



Totals

















Tasks 




















Flags 

Longest

Longest

Unlocked

-  Red Hearts (1/matching edge): 
-  Circus (completely surrounded = 10): 
-  Signalman (2/Grade Crossing): 
-  Shepherdess (1/Sheep): 
-  Hill (at distance 2 = 2/Task tile): 
-  Construction Site (per territory 7+ = 7): 
-  Balloon Launch Site (2/distance): 
-  Golden Heart (2/matching edge): 

-  Forest Cabin (-Tasks): 
-  Harvest Festival (-Tasks): 
-  Watchtower (-Tasks): 
-  Locomotive (-Tasks): 
-  Ship (-Tasks): 
-  Train Station (closed off = 1/tile): 
-  Harbor (closed off = 1/tile): 

Player Names:

Date:

Result: