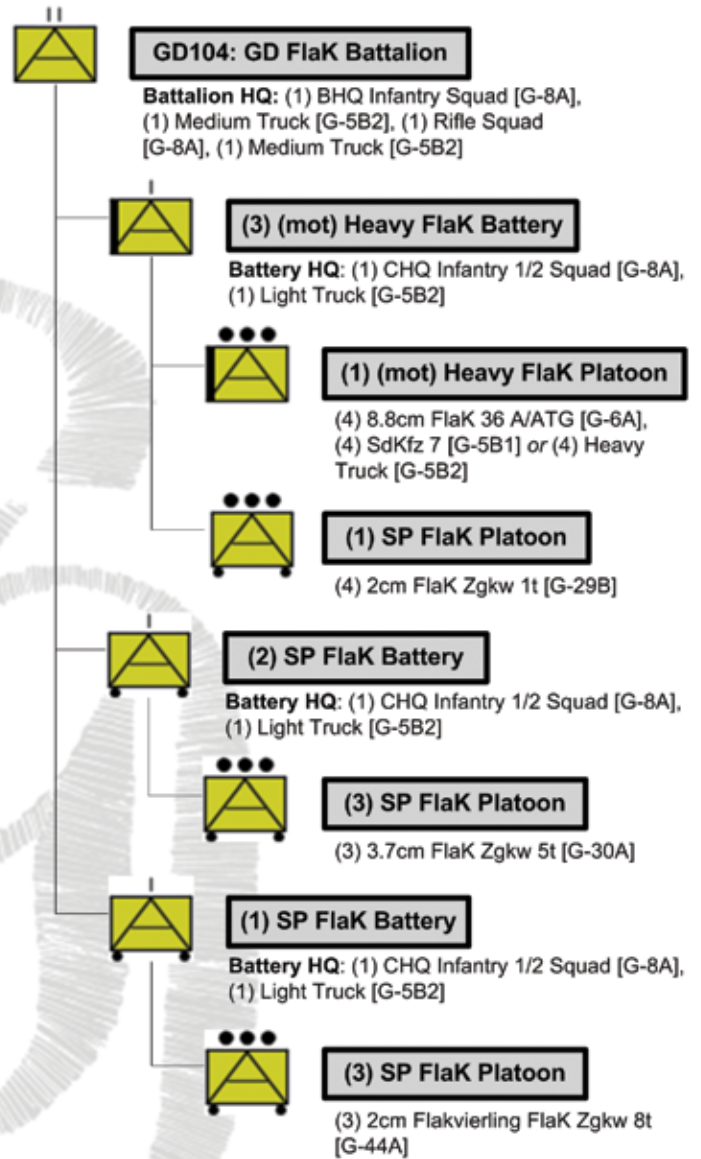
Notes:

- The Grossdeutschland Panzergrenadier Division fielded a single GD Panzer Reconnaissance Battalion..
- At least one rifle squad in the pionier platoon fielded a flamthrower.



Notes:

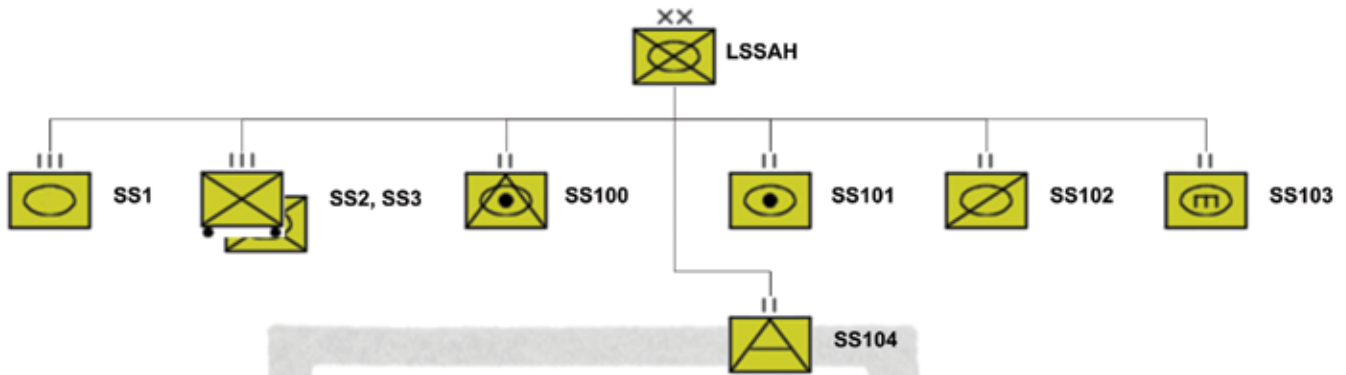
- The Grossdeutschland Panzergrenadier Division fielded a single GD Panzer Pionier Battalion..
- At least one rifle squad in each pionier platoon fielded a flamthrower.



Notes:

- The Grossdeutschland Panzergrenadier Division fielded a single GD Panzer FlaK Battalion..

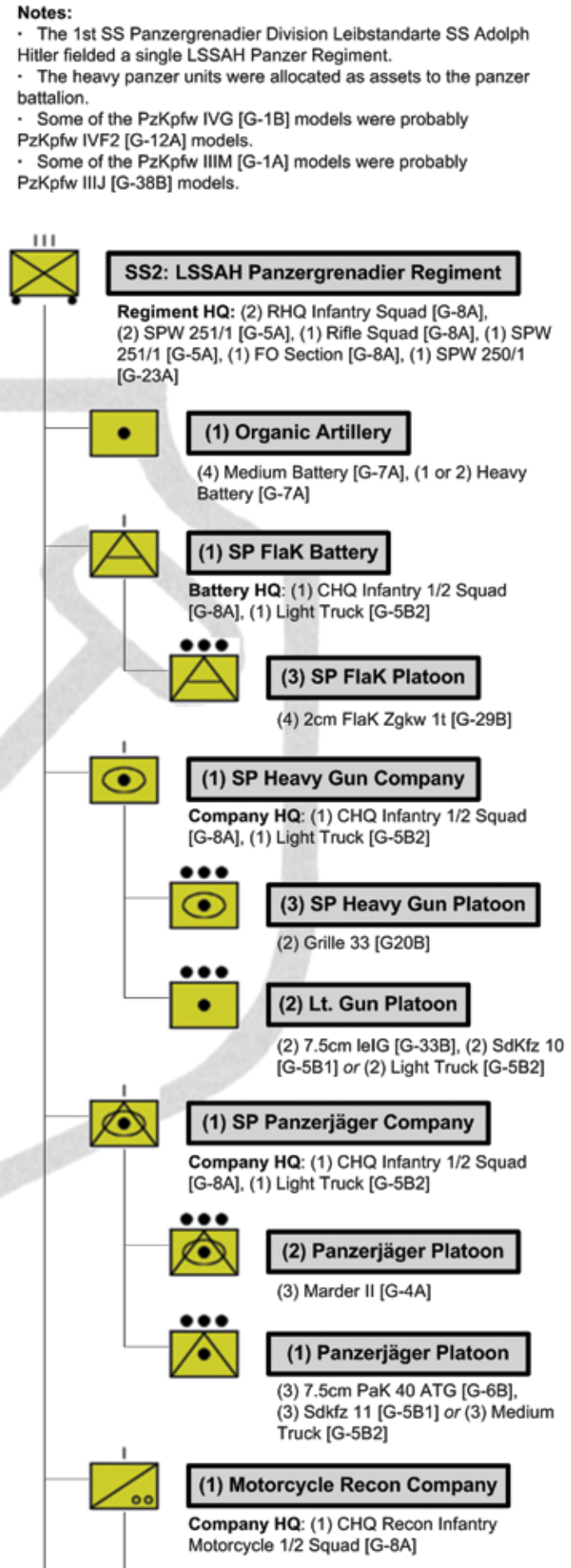
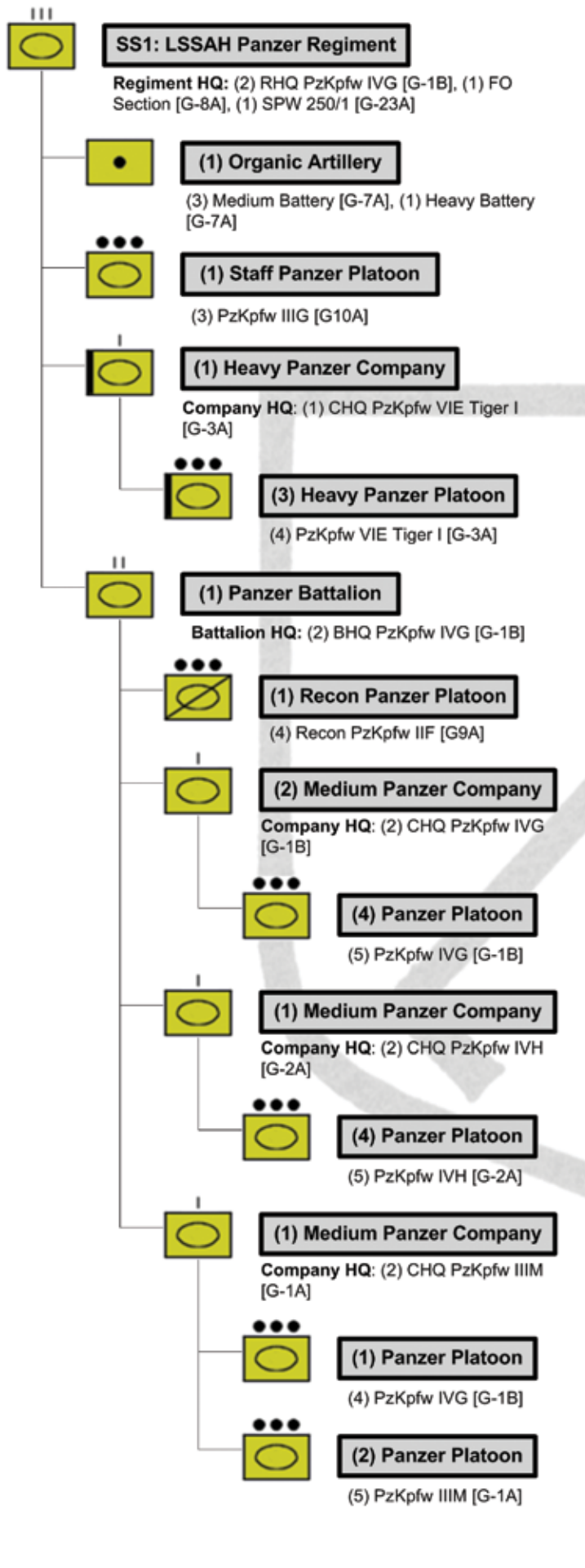
1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler, 1 July 1943

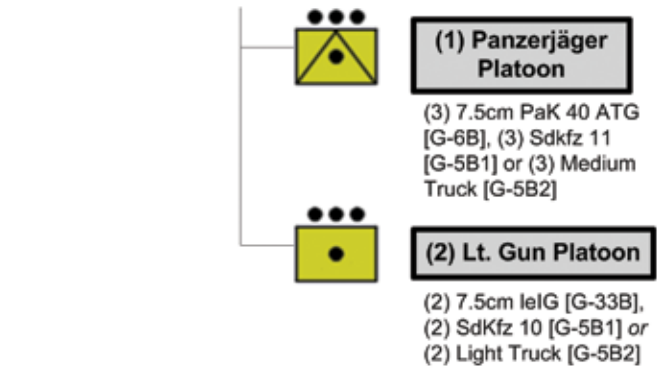
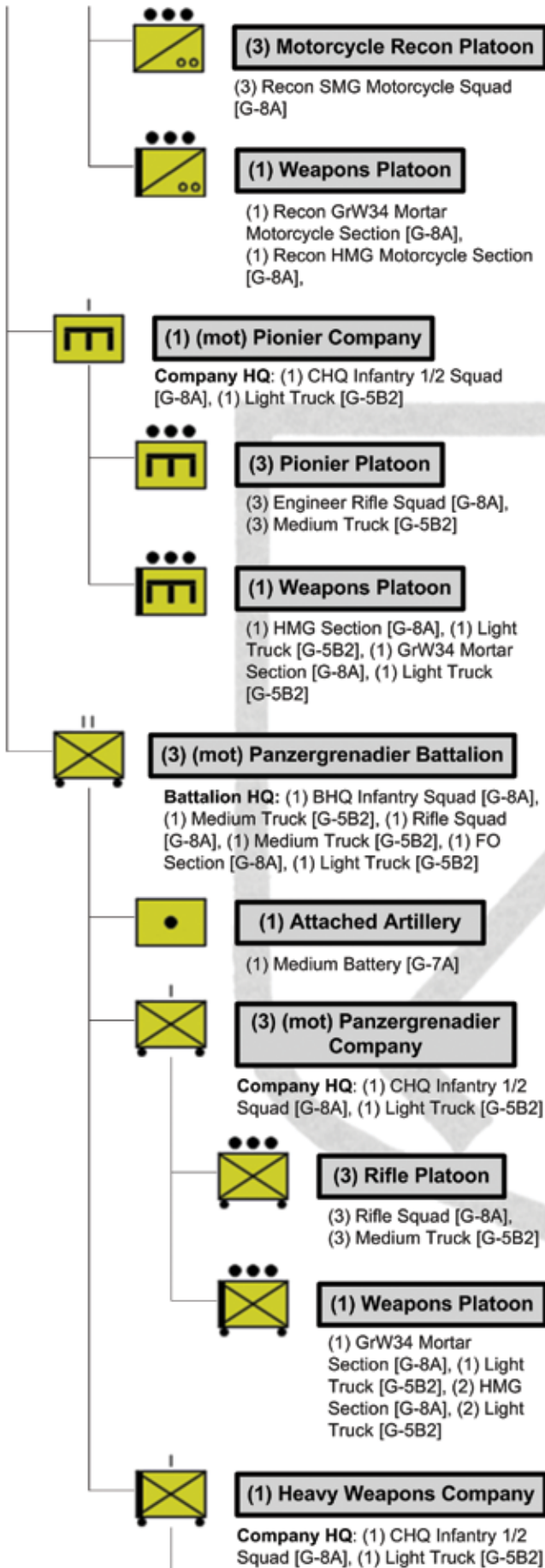


Notes:

- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler is considered by many as the premier unit among the stable of SS divisions. While classified as a panzergrenadier division at the time of Operation Zitadelle, its organizational structure more closely mirrored that of the panzer divisions. It fielded an entire panzer regiment while one of its six panzergrenadier battalions was armored.
- At the start of Operation Zitadelle (Kursk), 1 July 1943, the 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler (SS-Brigadeführer Wisch) was fielded as part of the II SS Panzer Corps (SS-Obergruppenführer Hausser), 4th Panzer Army (Colonel-General Hoth), Army Group South (Field Marshal Von Manstein).

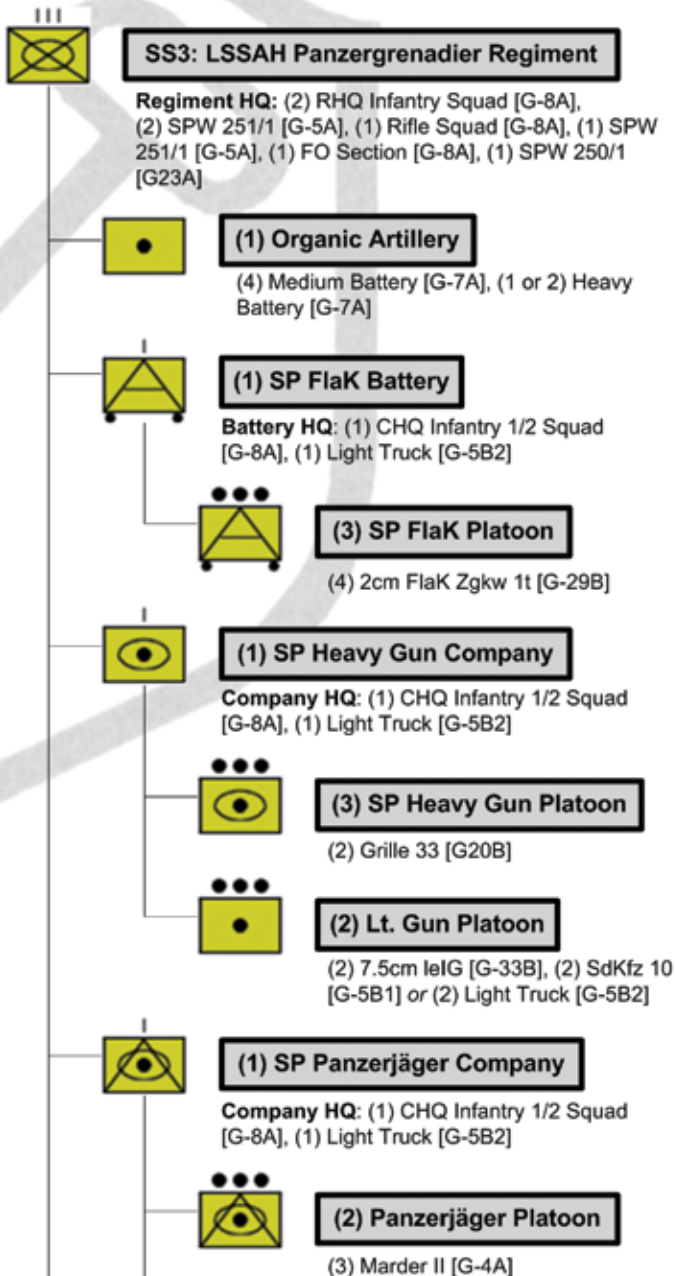
- Its SS Panzer Regiment (SS1) had been reduced to a single panzer battalion due to the other battalion's refitting with PzKpfw V Panther tanks; that battalion was not present at Kursk.
- Artillery assets were fielded in a single artillery regiment composed of one self-propelled and three (mot) battalions. The artillery assets are represented as organic batteries in the SS Panzer Regiment (SS1) and the two Panzergrenadier Regiments (SS2 & SS3). Super heavy batteries (GF131) were fielded as both corps and army level assets.
- Formation grade would be Veteran. Units from the SS Panzer Reconnaissance Battalion (SS102) would be Elite. Some elements of the SS Panzer Regiment (SS1) may be Elite.

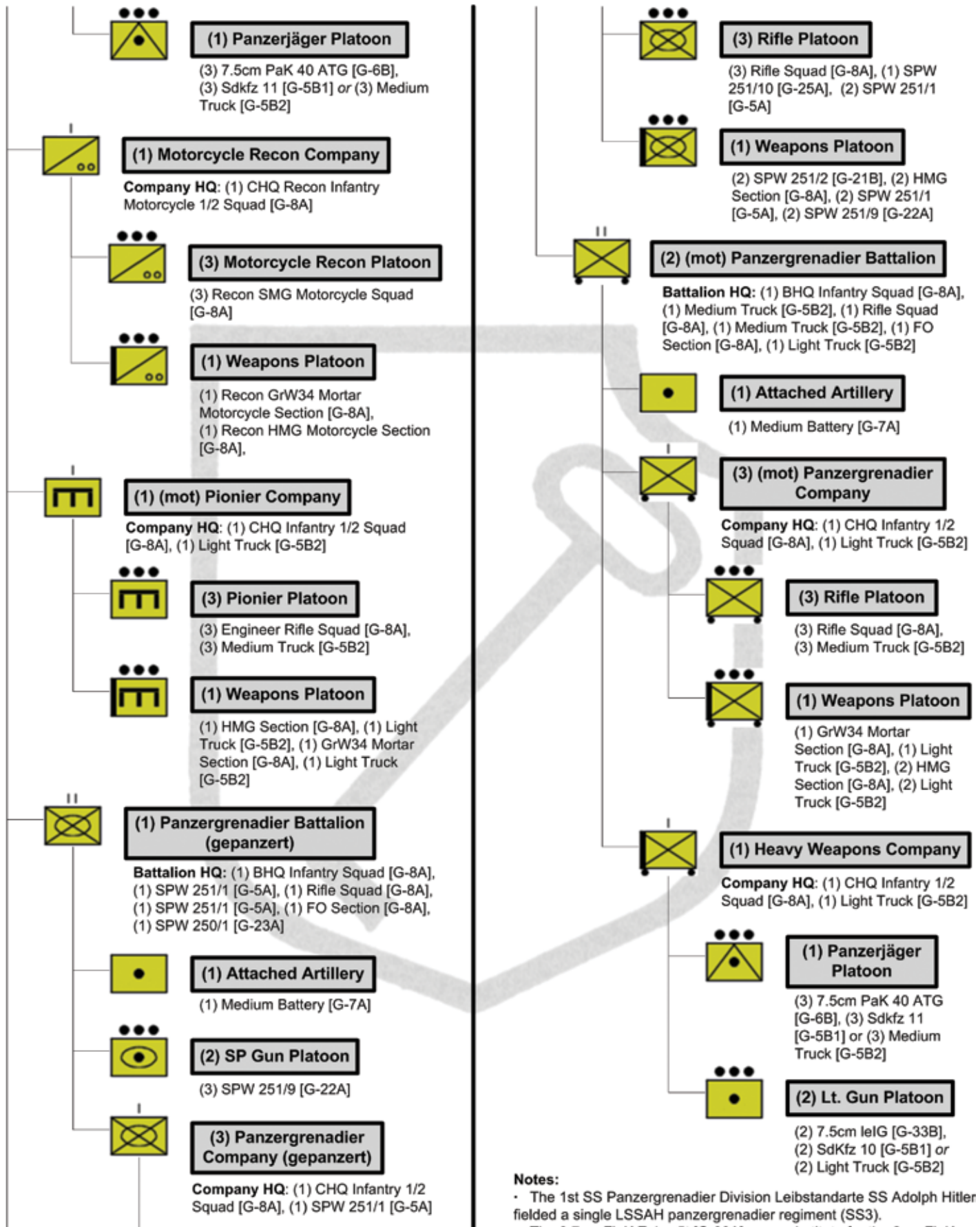




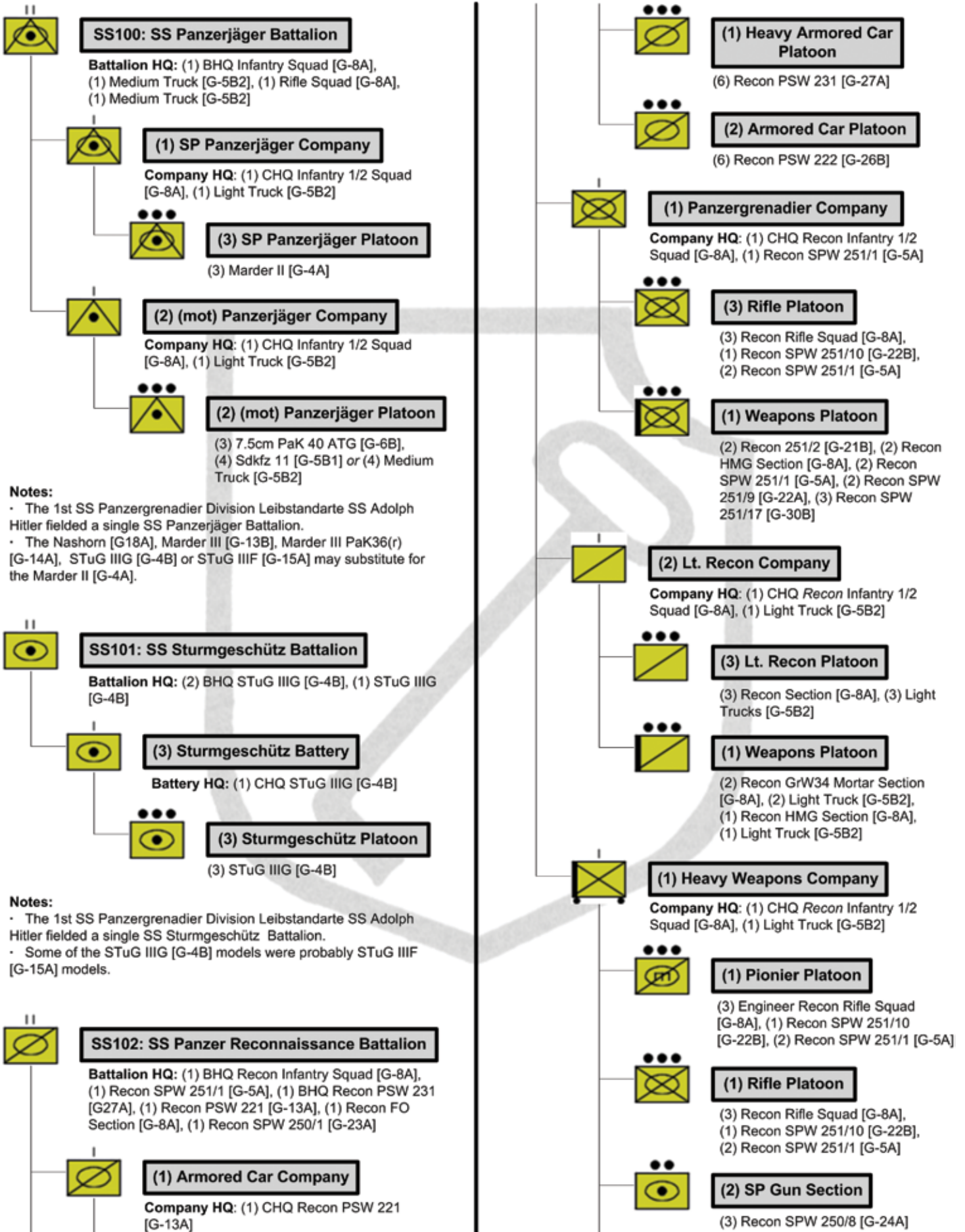
Notes:

- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler fielded a single LSSAH panzergrenadier regiment (SS2).
- The 3.7cm FlaK Zgkw 5t [G-30A] may substitute for the 2cm FlaK Zgkw 1t [G-29B].
- The Grille 33/1 [G-39B] may substitute for the Grille 33 [G-20B].
- The Marder III [G-13B] may substitute for the Marder II [G-4A].
- At least one rifle squad in each pionier platoon fielded a flamthrower.



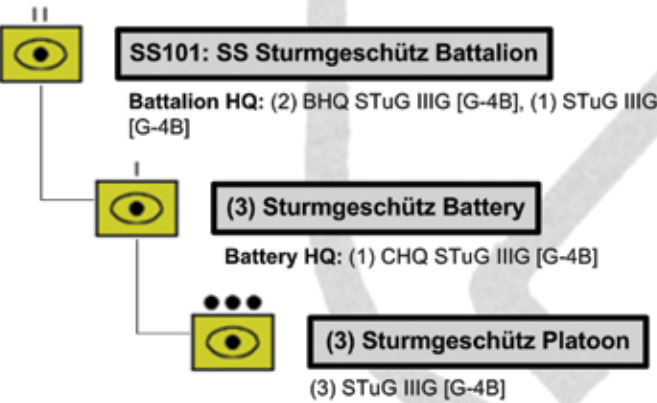
**Notes:**

- The 1st SS Panzer Grenadier Division Leibstandarte SS Adolph Hitler fielded a single LSSAH panzergrenadier regiment (SS3).
- The 3.7cm FlaK Zgkw 5t [G-30A] may substitute for the 2cm FlaK Zgkw 1t [G-29B].
- The Grille 33/1 [G-39B] began appearing in mid-43 and may substitute for the Grille 33 [G-20B].
- The Marder III [G-13B] may substitute for the Marder II [G-4A].
- At least one rifle squad in each pionier platoon fielded a flamthrower.



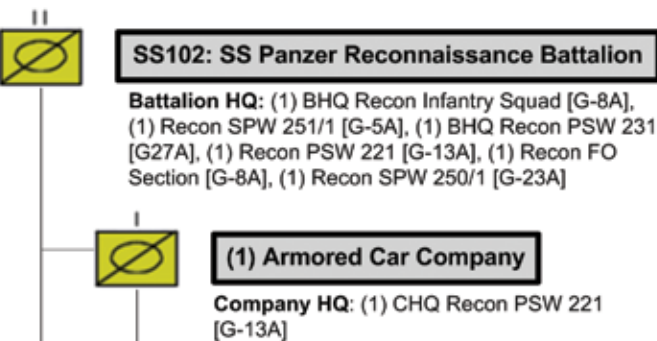
Notes:

- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler fielded a single SS Panzerjäger Battalion.
- The Nashorn [G18A], Marder III [G-13B], Marder III PaK36(r) [G-14A], STuG IIIIG [G-4B] or STuG IIIF [G-15A] may substitute for the Marder II [G-4A].



Notes:

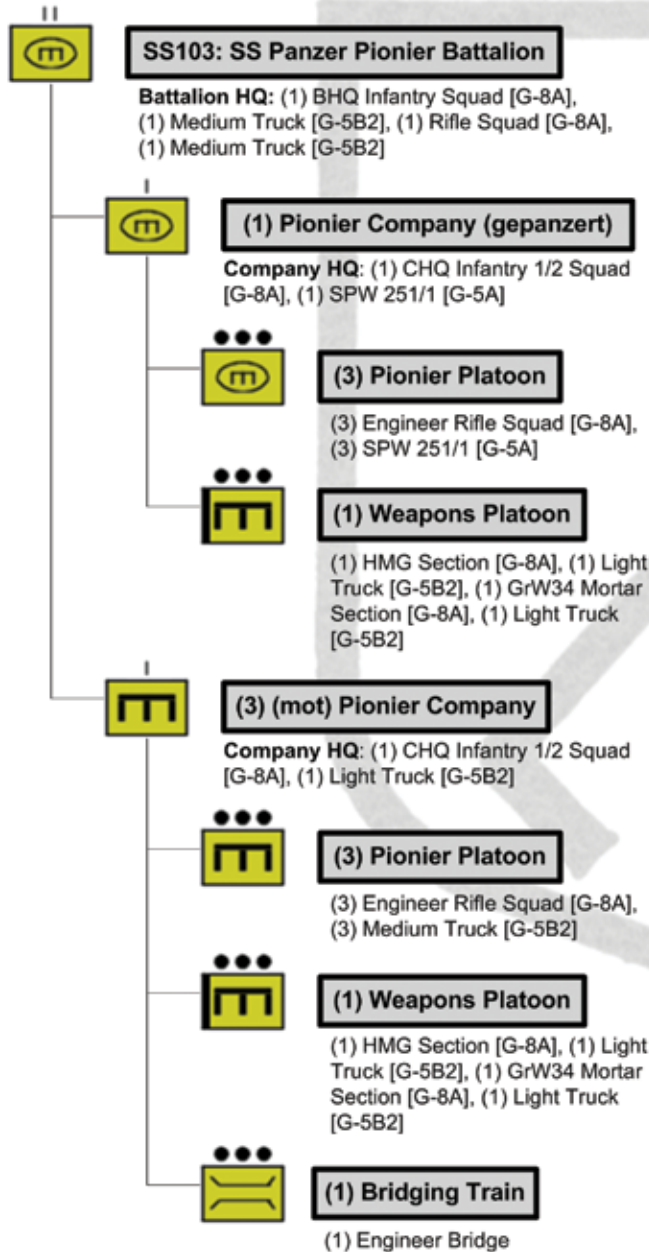
- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler fielded a single SS Sturmgeschütz Battalion.
- Some of the STuG IIIIG [G-4B] models were probably STuG IIIF [G-15A] models.





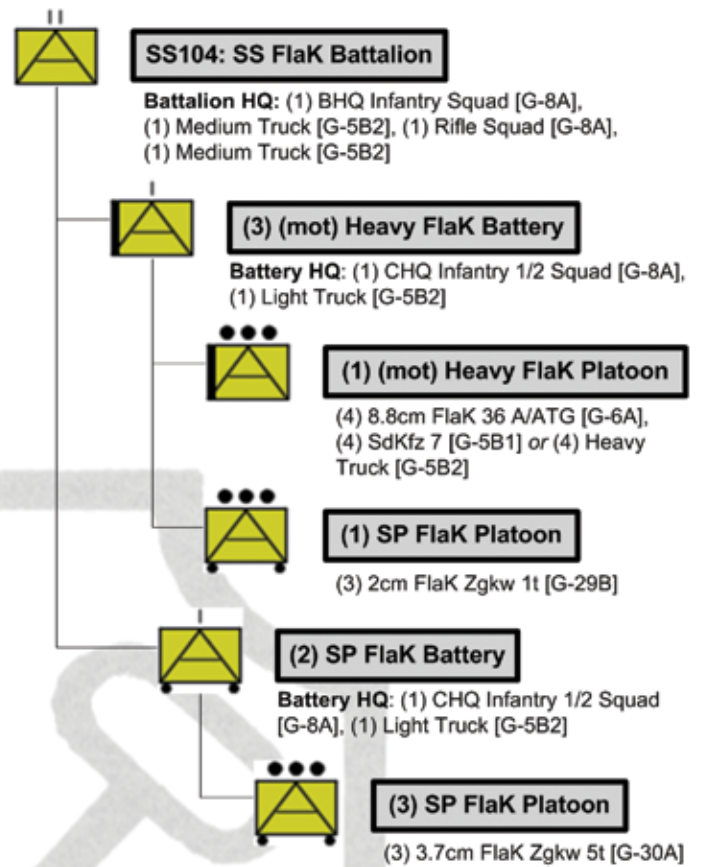
Notes:

- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler fielded a single SS Panzer Reconnaissance Battalion..
- At least one rifle squad in the pionier platoon fielded a flamthrower.



Notes:

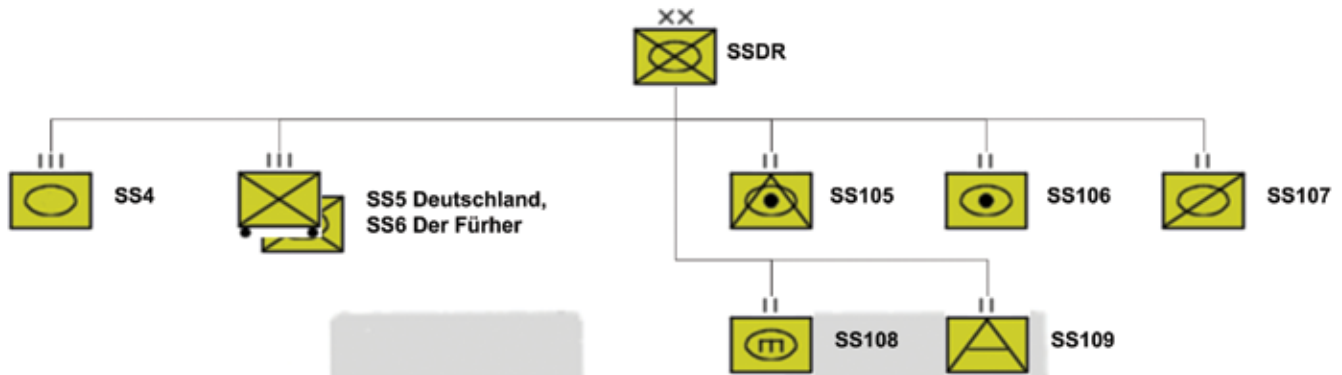
- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler fielded a single SS Panzer Pionier Battalion..
- At least one rifle squad in each pionier platoon fielded a flamthrower.



Notes:

- The 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler fielded a single SS Panzer FlaK Battalion..

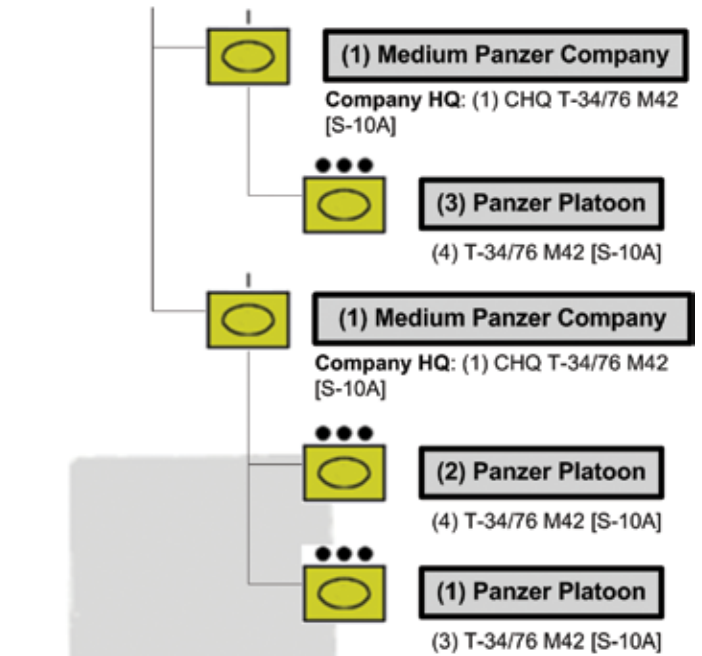
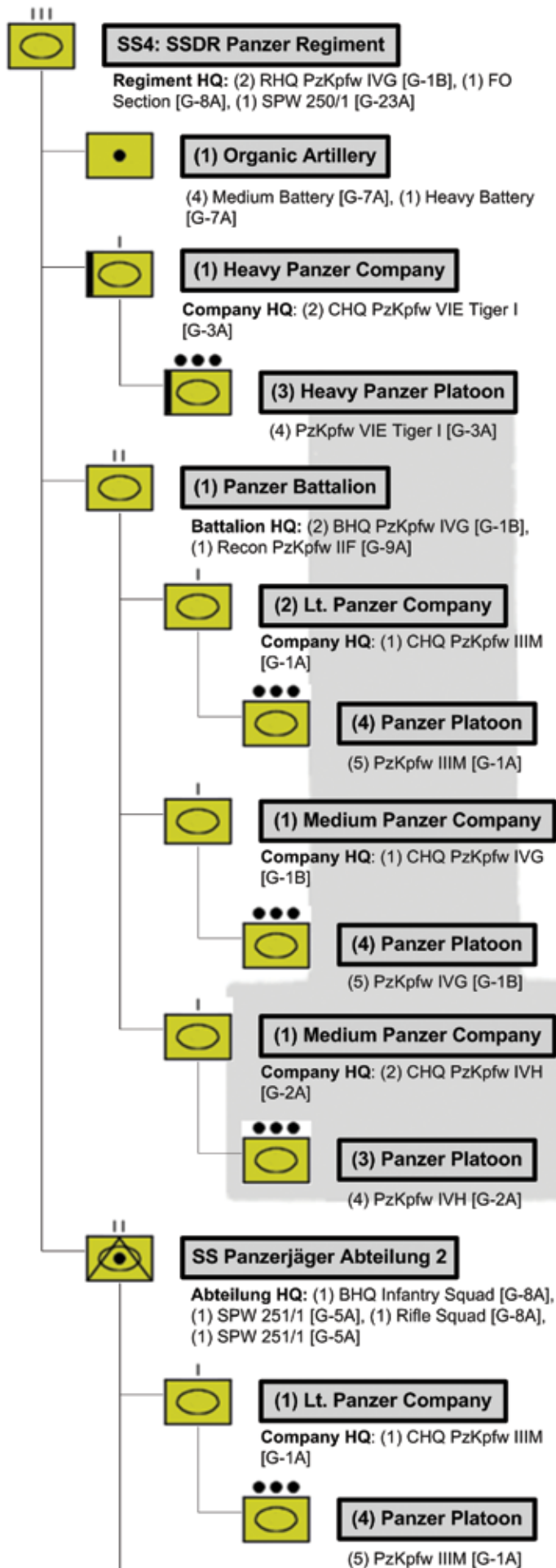
2nd SS Panzergrenadier Division Das Reich, 1 July 1943



Notes:

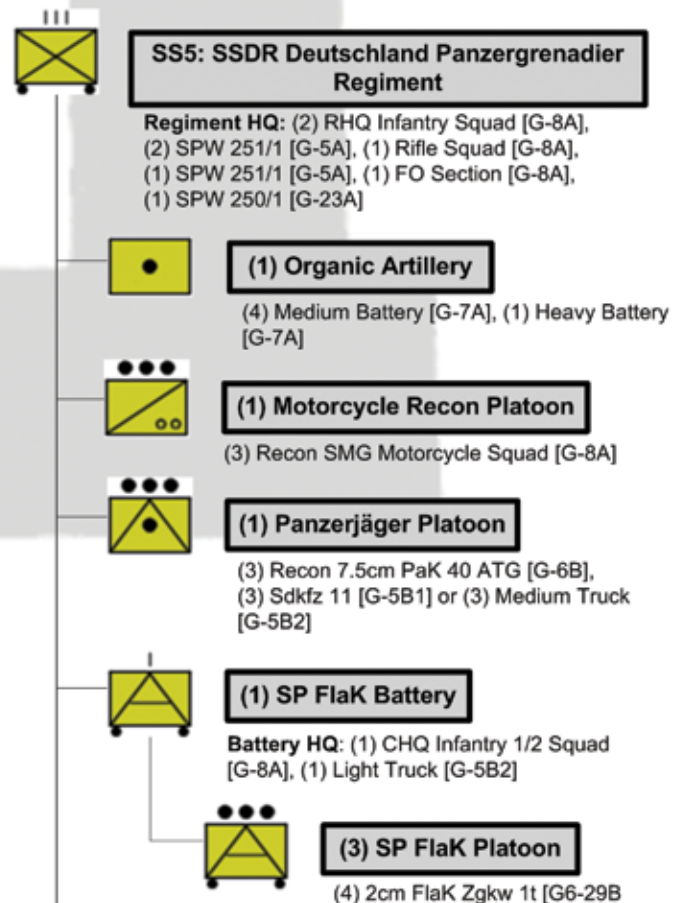
- The 2nd SS Panzergrenadier Division Das Reich was more often than not found fighting along side its companion division the 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler. Das Reich was considered one of the premier SS divisions. While classified as a panzergrenadier division at the time of Operation Zitadelle, its organizational structure more closely mirrored that of the panzer divisions. It fielded an entire panzer regiment while one of its six panzergrenadier battalions was armored.
- At the start of Operation Zitadelle (Kursk), 1 July 1943, the 2nd SS Panzergrenadier Division Das Reich (SS-Gruppenführer Kruger) was fielded as part of the II SS Panzer Corps (SS-Obergruppenführer Hausser), 4th Panzer Army (Colonel-General Hoth), Army Group South (Field Marshal Von Manstein).

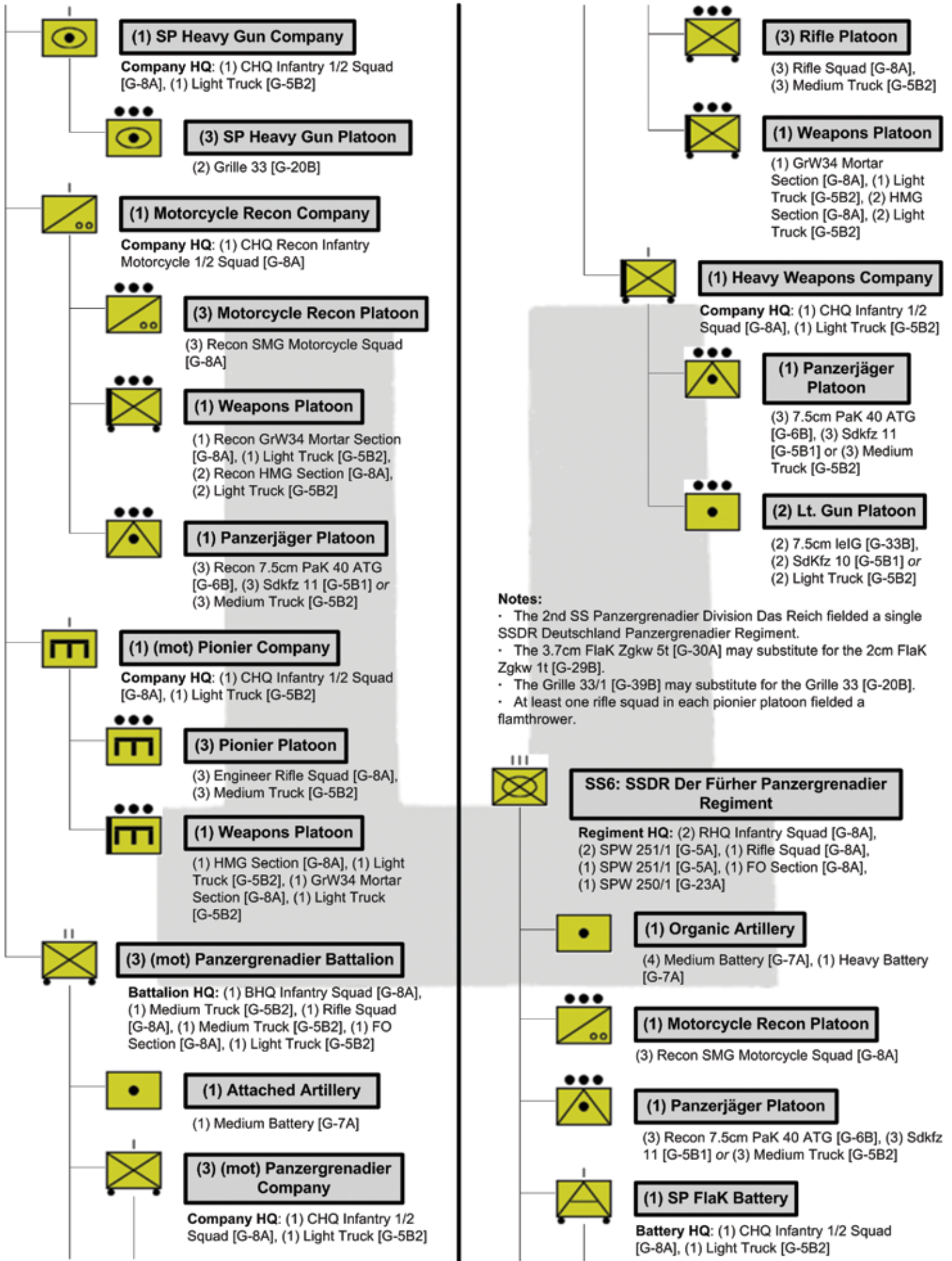
- Its SS Panzer Regiment (SS4) had been reduced to a single panzer battalion due to the other battalion's refitting with PzKpfw V Panther tanks; that battalion was not present at Kursk. At the start of Operation Zitadelle, SS Panzerjäger Abteilung 2 was attached to Das Reich's SS Panzer Regiment. It fielded a unique assortment of vehicles for a panzerjäger unit, the most notable being twenty-five captured Soviet T-34/76 M42 [S-10A] tanks.
- Artillery assets were fielded in a single artillery regiment composed of one self-propelled and three (mot) battalions. The artillery assets are represented as organic batteries in the SS Panzer Regiment (SS4) and the two Panzergrenadier Regiments (SS5 & SS6). Super heavy batteries (GF131) were fielded as both corps and army level assets.
- Formation grade would be Veteran. Units from the SS Panzer Reconnaissance Battalion (SS107) would be Elite. Some elements of the SS Panzer Regiment (SS4) may be Elite.



Notes:

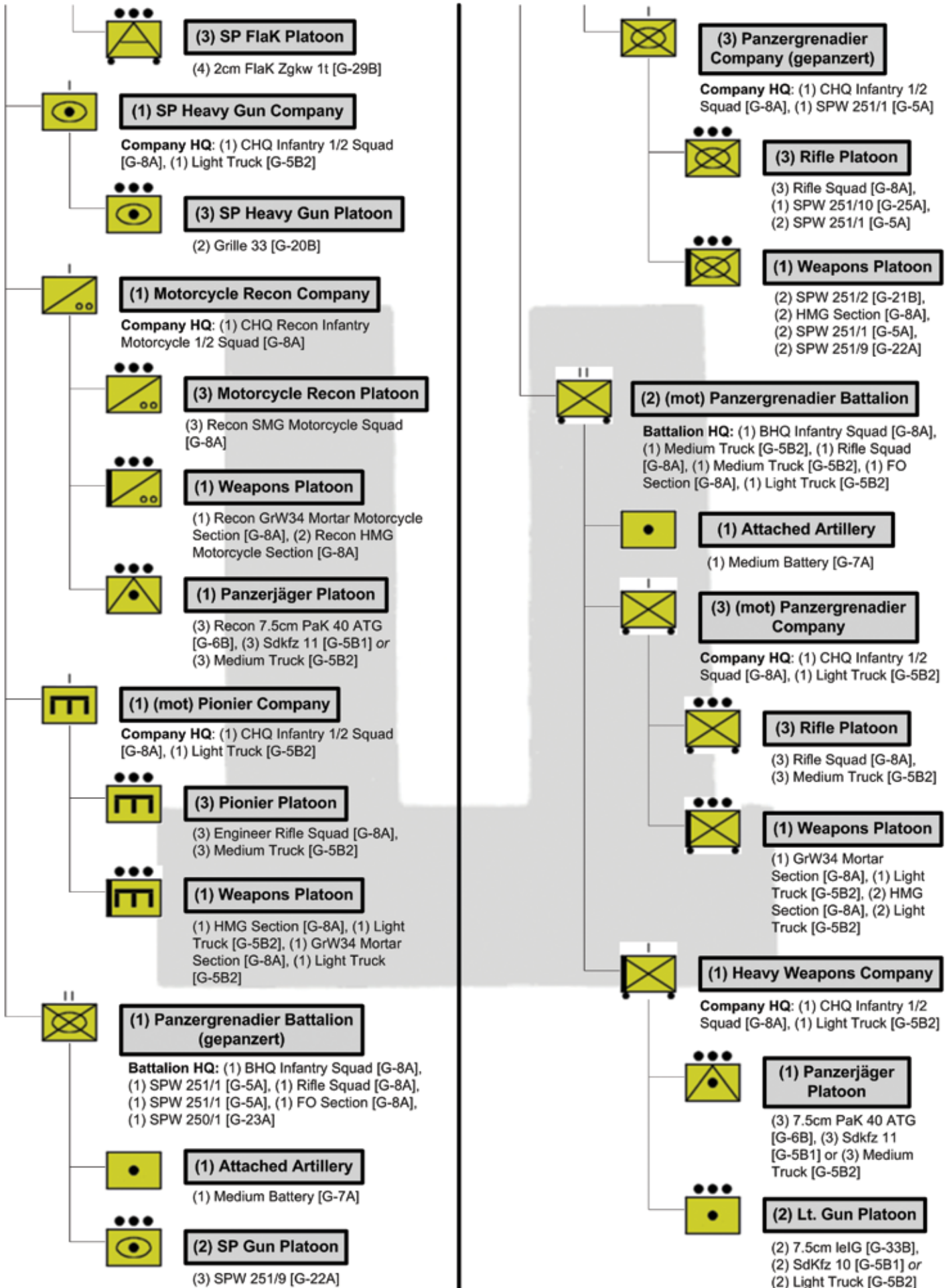
- The 2nd SS Panzergrenadier Division Das Reich fielded a single SSSR Panzer Regiment.
- The heavy panzer units were allocated as assets to the panzer battalion.
- Some of the PzKpfw IVG [G-1B] models were probably PzKpfw IVF2 [G-12A] models.
- Some of the PzKpfw IIIM [G-1A] models were probably PzKpfw IIIJ [G-38B] models.





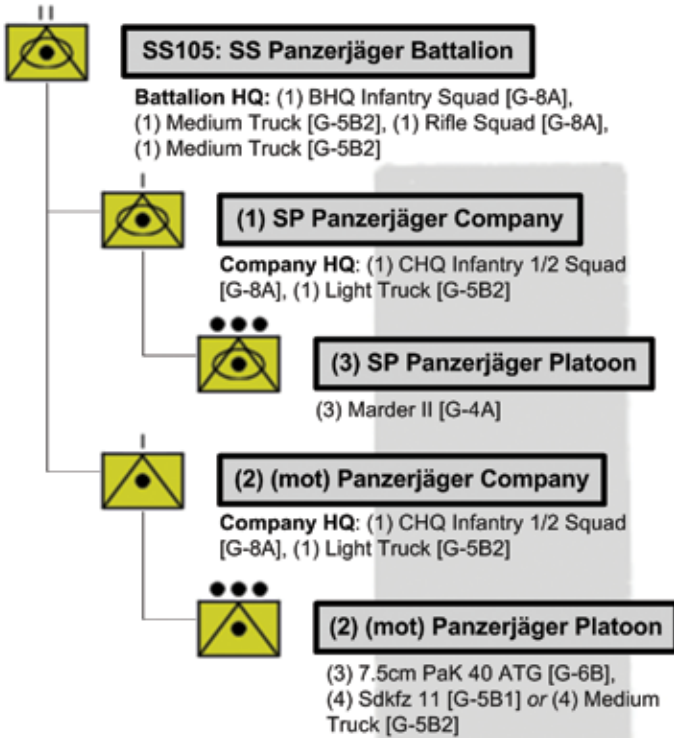
Notes:

- The 2nd SS Panzergrenadier Division Das Reich fielded a single SSSR Deutschland Panzergrenadier Regiment.
- The 3.7cm FlaK Zgkw 5t [G-30A] may substitute for the 2cm FlaK Zgkw 1t [G-29B].
- The Grille 33/1 [G-39B] may substitute for the Grille 33 [G-20B].
- At least one rifle squad in each pionier platoon fielded a flamthrower.



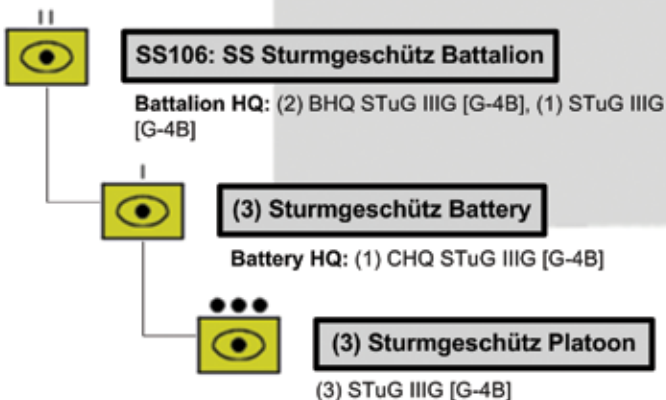
Notes:

- The 2nd SS Panzergrenadier Division Das Reich fielded a single SSSR Der Führer Panzergrenadier Regiment.
- The 3.7cm FlaK Zgkw 5t [G-30A] may substitute for the 2cm FlaK Zgkw 1t [G-29B].
- The Grille 33/1 [G-39B] began appearing in mid-43 and may substitute for the Grille 33 [G-20B].
- At least one rifle squad in each pionier platoon fielded a flamthrower.



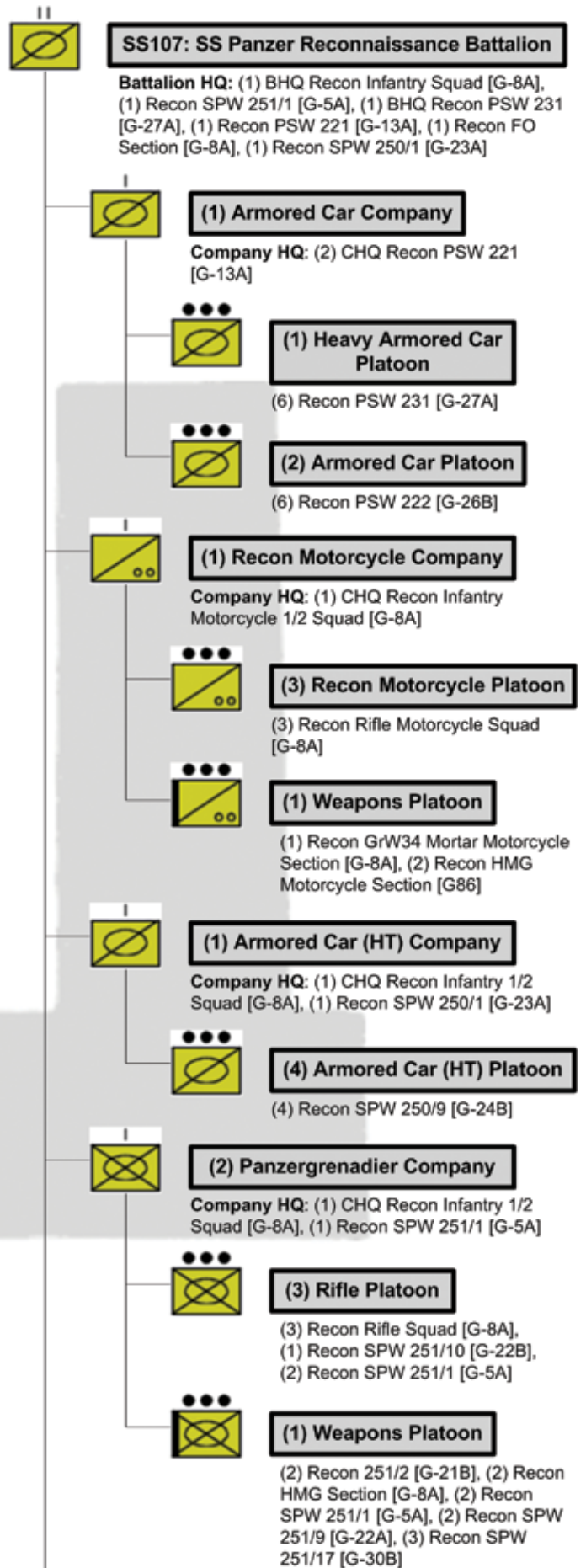
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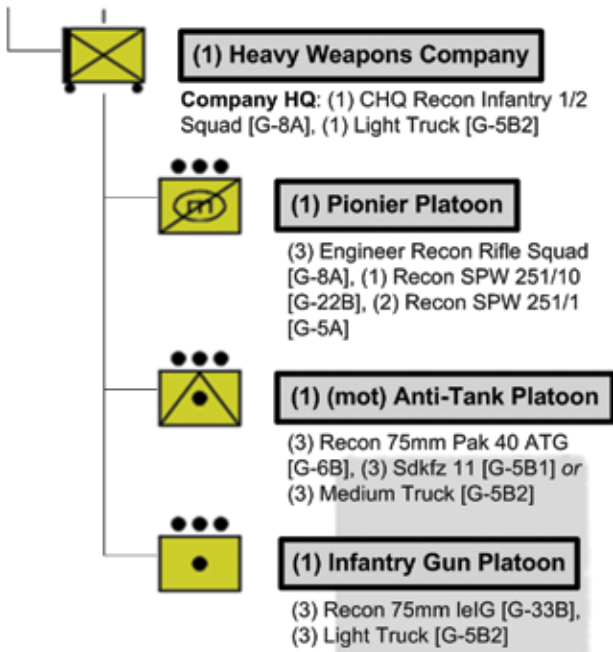
- The 2nd SS Panzergrenadier Division Das Reich fielded a single SS Panzerjäger Battalion.
- The Nashorn [G-18A], Marder III [G-13B], Marder III 76(r) [G-14A], STuG IIIIG [G-4B] or STuG IIIF [G-15A] may substitute for the Marder II [G4A].



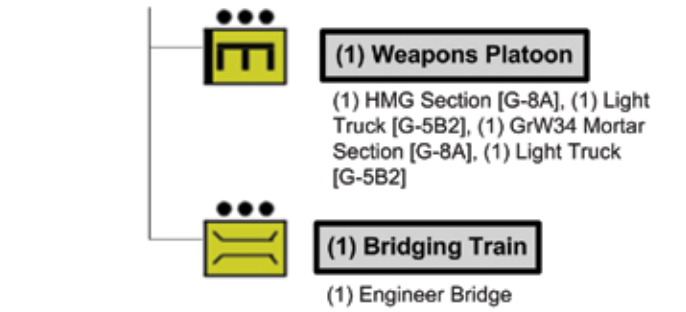
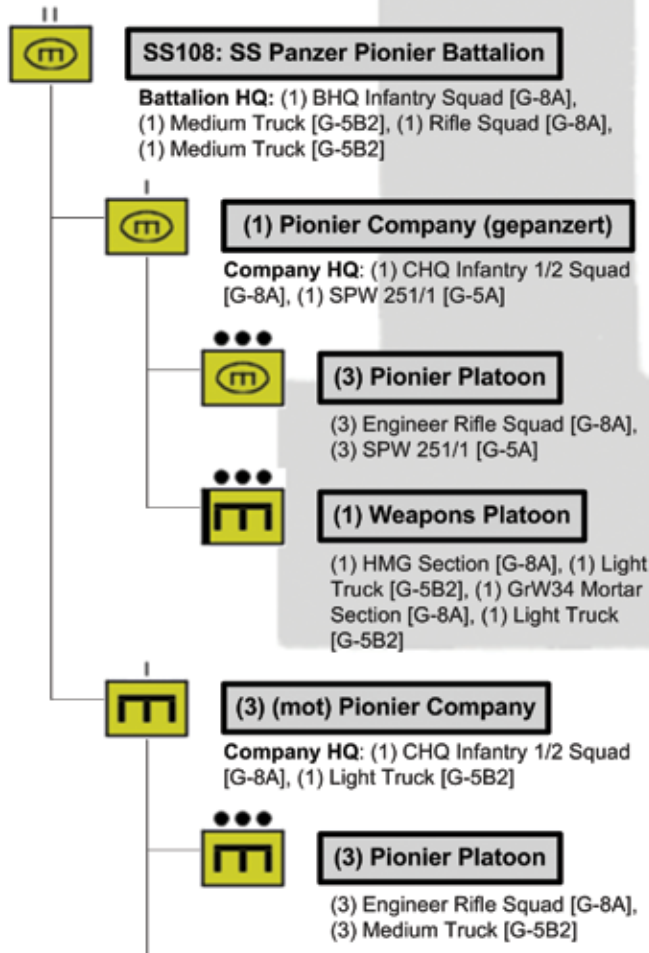
Notes:

- The 2nd SS Panzergrenadier Division Das Reich fielded a single SS Sturmgeschütz Battalion.
- Some of the STuG IIIIG [G-4B] models were probably STuG IIIF [G-15A] models.

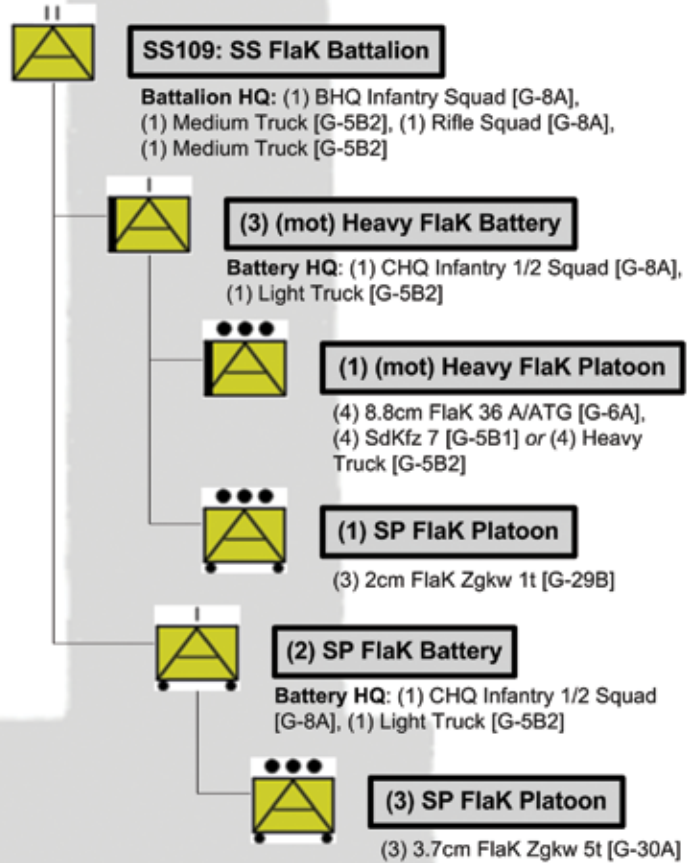




- Notes:**
- The 2nd SS Panzergrenadier Division Das Reich fielded a single SS Panzer Reconnaissance Battalion..
 - At least one rifle squad in the pionier platoon fielded a flamthrower.

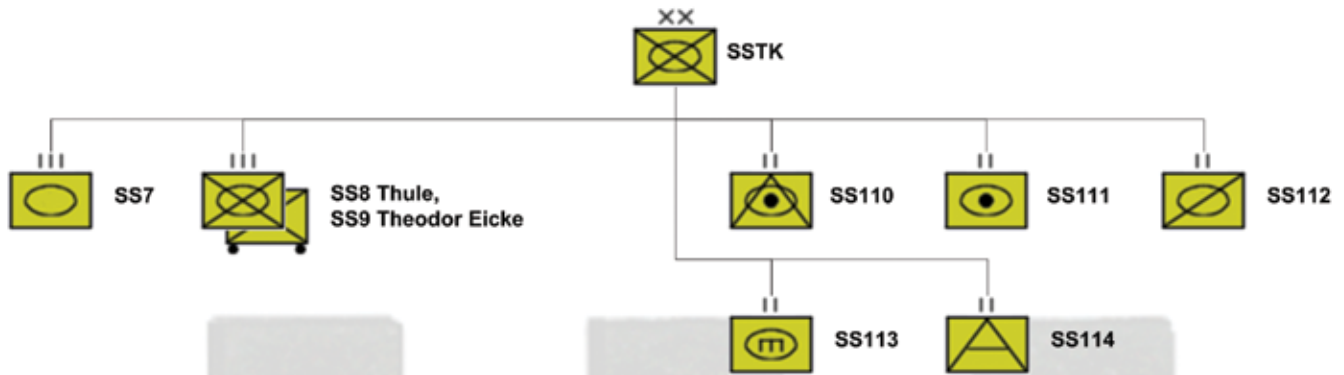


- Notes:**
- The 2nd SS Panzergrenadier Division Das Reich fielded a single SS Panzer Pionier Battalion..
 - At least one rifle squad in each pionier platoon fielded a flamthrower.



- Notes:**
- The 2nd SS Panzergrenadier Division Das Reich fielded a single SS Panzer FlaK Battalion.

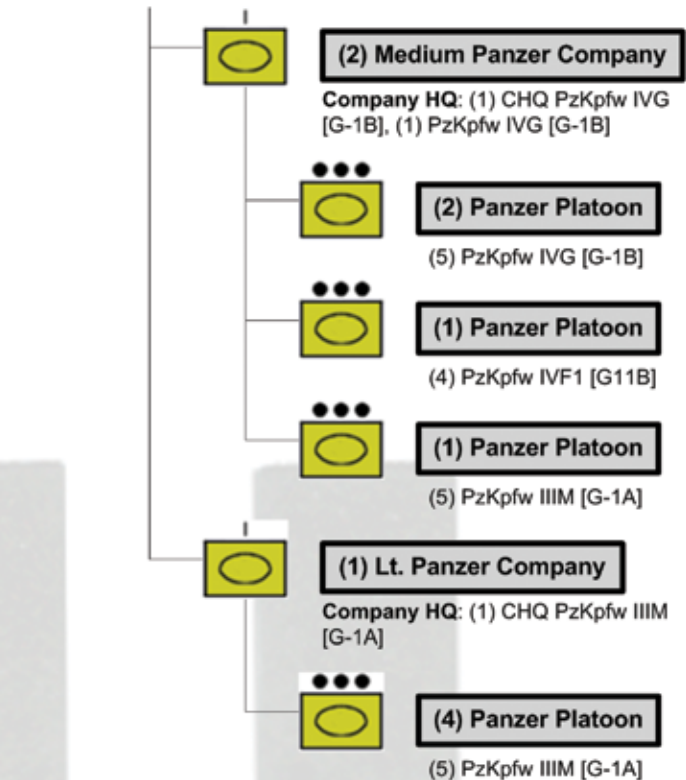
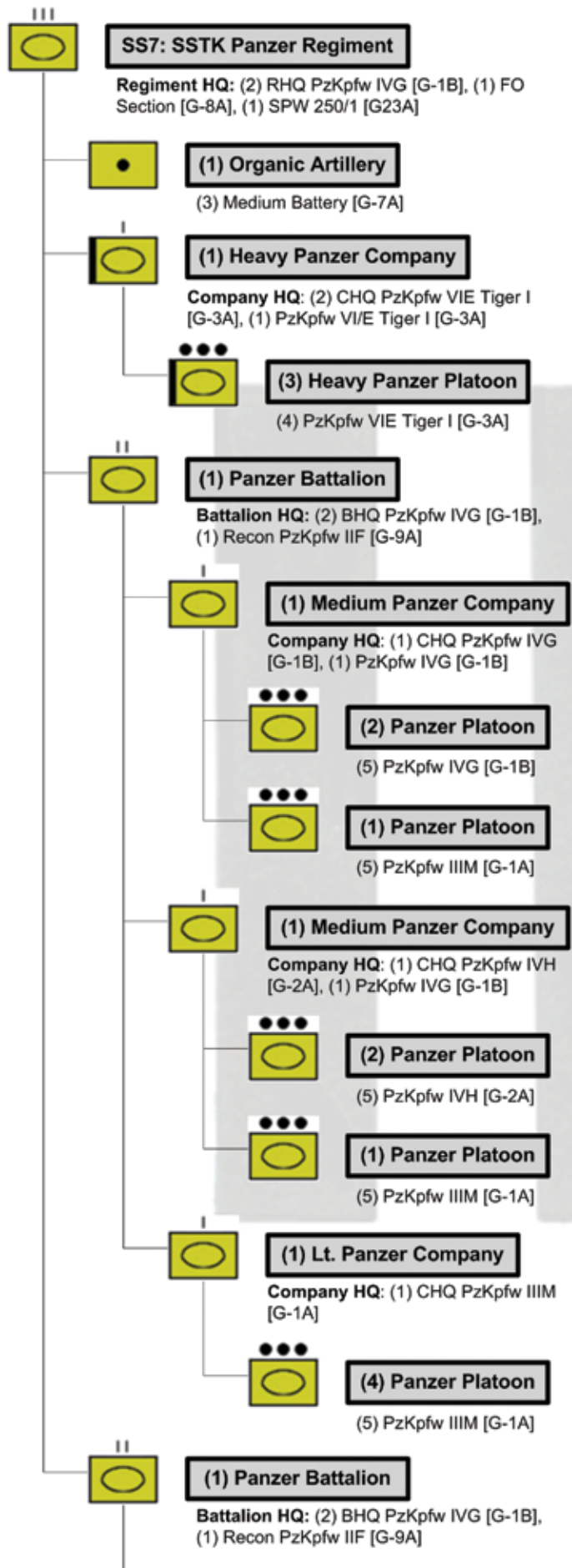
3rd SS Panzergrenadier Division Totenkopf, 1 July 1943



Notes:

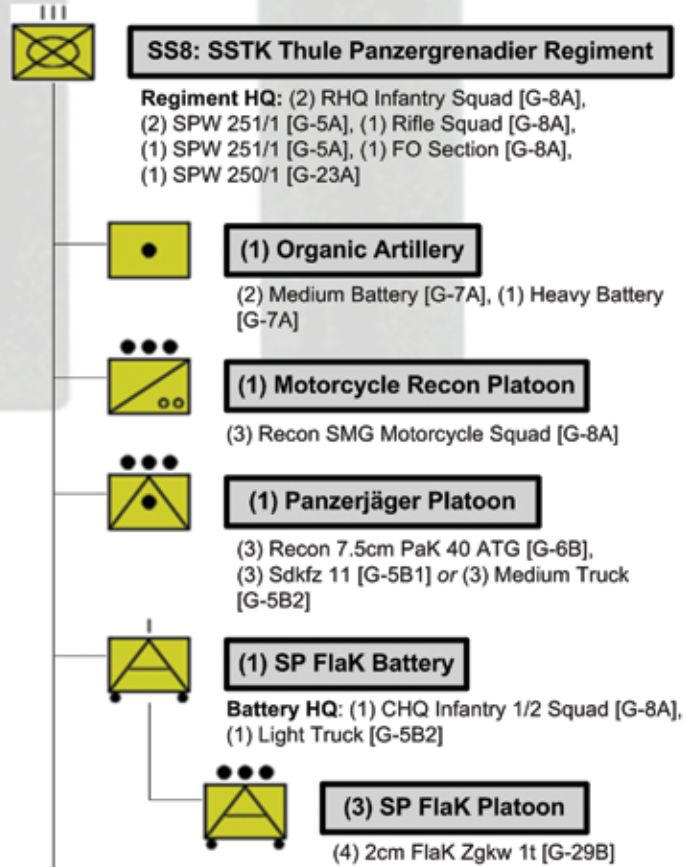
- The 3rd SS Panzergrenadier Division Totenkopf was the third of the pre-war SS combat units having been formed in 1939. It was considered one of the finest German SS divisions only ranking behind the Leibstandarte SS Adolph Hitler and Das Reich. While classified as a panzergrenadier division at the time of Operation Zitadelle, its organizational structure more closely mirrored that of the panzer divisions. It fielded an entire panzer regiment while one of its six panzergrenadier battalions was armored.
- At the start of Operation Zitadelle (Kursk), 1 July 1943, the 3rd SS Panzergrenadier Division Totenkopf (SS-Brigadeführer Priess) was fielded as the third and last division in the II SS Panzer Corps (SS-Obergruppenführer Hausser), 4th Panzer Army (Colonel-General Hoth), Army Group South (Field Marshal Von Manstein).

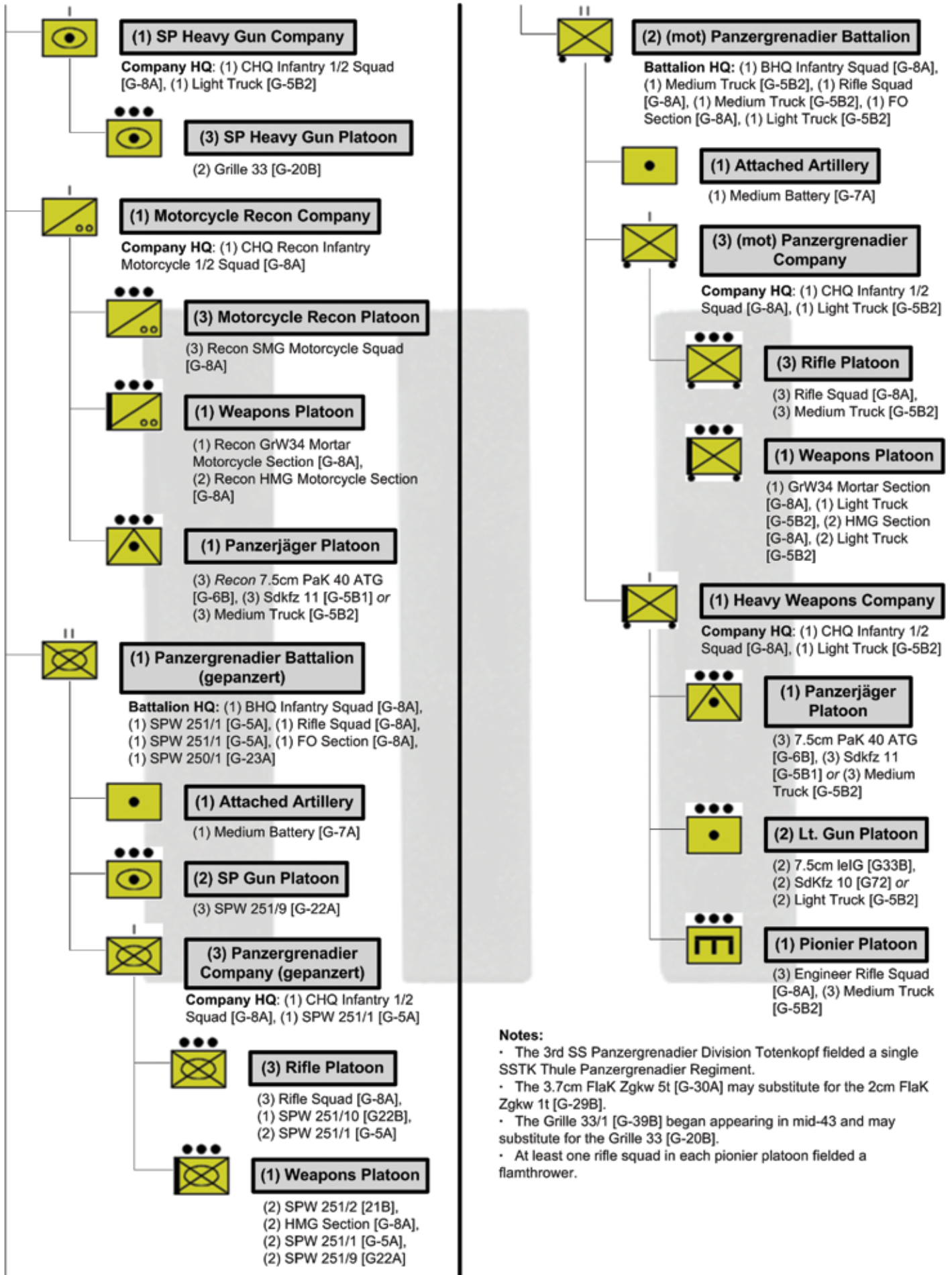
- Its SS Panzer Regiment (SS7) had two panzer battalions. However, both fielded only three companies due limited force availability.
- Artillery assets were fielded in a single artillery regiment composed of four (mot) battalions. The artillery assets are represented as organic batteries in the SS Panzer Regiment (SS7) and the two Panzergrenadier Regiments (SS8 & SS9). Super heavy batteries (GF131) were fielded as both corps and army level assets.
- Formation grade would be Veteran. Units from the SS Panzer Reconnaissance Battalion (SS112) would be Elite. Some elements of the SS Panzer Regiment (SS7) may be Elite.



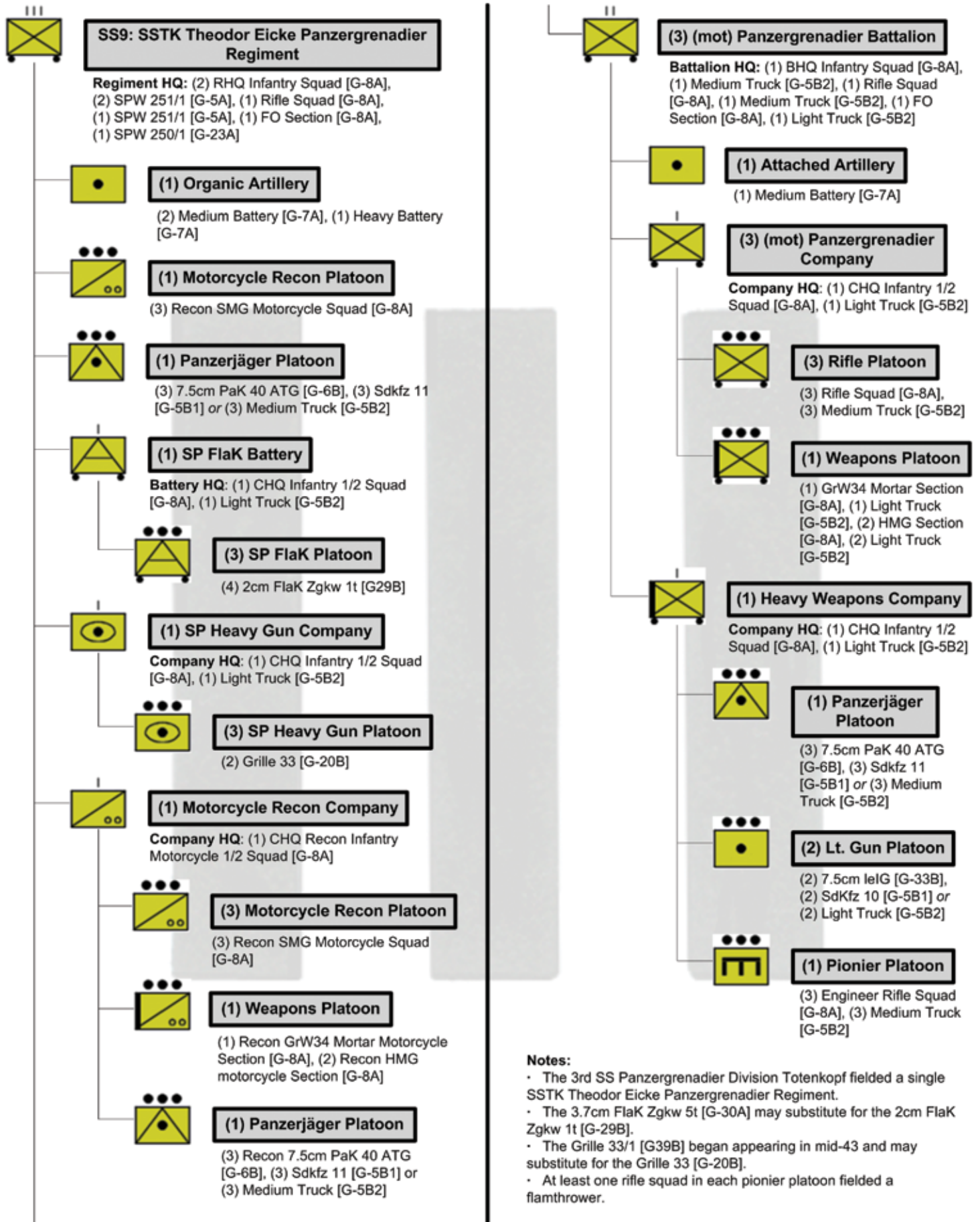
Notes:

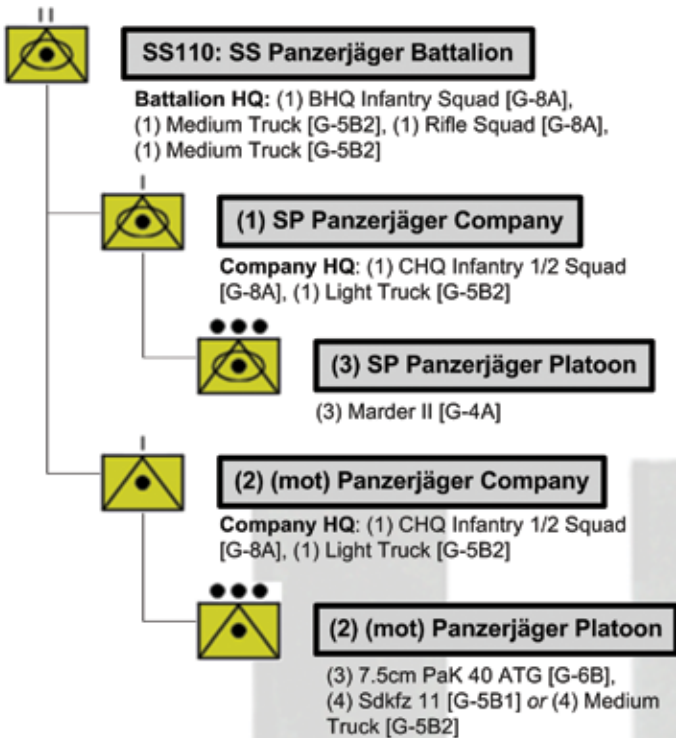
- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SSTK Panzer Regiment.
- The heavy panzer units were allocated as assets to the panzer battalions.
- Some of the PzKpfw IVG [G-1B] models were probably PzKpfw IVF2 [G-12A] models.
- Some of the PzKpfw IIIM [G-1A] models were probably PzKpfw IIIJ [G-38B] models.





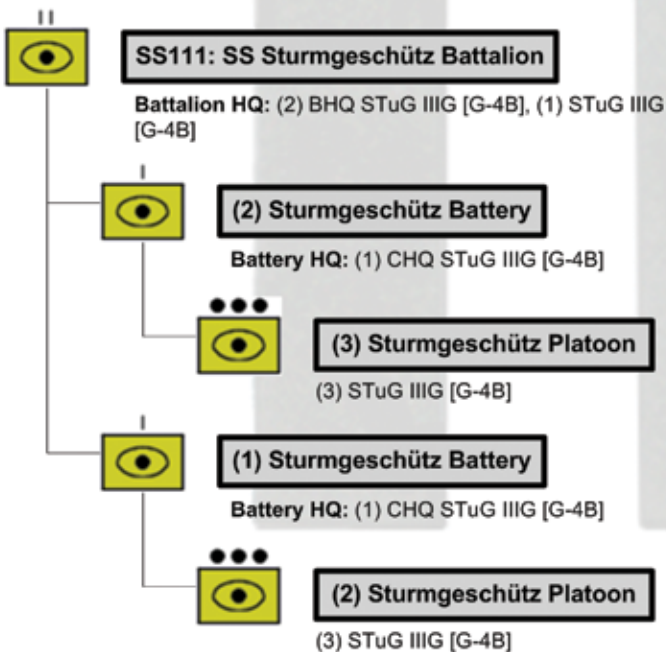
- Notes:**
- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SSK Thule Panzergrenadier Regiment.
 - The 3.7cm FlaK Zgkw 5t [G-30A] may substitute for the 2cm FlaK Zgkw 1t [G-29B].
 - The Grille 33/1 [G-39B] began appearing in mid-43 and may substitute for the Grille 33 [G-20B].
 - At least one rifle squad in each pionier platoon fielded a flamthrower.





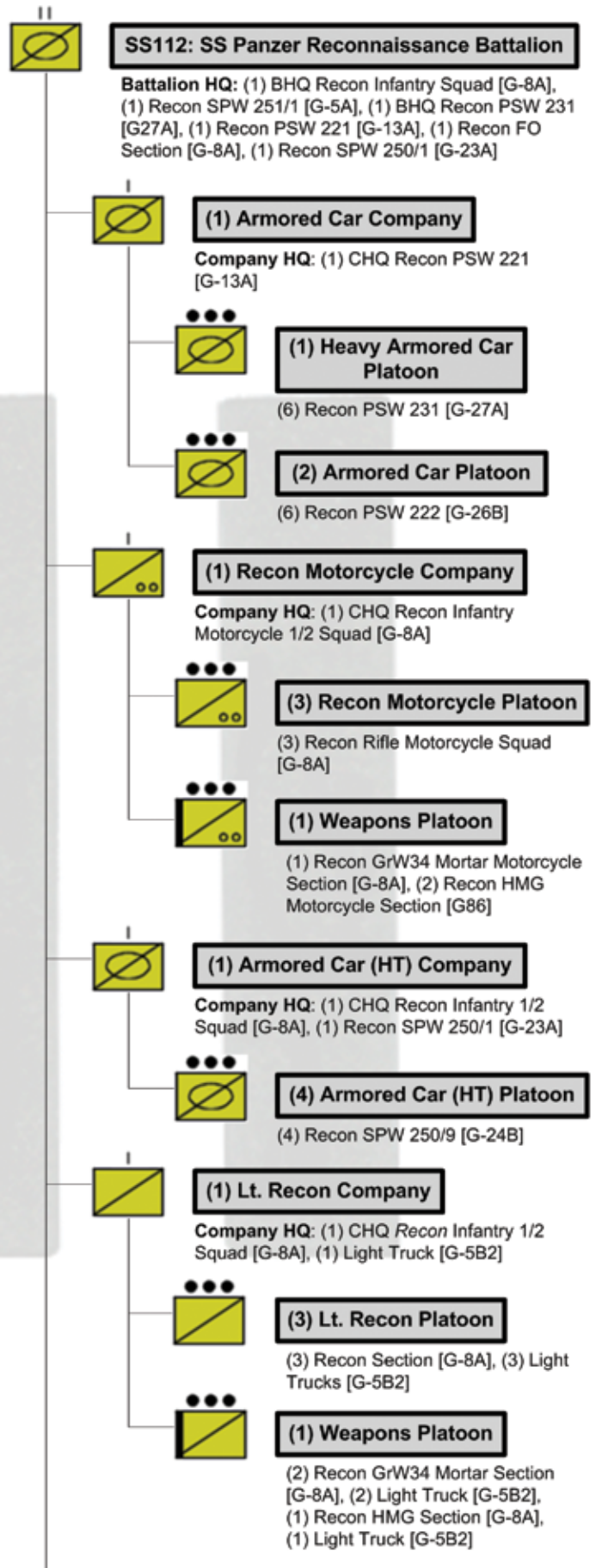
Notes:

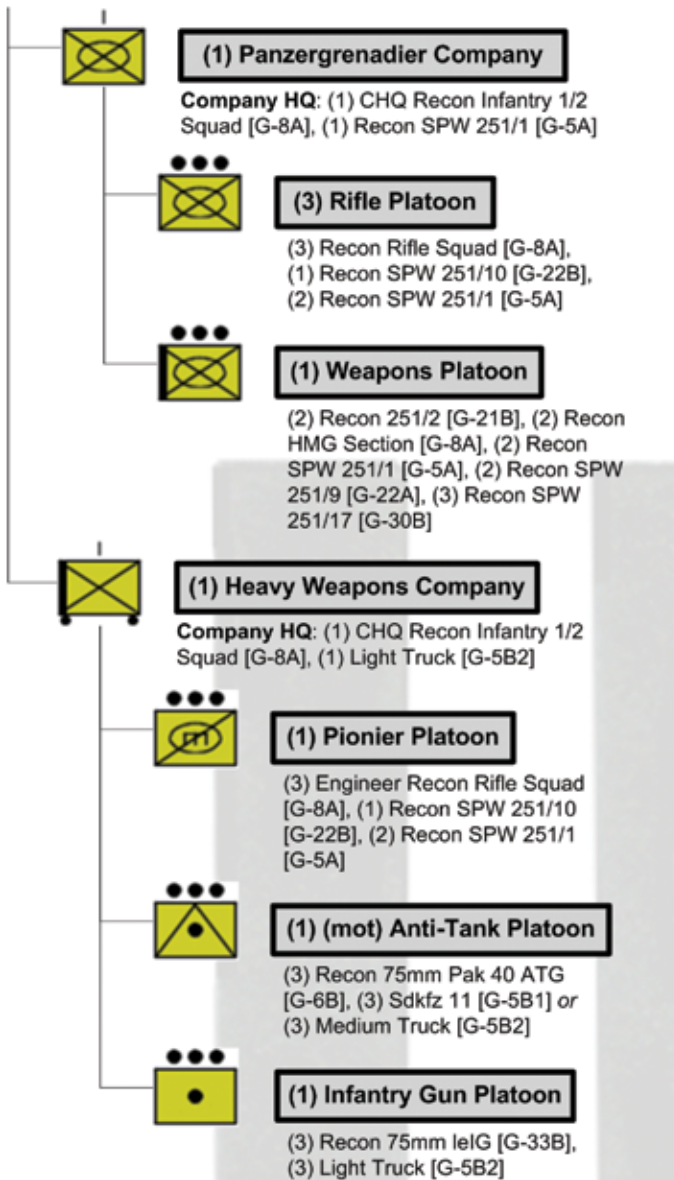
- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SS Panzerjäger Battalion.
- The Nashorn [G18A], Marder III [G-13B], Marder III PaK36(r) [G-14A], STuG IIIIG [G-4B] or STuG IIIF [G-15A] may substitute for the Marder II [G-4A].



Notes:

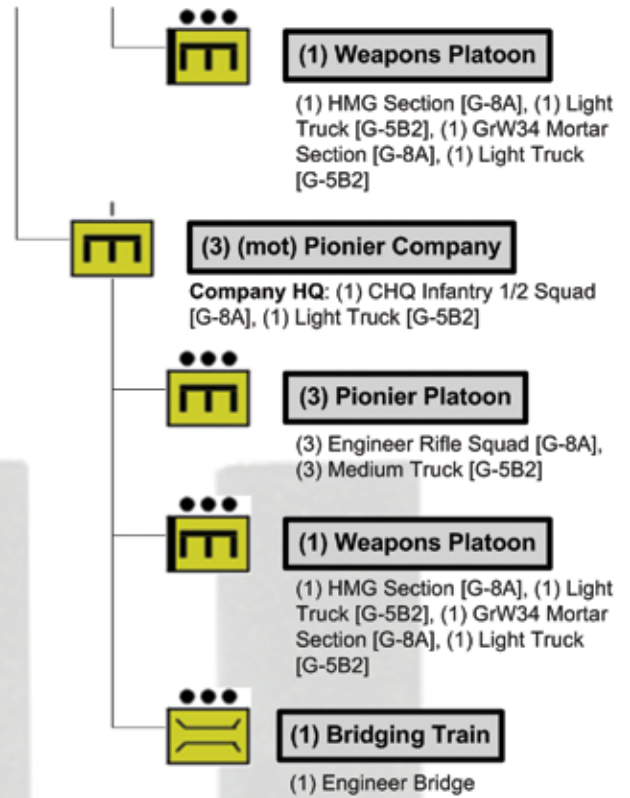
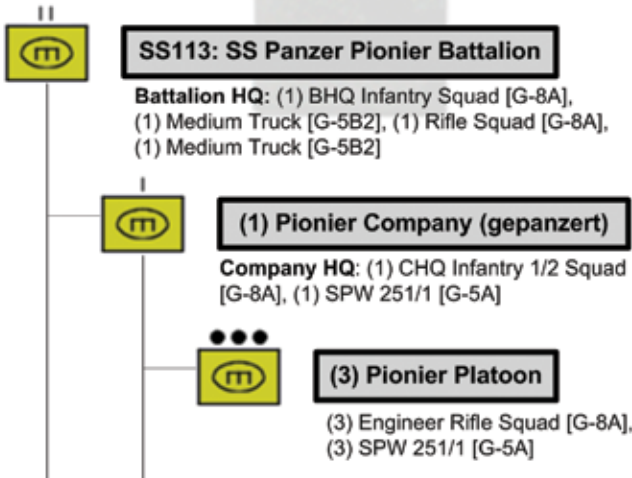
- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SS Sturmgeschütz Battalion.
- Some of the STuG IIIIG [G-4B] models were probably STuG IIIF [G-15A] models.





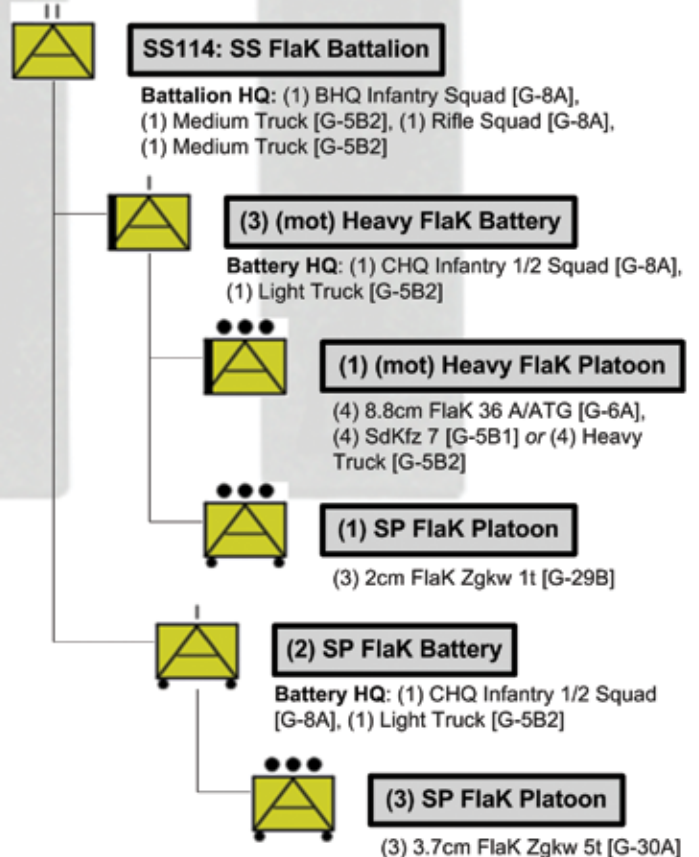
Notes:

- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SS Panzer Reconnaissance Battalion.
- At least one rifle squad in the pionier platoon fielded a flamthrower.



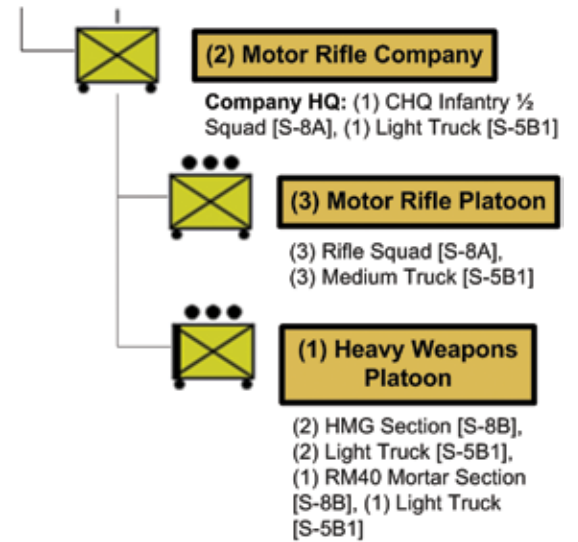
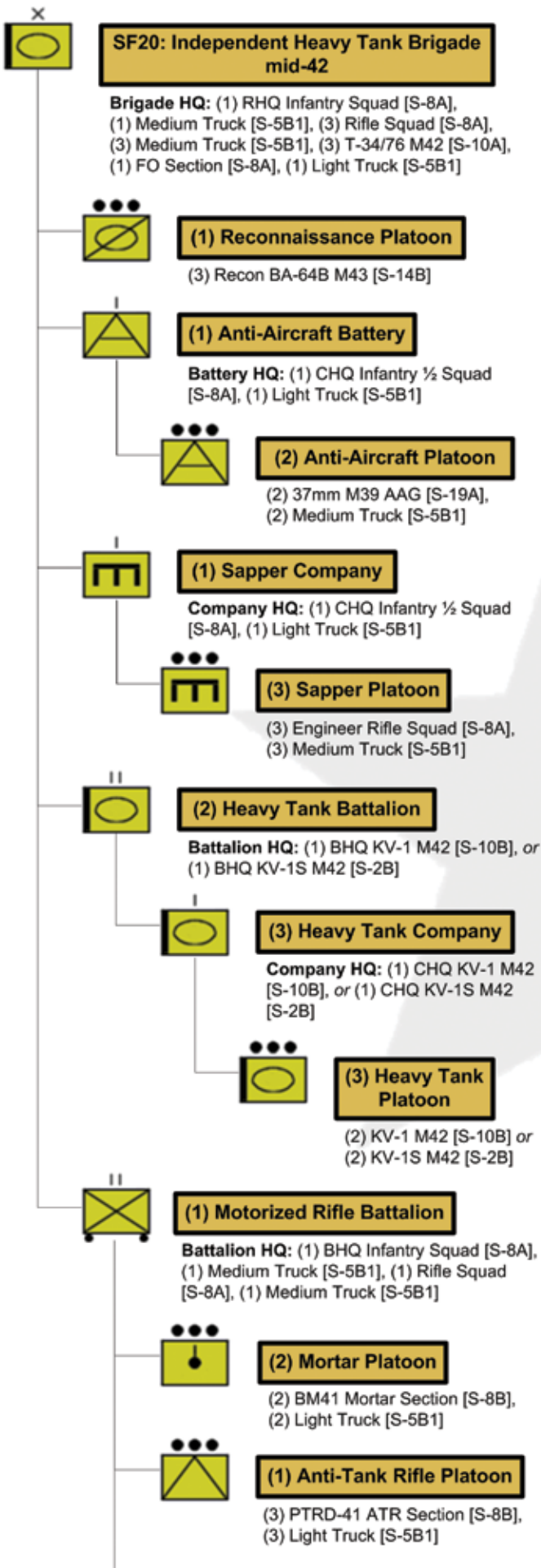
Notes:

- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SS Panzer Pionier Battalion.
- At least one rifle squad in each pionier platoon fielded a flamthrower.



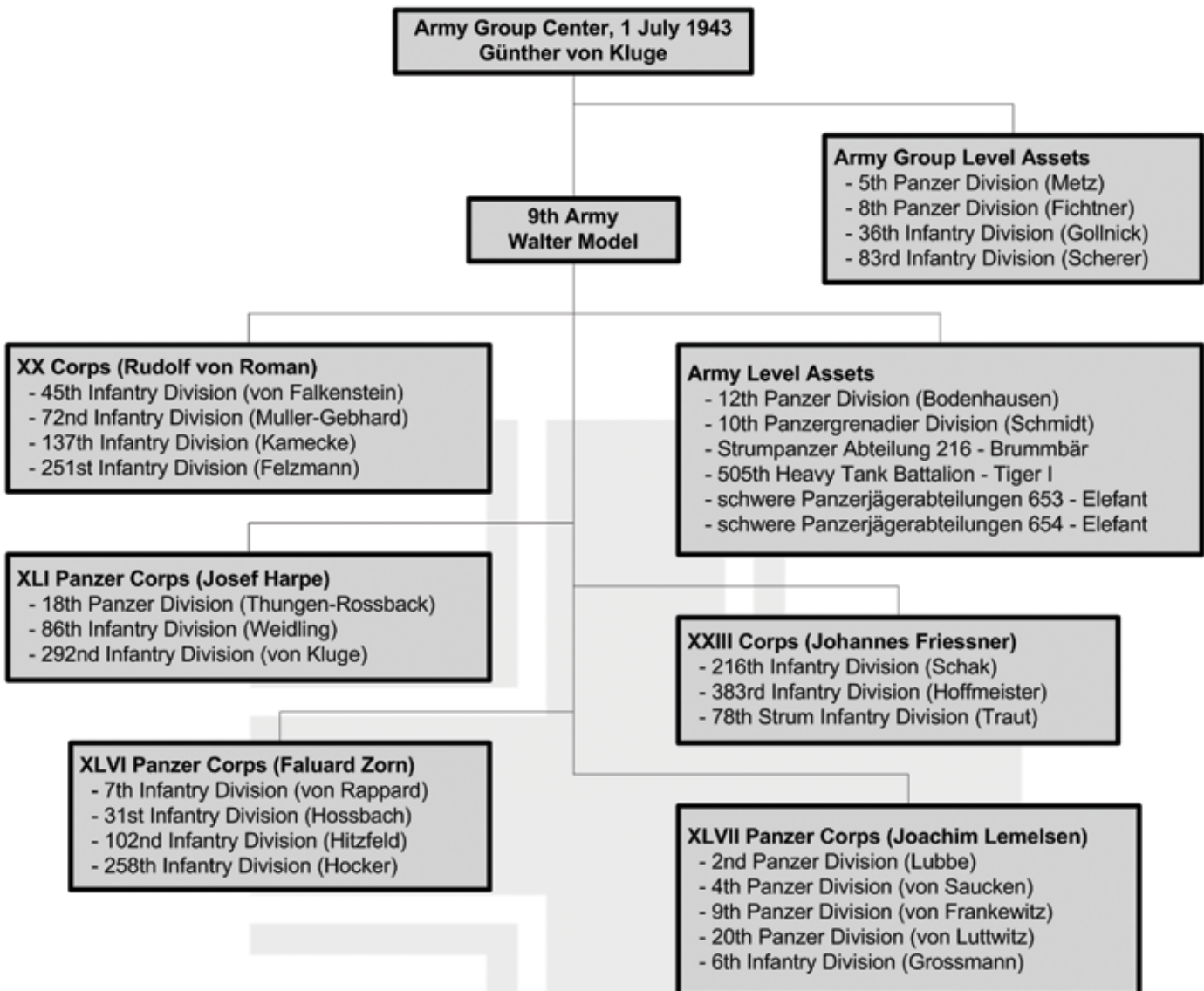
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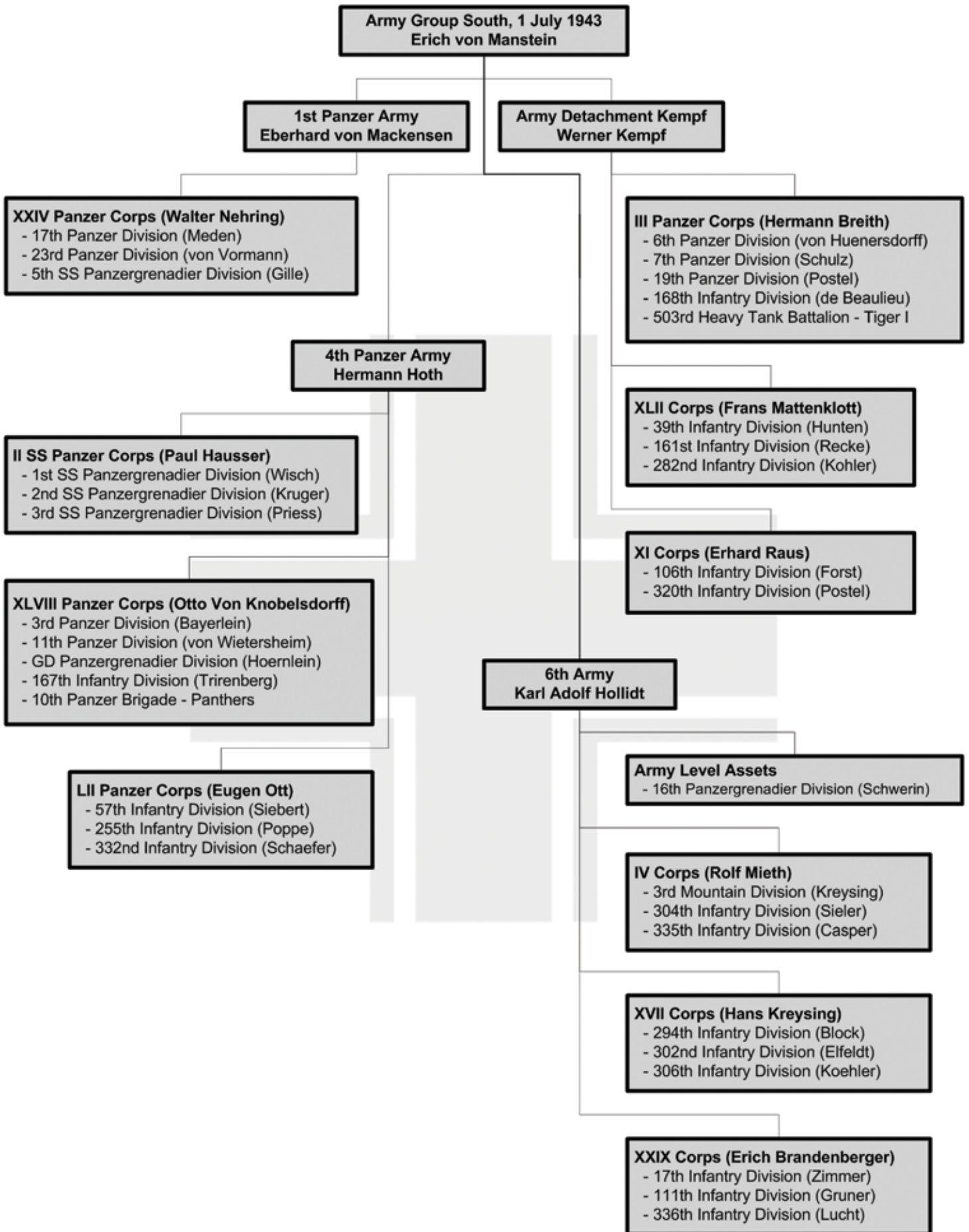
- The 3rd SS Panzergrenadier Division Totenkopf fielded a single SS Panzer FlaK Battalion.

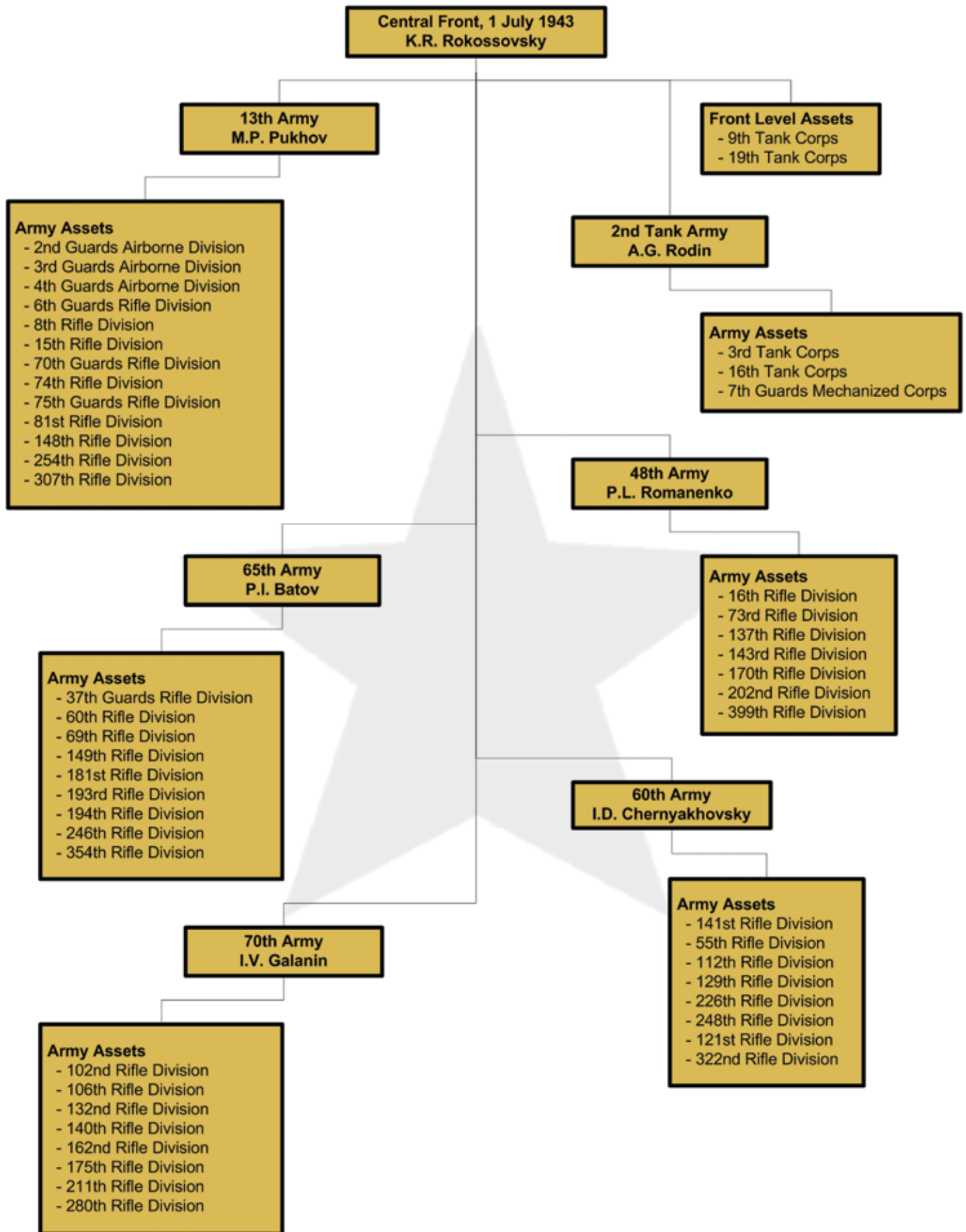


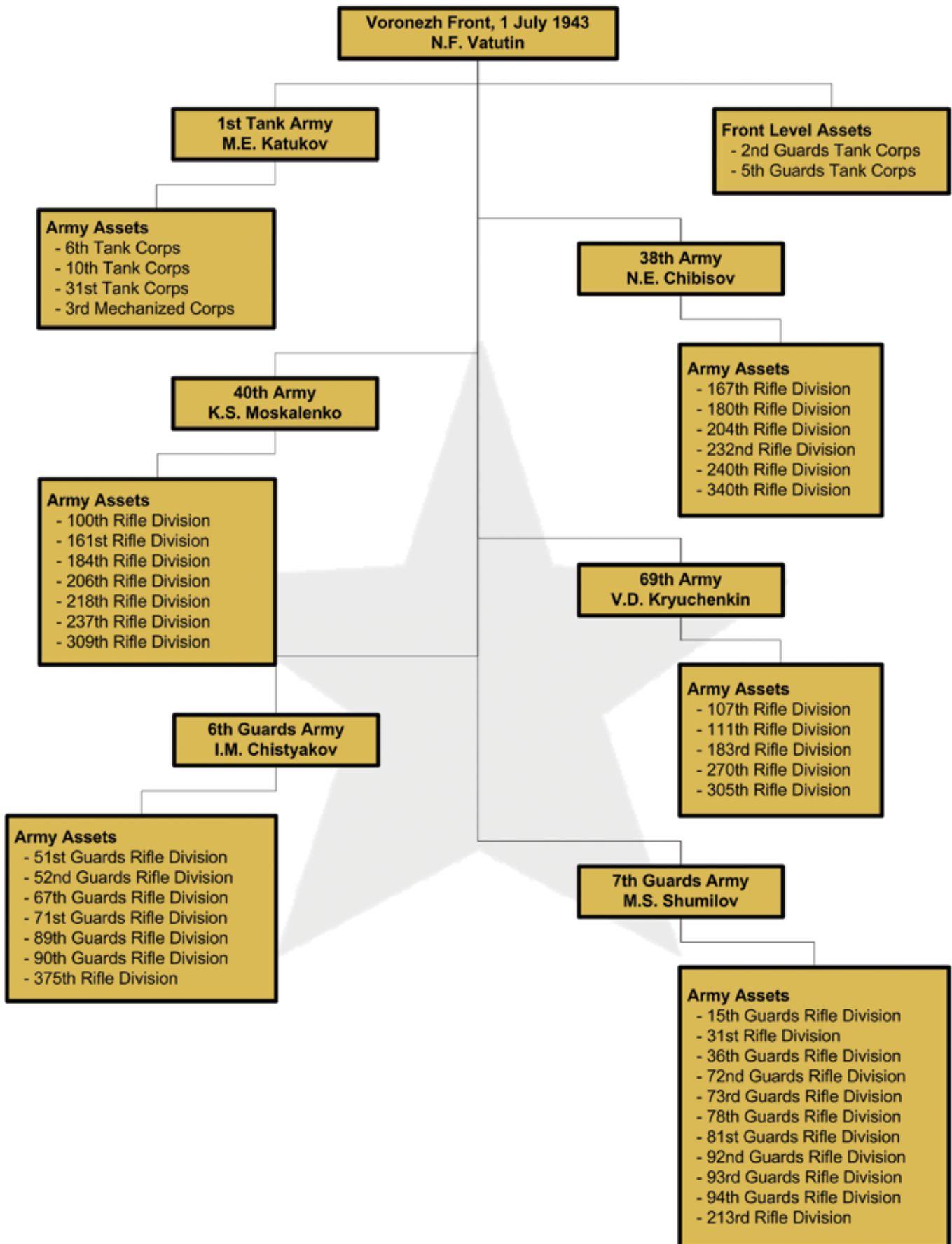
Notes:

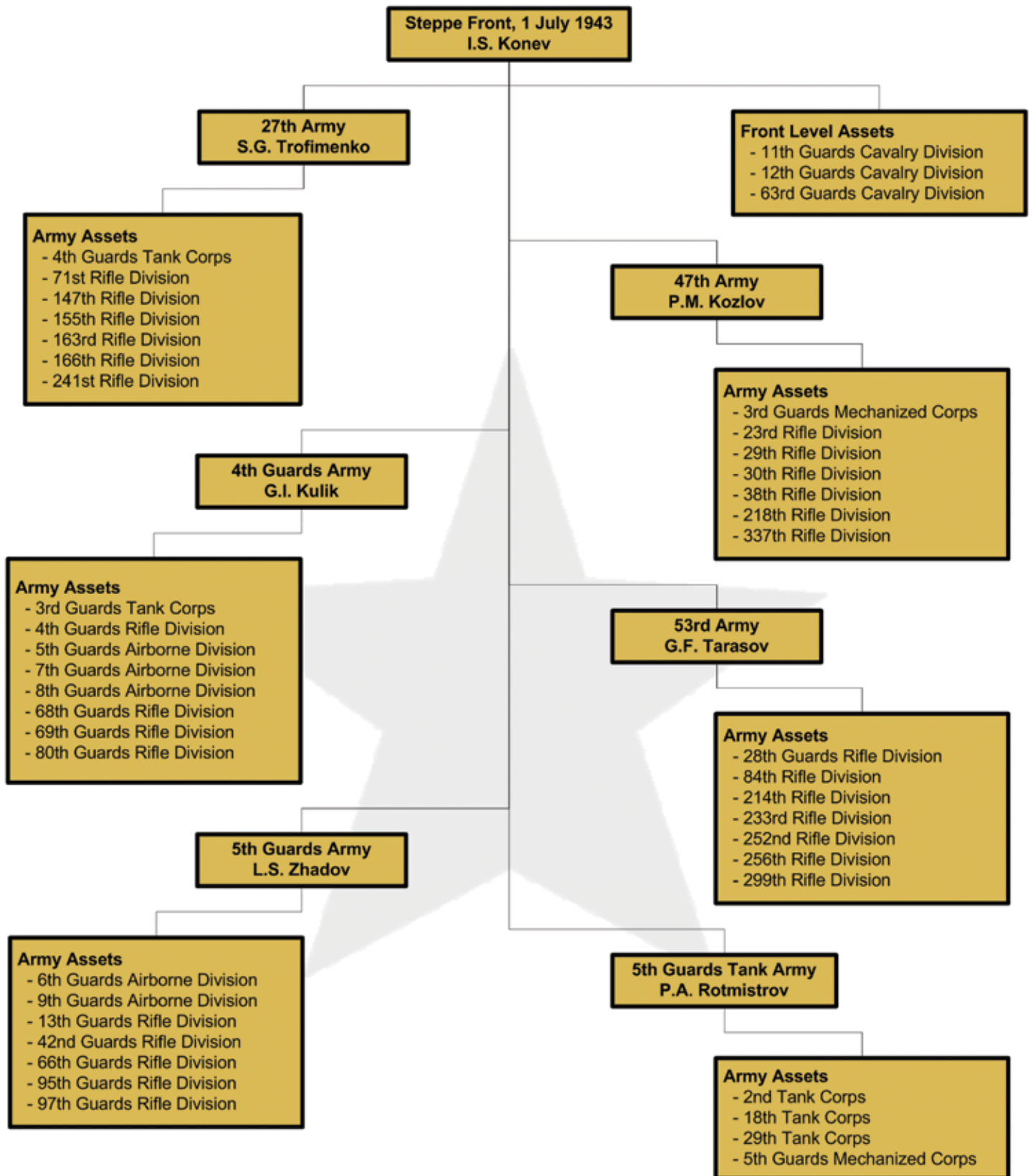
- Throughout the war, heavy tank brigades served as independent formations. From 1943, some heavy tank brigades fielded 3 heavy tank battalions, especially in guards units.
- Other than for the mortars attached to the motorized rifle battalion, artillery assets were not fielded as part of the heavy tank brigade. They were allocated to these units from corps and army level assets as dictated by the tactical situation.
- This TO&E denotes the heavy tank brigade formation for the remainder of the war.
- The older model KV-1 M41 [S-27A] or KV-2 M41 [S-11A] may substitute for the KV-1 M42 [S-10B] or KV-1S M42 [S-2B] in 1942.
- The KV-85 M43 [S-11B] began appearing in late-1943, the IS-2m M44 [S-3A] in early-1944, and the IS-3 M45 [S-12A] in early-1945. All may substitute for the KV-1 M42 [S-27A] or KV-1S M42 [S-2B].
- The M3A1 Scout Car [S-15A] began appearing in early-1943 and may substitute for the BA-64B M43 [S-14B].
- All companies in a heavy tank battalion fielded the same model tank.
- Typical formation grade would be Green or Regulars in 1942, Regulars or Seasoned in 1943, and Seasoned or Veteran from 1944-1945.











Scenario 11 **3rd Mechanized Corps Operations: Ukraine, August 1943**

Situation

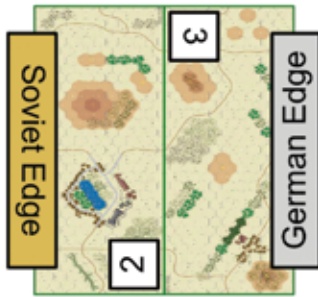
Bloodied in action against the the German Panzergrenadier Division 'Grossdeutschland' during the decisive Kursk offensive, the Soviet 3rd Mechanized Corps remained an integral element of the Soviet 1st Tank Army. When that unit assumed the offensive during Operation Polkovodets-Rumyantsev in August 1943, the 3rd Mechanized Corps led the assault.

During the liberation of Kharkov it clashed with elements of German Army Group South as it attempted to force the Soviet forces back on the defensive.

The Germans were unable to hold back the Soviet forces, and Kharkov would never again fall into German hands.

In recognition of its performance at Kursk and during subsequent actions, in October 1943, the 3rd Mechanized Corps received its Guards honorific and was renamed the 8th Guards Mechanized Corps.

Map Utilize maps 2 and 3



SPECIAL CONDITIONS
When determining the Initiative, no Force Grade modifiers apply.
If special ammo types are available, utilize Ammo Limits.
If Morale Rules (7.1) are in effect, utilize the listed point information.
Only the Soviet Force may employ the Hidden Unit Rules (7.2). A maximum of 3 Hidden Unit Markers may deploy.
If the Command Span Rules (7.52) are in effect, all CHQs have a Command Span of 10 hexes.
Requires Panzer Expansion #1

SETUP	
Conditions	Normal visibility. No adverse terrain.
Soviet ...	Force sets up first anywhere on map 2 and/or map 3 at least 6 hexes from the German edge.
	Leg and towed units may setup inside any of Kutuzovka's building hexes on map 2.
	Leg and towed units may setup in any Heavy Woods hexes.
	All objective building hexes in Kutuzovka are under Soviet control at the start of the scenario whether occupied or unoccupied.
German ...	Force sets up second anywhere on map 3 no more than 3 hexes from the German edge.


VICTORY CONDITIONS	
Length	20 turns
365 VPs	To the force that controls Kutuzovka on map 2. To control Kutuzovka, a force must occupy or be the last to occupy at least 10 of the 15 building hexes (or remaining rubble hexes) for a full turn. If a building hex is on fire, a force must occupy an adjacent hex. If neither side meets this requirement, these VPs are not awarded.
Unit VPs	For elimination, knock out or brew up.
70 VPs	Required victory margin.




Soviet Force


ELEMENTS OF THE 10TH MECHANIZED BRIGADE, SEASONED [551]

MOTORIZED RIFLE COMPANY (MIXED): SEASONED, EXCELLENT, 14, CP-8 [551]







x1
24




x3
26



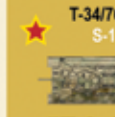
x1
40




x1
24




x3
43



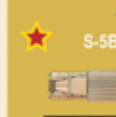
x2
66



x1
37



x2
39





x1
9

German Force

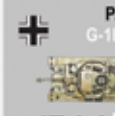
ELEMENTS OF KAMPFGRUPPE HÖRST, SEASONED [903]

PANZER COMPANY (MIXED): SEASONED, EXCELLENT, 18, CP-11 [903]







x1
96




x3
64




x1
78




x4
73




x2
44




x3
27



x3
15



x1
25



x1
6

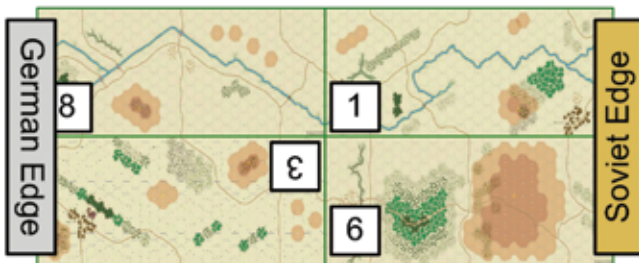
Scenario 12 **Battle of Ponyri: Kursk, 9 July 1943**

Situation

In a critical battle of the Soviet Central Front, the German 9th Army clashed with the Soviet 2nd Tank Army at the junction of the Northern Kursk Salient. Elements of the German 9th Panzer Division, along with attached Elefants and Marder IIs from Panzerjägerabteilung 653, were to screen the 18th Panzer Division's right flank while advancing on Ponyri to secure its important road junction.

After intense fighting, the Germans finally captured Ponyri on 12 July 1943, but after suffering losses so severe any further advance was out of the question.

Map Utilize maps 1, 3, 6 and 8



SPECIAL CONDITIONS

- When determining the Initiative, the Soviet Force applies a -20 DRM.
- The stream on maps 1 and 8 is impassable except at the bridges or ford.
- The Soviet Force may plot Planned Artillery Fire to arrive on turn 5 or any subsequent turn.
- The Soviet Force may plot 4 Pre-Registered Points for just its Organic Medium Battery.
- The German Force may plot 2 Pre-Registered Points for just its Organic Heavy Battery.
- If special ammo types are available, utilize Ammo Limits.
- If Morale Rules (7.1) are in effect, the Soviet Force utilizes the listed point information and adds the additional forces; the German Force utilizes the alternative point information. Utilize the alternative VPs.
- Only the Soviet Force may employ the Hidden Unit Rules (7.2). A maximum of 6 Hidden Unit Markers may deploy.
- The Path from 6H6 to 6N6 may be treated as a Narrow Path (7.30).
- If the Command Span Rules (7.52) are in effect, the Soviet Tank CHQ has a Command Span of 10 hexes; the Motorized Rifle CHQ is 8 hexes. The German Panzer and Panzerjäger CHQs have a command span of 10 hexes; the Panzergrenadier CHQ is 9 hexes.
- Requires Panzer Expansion #1

SETUP

Conditions	Normal visibility. No adverse terrain.
Soviet ...	Force sets up first anywhere on maps 1, 3, 6 and/or 8 at least 10 hexes from the German edge.
	Place the 6 Improved Positions anywhere within the Soviet setup area. Any unit may setup in an Improved Position
	Leg and towed units may setup inside any building or Heavy Woods hex.
	Any unit from the Tank Company not setup in an Improved Position may setup in a found Hull Down Position.
	Secretly deploy the two minefields anywhere within the Soviet setup area.
	All objective building hexes in Ponyri are under Soviet control at the start of the scenario whether occupied or unoccupied.
German ...	Force sets up second anywhere on maps 3 and/or 8 no more than 5 hexes from the German edge.

VICTORY CONDITIONS

Length	25 turns
1,070/1,250 VPs	To the force that controls Ponyri on map 1. To control Ponyri, a force must occupy or be the last to occupy at least 6 of the 9 building hexes (or remaining rubble hexes) for a full turn. If a building hex is on fire, a force must occupy an adjacent hex. If neither side meets this requirement, these VPs are not awarded.
415/495 VPs	To the Soviet Force if fewer than 12 German <i>combat</i> units exit from the Soviet Edge.
Unit VPs	To the German Force for up to the first 15 German <i>combat</i> units that exit from the Soviet Edge.
Unit VPs	For elimination, knock out or brew up.
215/250 VPs	Required victory margin.



Soviet Force

ELEMENTS OF THE 51ST TANK BRIGADE, REGULARS [1,501/1,687]



★ Artillery S-7A

Medium Organic

x1
54

★ Artillery S-7A

Light Organic

x2
40

IMP

POS

x6
25

MINES

MINES

x4
20

Deliberate Vehicle

MINES

MINES

x4
20

Deliberate Personnel

TANK COMPANY (MIXED): SEASONED, EXCELLENT, 8 [568]

★ T-34/76 M42 S-10A 213

CHQ

x1
93

★ T-34/76 M42 S-10A 213

6T 8-12

x3
62

★ KV-1 M42 S-10B 218

3T 4-6

x2
75

★ SU-122 M43 S-12B 240

5T 6-10

x1
72

★ SU-152 M43 S-2A 161

4T 6-10

x1
67

MOTORIZED RIFLE COMPANY (+): REGULARS, EXCELLENT, 22, CP-13 [489]

30

Infantry CHQ

x1
19

55

FO

x1
16

30

Rifle

x3
21

30

Rifle

x3
21

30

SMG

x3
21

55

82mm

x2
32

65

Motorcycle

x1
19

55

PTRD-41

x2
13

★ 45mm M37 S-16B 273

1L 0

x2
18

★ 57mm M43 S-6A 194

1L 0

x2
29

★ 76.2mm M39 S-6B 199

1L 0

x2
31

[ADDITIONAL] TANK COMPANY (MIXED): SEASONED, EXCELLENT, 11, CP-7 [754]

★ T-34/76 M42 S-10A 213

6T 8-12

x3
62



German Force

ELEMENTS OF KAMPFGRUPPE SCHELLER, SEASONED [2,816/3,338]

ARTILLERY
G-7A
Heavy Organic

x1
73/73

PANZER COMPANY (+): VETERAN, OUTSTANDING, 22, CP-15 [1,570/1,887]

Pz IVH
G-2A 135
CHQ

x2
131/157

Pz IVH
G-2A 135
3T 5-8 -5

x5
87/105

Pz IVH
G-2A 135
3T 5-8 -5

x5
87/105

Pz IIIIG
G-10A 254
4T 6-9 -5

x5
45/54

Pz 38(r)E-F
G-9B 242
4T 6-9 -5

x5
43/51

PANZERGRENADIER COMPANY (GEPANZERT) (-): SEASONED, OUTSTANDING, 24, CP-17 [631/735]

ARTILLERY
G-7A
Medium Attached

x1
81/81

30
Infantry CHQ

x1
24/28

SPW 251/10
G-22B 469
4H 9-12 -10

x1
23/27

55
FO

x1
20/24

SPW 251/10
G-22B 469
4H 9-12 -10

x1
23/27

30
Rifle

x3
27/32

SPW 251/1
G-5A 189
4H 9-12 -10

x3
15/18

30
Rifle

x3
27/32

SPW 251/1
G-5A 189
4H 9-12 -10

x3
15/18

SPW 251/2
G-21B 464
4H 9-12 -10

x2
39/46

SPW 251/9
G-22A 466
4H 9-12 -10

x2
25/30

65
25/30

x2
25/30

SPW 251/1
G-5A 189
4H 9-12 -10

x2
15/18

Panzerjäger COMPANY (-): SEASONED, OUTSTANDING, 9(7), CP-6 [538/639]

MARDER II
G-4A 167
4T 6-9 -5

x1
66/79

MARDER II
G-4A 167
4T 6-9 -5

x2
44/52

ELEFANT
G-19A 454
2T 4-7 -15

x2
97/116

7.5cm PAK 40
G-6B 224
1L 0

x2
46/55

SoKfz 11
G-5B1 202
5H 9-12 -5

x2
11/11

PSW 222
G-26B 488
7W 13-19 -10

x2
37/45

Veteran Recon

Scenario 13	Twilight: Silesia, 1945
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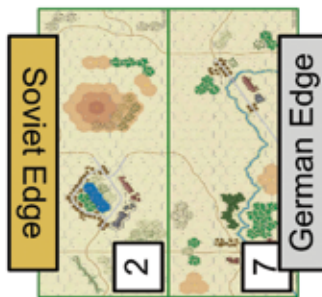
Situation

As the war was drawing to a close, the Soviet Army raced to the gates of Berlin before the approaching Western Forces could snatch that prize from their grasp. The German Army, now nothing more than a paper force, threw together ad hoc formations from anything that could still move or anyone that could carry a weapon.

This included the Volkssturm, the German equivalent of the British Home Guard. Made up of young boys, old men, and the crawling wounded, skill and training were not high on the list of priorities. Uncomplicated weapons and one objective to just hold ground, it was simply a matter of quantity over quality.

Remnants of the once glorious panzer forces were still at hand and these units were assembled into mixed panzer formations. While still possessing a hint of the élan that once made them the scourge of all they faced, it was not enough to prevent the evitable fall of the Third Reich.

Map	Utilize maps 2 and 7
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SPECIAL CONDITIONS
When determining the Initiative, the German Force applies a -40 DRM up until the <i>Relief Force</i> arrives. On that turn and all subsequent turns no Force Grade modifiers apply.
The stream is impassable except at the bridges.
The Soviet Force may plot Planned Artillery Fire to arrive on turn 2 or any subsequent turn.
The German Force may plot 2 Pre-Registered Points for its Organic Medium Battery.
If special ammo types are available, utilize Ammo Limits.
If Morale Rules (7.1) are in effect, the Soviet Force utilizes the listed point information while the German Force utilizes the alternative point information. Utilize the alternative VPs.
Only the German Force may employ the Hidden Unit Rules (7.2). A maximum of 4 Hidden Unit Markers may deploy.
If the Command Span Rules (7.52) are in effect, the Soviet CHQs have a Command Span of 10 hexes; the German Volkssturm CHQ has a Command Span of 6 hexes; the Panzerjäger and Panzer CHQs are 10 hexes.
Requires Panzer Expansion #1

SETUP	
Conditions	Normal visibility. No adverse terrain.
German ...	Holding Force sets up first anywhere on maps 2 and/or 7 at least 6 hexes from the Soviet edge.
	Leg and towed units may setup inside any building or Heavy Woods hex.
	The three Hetzers may setup in a found Hull Down Position.
Soviet ...	The two objective bridge hexes are under German control at the start of the scenario whether occupied or unoccupied.
	Force enters the mapboard on turn 1 anywhere along the Soviet edge.
German ...	If entering on a Path hex, units may do so at the Path movement rate.
	Relief Force has the potential of arriving starting on Turn 6 based on the arrival table. Before the Initiative Phase of turn 6, and each turn thereafter as necessary, the German Force rolls (100). If the result falls within the listed range for that turn, any unit from the Relief Force may move on during the Movement Phase of that turn or the Movement Phase of any turn thereafter.
	A second roll (100) is required to determine where the Relief Force enters. It must enter on the indicated Entry hex or adjacent to that hex. If entering on the Entry hex, units may do so at the Road or Path movement rate.

VICTORY CONDITIONS	
Length	20 turns
370/370 VPs	To the force that controls each of the two Bridge hexes 7F7 and 7Y5. To control a Bridge hex, a force must occupy or be the last to occupy it for a full turn. If neither side meets this requirement, these VPs are not awarded.
VP Adjustment	Potential German VP Adjustment based on the Relief Force's initial turn of arrival.
Unit VPs	For elimination, knock out or brew up.
150/150 VPs	Required victory margin.

Soviet Force

ELEMENTS OF THE 19TH GUARDS TANK BRIGADE, SEASONED [1,354]



★ Artillery
S-7A

Medium
Organic

x1
54

TANK COMPANY (MIXED): SEASONED, EXCELLENT, 9, CP-5 [782]

★ T-34/85 M44
S-2A 123

CHQ
5T 8-12

x1
114

★ T-34/85 M44
S-2A 123

5T 8-12

x3
76

★ T-34/85 M44
S-2A 123

5T 8-12

x3
76

★ IS-2m M44
S-3A 135

4T 5-8

x2
106

MOTORIZED RIFLE COMPANY (MIXED): SEASONED, EXCELLENT, 13(11), CP-8 [518]

★ 30

Infantry
CHQ

x1
24

★ Truck
S-5B1 176

4V Light 15

x1
6

★ 55

FO

x1
20

★ Truck
S-5B1 176

4V Light 15

x1
6

★ 30

SMG

x1
36

Veteran
Recon

★ M2 APC
S-15B 267

7H 12-16

x1
26

Recon

★ 30

SMG

x3
20

★ SU-100 M44
S-4B 156

5T 7-11

x3
74

★ 30

Rifle

x2
26

★ 30

Rifle

x1
39

M1 BAZOOKA

★ Truck
S-5B1 176

4V Medium 15

x3
9

German Force

ELEMENTS OF KAMPFGRUPPE TODT, GREEN/SEASONED [1,615/1,627]



ARTILLERY
G-7A
Medium Organic

x1
54/54

HOLDING FORCE [669/502]

VOLKSSTURM COMPANY (+): GREEN, FAIR, 15(13), CP-6 [293/203]

30 Infantry CHQ	55 FO	30 SMG	Seasoned Recon PANZERFAUST
x1 16/11	x1 10/7	x2 49/34	

30
SMG **PANZERFAUST**

x3
16/11

30
SMG **PANZERFAUST**

x3
16/11

55
RPzB 43/54

x3
14/10

65 8cm	55 8cm
x1 12/8	x1 19/13

(MOT) PANZERJÄGER COMPANY (-): REGULARS, ADEQUATE, 8, CP-4 [376/299]

30
Infantry CHQ

x1
19/15

7.5cm PAK 40
G-6B 224
1L 0

x4
36/29

HETZER
G-18B 450
3T 6-9 -10 **Seasoned**

x3
71/56

Relief Force Arrival				
Turn	Range	VP Adjustment	Entry Hex	
6-7	01-10	-245/-245	7F10	01-30
8-9	01-20	-160/-160	7Q10	31-60
10-11	01-40	No adjustment	7BB10	61-00
12-13	01-60	+160/+160		
14-15	01-80	+245/+245		
16	01-00	+325/+325		

RELIEF FORCE [899/1,081]

Panzer COMPANY (MIXED): VETERAN, OUTSTANDING, 8, CP-6 [892/1,071]

Pz V PANTHER
G-2B 147
5T 6-10

x1
158/190

Pz V PANTHER
G-2B 147
5T 6-10

x3
105/126

Pz VIE TIGER I
G-3A 155
3T 5-8 -5

x1
93/112

Pz VIB TIGER II
G-3B 159
3T 5-8 -5

x1
140/168

JAGOPANTHER
G-17B 342
5T 6-10

x1
111/133

STuG IIIIG
G-4B 175
4T 6-9 -5

x1
75/90

Scenario 14 **3rd Mechanized Corps Operations: Kursk, 10 July 1943**

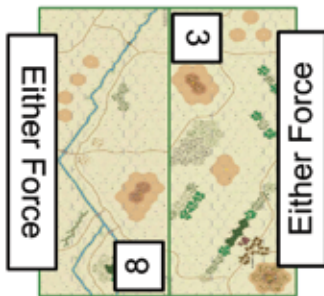
Situation

By the close of the day on 9 July, the German 4th Panzer Army's XLVIII Panzer Corps reached the northernmost point of the offensive in the southern sector of the Kursk Salient. The next day found the German 3rd Panzer Division and the 10th Panzer Brigade looking to further exploit the position by engaging the Soviet 3rd Mechanized Corps in the area of the Berezovka Heights.

In running battles over the next two days, the Germans were able to push their lines further west, but any attempt to advance to the north was thwarted by reinforced Soviet defenses and aggressive attacks against the German flanks.

In recognition of its performance at Kursk and during subsequent actions, in October 1943, the 3rd Mechanized Corps received its Guards honorific and was renamed the 8th Guards Mechanized Corps.

Map Utilize maps 3 and 8



SETUP	
Conditions	Normal visibility. No adverse terrain.
Both ...	Forces roll (10). The force rolling the lower result must setup first (with a tie, the German Force sets up first) anywhere along either mapboard edge no more than 3 hexes from the edge.
	The other force sets up second in the area not selected above.
	Neither force controls the objective hills at the start of the scenario.

VICTORY CONDITIONS	
Length	20 turns
265 VPs	To the force that controls each of the two Hills Δ 3.12 and Δ 8.12. To control a Hill, a force must occupy or be the last to occupy, for a full turn, both hexes 3I8 and 3J8 on Hill Δ 3.12 or both hexes 8L8 and 8M8 on Hill Δ 8.12. A force must control the Hill located on the opposite mapboard from their setup area to score any of these VPs. If neither side meets this requirement, these VPs are not awarded.
Unit VPs	For elimination, knock out or brew up.
130 VPs	Required victory margin.

SPECIAL CONDITIONS
When determining the Initiative, no Force Grade modifiers apply.
The stream is passable throughout its length.
If special ammo types are available, utilize Ammo Limits.
If Morale Rules (7.1) are in effect, utilize the listed point information.
If the Hidden Unit Rules (7.2) are in effect, each Force may deploy a maximum of 4 Hidden Unit Markers.
The German PzKpfw V Panthers' Regulars Grade reflects the many challenges faced by Panther crews in their first major action.
The SMG Squads in the Tank Company are transported by the T-34/76 M42s.
If the Command Span Rules (7.52) are in effect, the Soviet Tank CHQ has a Command Span of 8 hexes; the Tank Rider CHQ has a Command Span of 10 hexes. The German CHQs have a command span of 10 hexes.
Requires Panzer Expansion #1



Soviet Force

ELEMENTS OF THE 49TH MECHANIZED BRIGADE, SEASONED [1,317]



TANK COMPANY: SEASONED, EXCELLENT, 19, CP-11 [831]

 T-34/76 M42 S-10A 213 6T 8-12 HQ	 T-34/76 M42 S-10A 213 6T 8-12 HQ	 T-34/76 M42 S-10A 213 6T 8-12 HQ	 T-34/76 M42 S-10A 213 6T 8-12 HQ	 30 SMG
x1 93	x3 62	x3 62	x3 62	x3 20
 30 SMG	 30 SMG			
x3 20	x3 20			

TANK RIDER COMPANY (MIXED): SEASONED, EXCELLENT, 13(9), CP-8 [486]

 30 Infantry HQ CHQ	 Star Truck S-5B1 176 4W Light 15	 30 Rifle	 Veteran Recon	 Star M3A1 Scout Car S-15A 261 7W 12-18 -5 Recon	 55 82mm	 Star Truck S-5B1 176 4W Light 15
x1 24	x1 6	x2 24		x2 16	x2 40	x2 6
 Star 45mm M42 S-17A 278 1L 0	 Star Truck S-5B1 176 4W Light 15	 Star SU-76M M43 S-3B 142 5T 6-10	 Star SU-152 M43 S-5A 161 4T 6-10			
x2 26	x2 6	x2 43	x2 67			

German Force

ELEMENTS OF KAMPFGRUPPE Gerd, SEASONED [1,320]

PANZER COMPANY (MIXED): SEASONED, EXCELLENT, 14, CP-8 [860]



 Pz IVG G-1B 123 4T 6-9-5 CHQ	 Pz IVG G-1B 123 4T 6-9-5	 Pz IVF1 G-11B 272 4T 6-9-5	 Pz IIIM G-1A 111 4T 6-9-5	 Pz V PANTHER G-2B 147 5T 6-10 Regulars
x1 96	x4 64	x2 43	x4 53	x3 70

PANZERGRENADIER COMPANY: SEASONED, EXCELLENT, 13, CP-8 [460]

 30 Infantry CHQ x1 24	 TRUCK G-5B2 216 4W 3-12-15 Light x1 6	 30 Rifle x3 27	 TRUCK G-5B2 216 4W 3-12-15 Medium x3 9	 30 Rifle x3 27	 TRUCK G-5B2 216 4W 3-12-15 Medium x3 9
 30 Rifle x3 27	 TRUCK G-5B2 216 4W 3-12-15 Medium x3 9	 55 8cm x1 38	 TRUCK G-5B2 216 4W 3-12-15 Light x1 6	 65 Rifle x2 25	 TRUCK G-5B2 216 4W 3-12-15 Light x2 6

Scenario 15 **The Turning Tide: Ukraine, late-1943**

Situation

After the German defeat at Kursk, the focus shifted south to the Dnepr River. There, the German constructed a fortified line dubbed the "Eastern Rampart." Boasting the the Dnepr would flow backwards before the Soviets could overcome this powerful position, the Germans prepared for the inevitable onslaught.

In late September, STAVKA, the Soviet High Command, tasked the forces of the Steppe Front with the capture of the key regional center near Poltava. There the Soviet 1st Guards Mechanized Corps repeatedly assaulted the German 23rd Panzer Division. The region finally fell to the Soviets on 23 September 1943.

Map Utilize maps 3, 5 and 8



SPECIAL CONDITIONS
When determining the Initiative, no Force Grade modifiers apply.
The streams on maps 5 and 8 are both impassable except at the bridges
Both the Soviet and German Forces may plot Planned Artillery Fire to arrive on turn 2 or any subsequent turn.
The Soviet Force may plot 2 Pre-Registered Points for each of its Organic Batteries.
The German Force may plot 2 Pre-Registered Points for its Organic Medium Battery.
If special ammo types are available, utilize Ammo Limits.
If Morale Rules (7.1) are in effect, the Soviet Force utilizes the listed point information and adds the additional forces; the German Force utilizes the alternative point information. Utilize the alternative VPs.
Only the German Force may employ the Hidden Unit Rules (7.2). A maximum of 6 Hidden Unit Markers may deploy.
The SMG Squads in the Tank Company are transported by its tanks.

SETUP	
Conditions	Normal visibility. No adverse terrain.
German ...	Force sets up first anywhere on map 5 and/or map 8.
	Leg and towed units may setup in any Building or Heavy Woods hexes.
	Up to 3 vehicles from the Panzer Company may setup in a found Hull Down Position.
	All objective building hexes in Nevylsk and bridge hexes are under German control at the start of the scenario whether occupied or unoccupied.
Soviet ...	Force sets up second anywhere on map 3 no more than 3 hexes from the Soviet edge.

VICTORY CONDITIONS	
Length	25 turns
500/560 VPs	To the force that controls Nevylsk on map 5. To control Nevylsk, a force must occupy or be the last to occupy at least 6 of the 9 building hexes (or remaining rubble hexes) for a full turn. If a building hex is on fire, a force must occupy an adjacent hex. If neither side meets this requirement, these VPs are not awarded.
100/110 VPs	To the force that controls each of the 4 Bridge hexes on map 8: 8H6, 8J5, 8P2 and 8CC7. To control a Bridge hex, a force must occupy or be the last to occupy it for a full turn. If neither side meets this requirement, these VPs are not awarded.
Unit VPs	For elimination, knock out or brew up.
175/200 VPs	Required victory margin.

SPECIAL CONDITIONS, CONTINUED
If the Command Span Rules (7.52) are in effect, the Soviet Tank CHQ has a Command Span of 8 hexes; the Motorized Rifle CHQ is 9 hexes. The German CHQs have a command span of 10 hexes.
Requires Panzer Expansion #1

Soviet Force

ELEMENTS OF THE 2ND GUARDS MECHANIZED BRIGADE, SEASONED [2,078/2,272]



★ Artillery S-7A

Heavy Organic

x1
73

★ Artillery S-7A

Medium Organic

x1
54

★ YAK-9T S-7B2 190

YAK-9T

x1
80

TANK COMPANY (+): VETERAN, EXCELLENT, 17 [1,183]

★ T-34/76 M42 S-10A 213

CHQ

x1
111

★ T-34/76 M42 S-10A 213

6T 8-12

x3
74

★ T-34/76 M42 S-10A 213

6T 8-12

x3
74

★ T-34/76 M42 S-10A 213

6T 8-12

x3
74

★ KV-85 M43 S-11B 228

4T 5-8

x2
97

★ KV-1S M42 S-2B 130

5T 6-10

x2
76

★ 30

SMG

x3
20

MOTORIZED RIFLE COMPANY (+): SEASONED, EXCELLENT, 16, CP-10 [688]

★ 30

Infantry CHQ

x1
24

★ Truck S-5B1 176

4V Light 15

x1
6

★ 55

FO

x1
20

★ Truck S-5B1 176

4V Light 15

x1
6

★ 30

Rifle

x1
46

Veteran Recon

★ M2 APC S-15B 267

7H 12-16

x1
30

Veteran Recon

★ 30

Rifle

x3
26

★ Truck S-5B1 176

4V Medium 6

x3
9

★ 30

Rifle

x3
26

★ Truck S-5B1 176

4V Medium 6

x3
9

★ 55

82mm

x2
40

★ Truck S-5B1 176

4V Light 15

x2
6

★ SU-122 M43 S-12B 240

5T 6-10

x1
72

★ 30

Rifle

x1
39

Veteran Engineer

★ 30

Rifle

x1
64

Veteran Engineer Flamethrower

★ 30

Rifle

x1
52

Veteran Engineer M1 Bazooka

★ Truck S-5B1 176

4V Medium 6

x3
9

[ADDITIONAL] TANK COMPANY (+): VETERAN, EXCELLENT, 18, CP-11 [1,377]



x2
97

German Force

ELEMENTS OF KAMPFGRUPPE Mende, SEASONED [1,459/1,690]



x1
54/54

PANZER COMPANY (-): VETERAN, OUTSTANDING, 11, CP-8 [849/1,026]



x1
115/138



x4
76/92

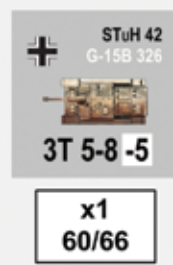
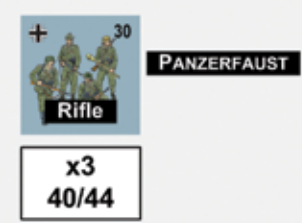
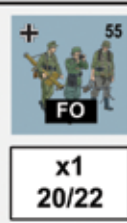
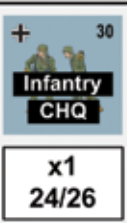


x4
76/92



x2
63/76

PANZERGRENADIER COMPANY (MIXED): SEASONED, SUPERIOR, 15, CP-8 [559/610]



Scenario 16 **Southern Exposure: Kursk, 12 July 1943**

Situation

As the mist cleared in the early morning of 12 July, the 600 tanks and assault guns of the II SS Panzer Corps jumped off into what would become the largest tank battle of the war. The three SS Divisions were formed line abreast with the 1st SS Panzergrenadier Division Leibstandarte SS Adolph Hitler flanked to the north by the 3rd SS Panzergrenadier Division Totenkopf and by the 2nd SS Panzergrenadier Division Das Reich to the south.

As Soviet artillery barrages hammered the battlefield the Germans raced into action. Their objective was the agricultural center of Prokhorovka. Poised to blunt the German spear point were the nearly 900 tanks of the Soviet's 5th Guards Tank Army.

Expecting to find the Soviets packed into their defensive layers, German General Kruger was surprised when Rotmistov's tank and mechanized corps launched a massive counterattack. The qualitative advantage of the German armor, especially their effective long-range fire capabilities, could wreak havoc on the Soviets. Closing to point blank range was the Soviet's best option.

Tanks and equipment littered the battlefield. General Hoth recognized the inevitable by 13 July, but the Germans continued to press the attack for the next two days. Prokhorovka never left Soviet hands.

Map Utilize maps 3, 5, 6 and 8



SPECIAL CONDITIONS
When determining the Initiative, both forces apply a +20 DRM.
The streams on maps 5 and 8 are both passable throughout their length.
Any bridge may be destroyed. Each has a GP Defense of 6.
The Soviet Force may plot 2 Pre-Registered Points for its Organic Heavy Battery.
The German Force may plot 2 Pre-Registered Points for its Organic Heavy Battery.
If special ammo types are available, utilize Ammo Limits.

SETUP	
Conditions	Normal visibility. No adverse terrain.
Both ...	Forces roll (10). The force rolling the lower result must setup first (with a tie, the German Force sets up first) anywhere along either mapboard edge no more than 3 hexes from the edge.
	The other force sets up second in the area not selected above.
	Neither force controls the objective hill or building hexes in Nevylsk at the start of the scenario.

VICTORY CONDITIONS	
Length	20 turns
530/610 VPs	To the force that controls Nevylsk on map 5. To control Nevylsk, a force must occupy or be the last to occupy at least 6 of the 9 building hexes (or remaining rubble hexes) for a full turn. If a building hex is on fire, a force must occupy an adjacent hex. If neither side meets this requirement, these VPs are not awarded.
650/745 VPs	To the force that controls Hill Δ 6.15. To control the hill, a force must occupy or be the last to occupy hex 6V6 for a full turn at the same time the level-2 portion of the hill is free of all opposing units. If neither side meets this requirement, these VPs are not awarded.
Unit VPs	For elimination, knock out or brew up.
295/340 VPs	Required victory margin.

SPECIAL CONDITIONS, CONTINUED	
If Morale Rules (7.1) are in effect, the Soviet Force utilizes the listed point information and adds the additional forces; the German Force utilizes the alternative point information. Utilize the alternative VPs.	
If the Hidden Unit Rules (7.2) are in effect, each Force may deploy a maximum of 6 Hidden Unit Markers.	
The SMG Squads in the Mixed SU Battery are transported by the SU-122s.	
If the Command Span Rules (7.52) are in effect, the Soviet Motorized Rifle CHQ has a Command Span of 8 hexes; the other CHQs are 10 hexes. The German Panzer CHQs have a command span of 10 hexes; the Panzergrenadier CHQ is 8 hexes.	
Requires Panzer Expansion #1	

Soviet Force

ELEMENTS OF THE 4TH GUARDS TANK BRIGADE, VETERAN [2,902/3,290]



x1
73

1ST TANK COMPANY (+): VETERAN, EXCELLENT, 12 [981]



x1
118



x3
79



x3
79



x3
79



x2
76

2ND TANK COMPANY (MIXED): VETERAN, EXCELLENT, 12 [773]



x1
111



x3
74



x3
48



x3
48



x2
76

MIXED SU BATTERY (+): VETERAN, EXCELLENT, 8, CP-5 [475]



x1
129



x2
86









x2
51



x3
24


MOTORIZED RIFLE COMPANY (+): SEASONED, EXCELLENT, 19, CP-11 [600]

 <p>30 Infantry CHQ</p> <p>x1 24</p>	 <p>M3A1 Scout Car S-15A 261</p> <p>7W 12-18 -5</p> <p>x1 11</p>	 <p>55 FO</p> <p>x1 20</p>	 <p>M3A1 Scout Car S-15A 261</p> <p>7W 12-18 -5</p> <p>x1 11</p>	 <p>30 Rifle</p> <p>x3 26</p>	 <p>Truck S-5B1 176</p> <p>4V Medium 5</p> <p>x3 9</p>
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 <p>30 Rifle</p> <p>x3 26</p>	 <p>Truck S-5B1 176</p> <p>4V Medium 5</p> <p>x3 9</p>	 <p>30 Rifle</p> <p>x3 26</p>	 <p>Truck S-5B1 176</p> <p>4V Medium 5</p> <p>x3 9</p>	 <p>57mm M43 S-6A 184</p> <p>1L 0</p> <p>x2 37</p>	 <p>Truck S-5B1 176</p> <p>4V Light 15</p> <p>x2 6</p>
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 <p>55 82mm</p> <p>x1 40</p>	 <p>55 50mm</p> <p>x1 21</p>	 <p>65</p> <p>x2 24</p>	 <p>Truck S-5B1 176</p> <p>4V Light 15</p> <p>x4 6</p>
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[ADDITIONAL] 1ST TANK COMPANY (+): VETERAN, EXCELLENT, 14, CP-8 [1,175]



KV-85 M43
S-11B 228
4T 5-8
 x2
97

[ADDITIONAL] 2ND TANK COMPANY (MIXED): VETERAN, EXCELLENT, 14, CP-8 [967]



KV-85 M43
S-11B 228
4T 5-8
 x2
97

German Force

**2ND SS PANZERGRENADIER DIVISION
ELEMENTS OF KAMPFGRUPPE Richter, VETERAN [2,982/3,477]**



ARTILLERY
G-7A
Heavy Organic

x1
73/73

PANZER COMPANY (+): VETERAN, OUTSTANDING, 24, CP-17 [2,096/2,518]

 CHQ 4T 8-5 x2 106/127	 3T 5-8 -5 x4 87/105	 3T 5-8 -5 x4 87/105	 3T 5-8 -5 x4 87/105	 Elite 3T 5-8 -5 x4 117/140
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 Seasoned 6T 8-12 x3 62/74	 Seasoned 6T 8-12 x3 62/74
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PANZERGRENADIER COMPANY (GEPANZERT): VETERAN, SUPERIOR, 30, CP-19 [813/886]

 x1 28/31	 4H 9-12 -10 x1 18/19	 x1 24/26	 4H 9-12 -10 x1 18/19	 x3 32/35	 4H 9-12 -10 x1 27/30	 4H 9-12 -10 x2 18/19
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 x3 32/35	 4H 9-12 -10 x1 27/30	 4H 9-12 -10 x2 18/19	 x3 32/35	 4H 9-12 -10 x1 27/30	 4H 9-12 -10 x2 18/19
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 4H 9-12 -10 x2 46/51	 4H 9-12 -10 x2 30/33	 x2 30/33	 4H 9-12 -10 x2 18/19
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Scenario 17 **Land of the Giants: Hungary, March 1945**

Situation

In the final months of the war, the battlefield became the "Land of the Giants" as King Tigers and IS-2s & 3s traded shots as the smaller prey fled for the cover of the small towns and villages. Unfortunately for the Germans, there were more namesakes to Uncle Joe on the field than the splendid cats, making the last days of the panzer aces a ride of the Valkyrie.

This scenario is based on encounters between Stalin tanks and King Tigers and the other giants during the last days of the war in Hungary. This scenario is a composite of the actions of the Soviet 4th Guards Army in the final days of WW2 in the East.

Map Utilize maps 3, 5, 6 and 8



SPECIAL CONDITIONS	
When determining the Initiative, no Force Grade modifiers apply.	
The stream on map 8 is impassable except at the bridges	
All stream hexes on map 5 are treated as gully hexes.	
If special ammo types are available, utilize Ammo Limits.	
If Morale Rules (7.1) are in effect, both Forces utilize the alternative point information. Utilize the alternative VPs.	
If the Command Span Rules (7.52) are in effect, all CHQs have a Command Span of 10 hexes.	
Speculation exists as to whether or not the Soviet IS-3 M45 Stalin tanks actually saw action during the closing stages of the war. The force structure of this scenario, of course, assumes they did.	
Requires Panzer Expansion #1	

SETUP	
Conditions	Normal visibility. No adverse terrain.
Both ...	Forces roll (10). The force rolling the lower result enters first (with a tie, the Soviet Force enters first) on turn 1 with a single formation from their edge of the mapboard.
	The other force enters second on turn 1 with a single formation from their edge of the mapboard.
	The forces alternate entering formations until all have entered the mapboard on turn 1.
	If entering on a Path hex, units may do so at the Path movement rate.
	Neither force controls the bridge objective at the start of the scenario.

VICTORY CONDITIONS	
Length	20 turns
80/90 VPs	For each turn a force controls Bridge hex 8CC7 on map 8. To control a Bridge hex, a force must occupy or be the last to occupy it for a full turn. If neither side meets this requirement, these VPs are not awarded. A combined total of 800/900 VPs may be awarded.
80/80 VPs	To the Soviet Force if fewer than 3 German <i>combat</i> units from the Panzergrenadier Company exit from the Soviet Edge.
Unit VPs	To the German Force for all <i>combat</i> units from the Panzergrenadier Company that exit from the Soviet Edge.
Unit VPs	For elimination, knock out or brew up.
210/230 VPs	Required victory margin.



Soviet Force

ELEMENTS OF THE 4TH GUARDS MECHANIZED CORPS, SEASONED [2,098/2,268]

HEAVY TANK COMPANY (+): VETERAN, SUPERIOR, 9(7), CP-6 [1,033/1,134]



 IS-2m M44 S-3A 135 CHQ x1 190/209	 IS-2m M44 S-3A 135 4T 5-8 x2 127/139	 IS-2m M44 S-3A 135 4T 5-8 x2 127/139	 IS-3 M45 S-12A 233 4T 5-8 x2 139/153	 BA-64B M43 S-14B 257 Recon 7W 12-18 -5 x3 19/21
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SU BATTERY (MIXED): SEASONED, SUPERIOR, 9, CP-6 [717/786]

 SU-100 M44 S-4B 156 CHQ x1 111/122	 SU-100 M44 S-4B 156 5T 7-11 x3 74/81	 SU-100 M44 S-4B 156 5T 7-11 x3 74/81	 ISU-122 M44 S-13B 250 4T 5-8 x2 81/89
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MOTORIZED RIFLE COMPANY: SEASONED, EXCELLENT, 10, CP-6 [348/348]

 30 Infantry CHQ x1 24/24	 Truck S-5B1 176 4W Light x1 6/6	 30 SMG x3 20/20	 Truck S-5B1 176 4 Medium x3 9/9	 30 SMG x3 20/20	 Truck S-5B1 176 4 Medium x3 9/9
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 30 Rifle M1 Bazooka x3 39/39	 Truck S-5B1 176 4 Medium x3 9/9
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German Force

ELEMENTS OF KAMPFGRUPPE Hartmann, SEASONED [2,087/2,330]

HEAVY PANZER COMPANY (MIXED): VETERAN, OUTSTANDING, 7, CP-5 [886/1,064]



<p>Pz VIE TIGER I G-3A 155</p> <p>3T 5-8-5</p> <p>CHQ</p> <p>x1 140/168</p>	<p>Pz VIB TIGER II G-3B 159</p> <p>3T 5-8-5</p> <p>x2 140/168</p>	<p>Pz VIB TIGER II G-3B 159</p> <p>3T 5-8-5</p> <p>x2 140/168</p>	<p>Pz VIE TIGER I G-3A 155</p> <p>3T 5-8-5</p> <p>x2 93/112</p>
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SP PANZERJÄGER Company (-): SEASONED, SUPERIOR, 6, CP-4 [664/729]

<p>JAGDPANTHER G-17B 342</p> <p>5T 6-10</p> <p>CHQ</p> <p>x1 139/153</p>	<p>JAGDPANTHER G-17B 342</p> <p>5T 6-10</p> <p>x3 93/102</p>	<p>JAGDTIGER G-19B 458</p> <p>3T 5-8-5</p> <p>x2 123/135</p>
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PANZERGRENADIER COMPANY (MIXED): SEASONED, EXCELLENT, 12, CP-7 [537/537]

<p>Infantry CHQ</p> <p>x1 24/24</p>	<p>TRUCK G-5B2 216</p> <p>4W 3-12-15</p> <p>Light</p> <p>x1 6/6</p>	<p>PANZERFAUST</p> <p>Rifle</p> <p>x3 40/40</p>	<p>TRUCK G-5B2 216</p> <p>4W 3-12-15</p> <p>Medium</p> <p>x3 9/9</p>
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<p>PANZERFAUST</p> <p>Rifle</p> <p>x3 40/40</p>	<p>TRUCK G-5B2 216</p> <p>4W 3-12-15</p> <p>Medium</p> <p>x3 9/9</p>	<p>PANZERFAUST</p> <p>Rifle</p> <p>x3 40/40</p>	<p>TRUCK G-5B2 216</p> <p>4W 3-12-15</p> <p>Medium</p> <p>x3 9/9</p>	<p>SPW 250/9 G-24B 480</p> <p>Recon</p> <p>6H 10-13</p> <p>x2 33/33</p>
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